
Knowledge Encapsulation and Application in MoldWizard

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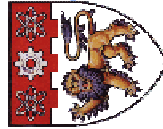
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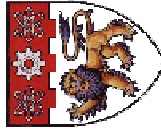
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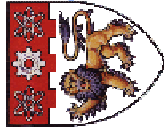
Agenda

- **Why Knowledge Driven Automation?**
- **What is MoldWizard™?**
- **Four Modules of MoldWizard™**
 - ➔ **Cooling Channels**
 - ➔ **Gate and Runner**
 - ➔ **Sub-Insert**
 - ➔ **Electrode**
- **Discussion on Knowledge Encapsulation and Application**
- **Conclusion**



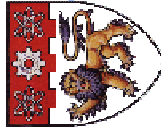
Why Knowledge Driven Automation?

- **Parametric feature based solid modeling becomes commodities**
- **Smart design tools are differentiators**
- **Easily customizable and automated systems are highly demanded**
- **The winner has To do The job in shorter time**
- **Data interoperability is The bottleneck**
- **Design intent has To be implemented systematically**
- **Late changes are inevitable**

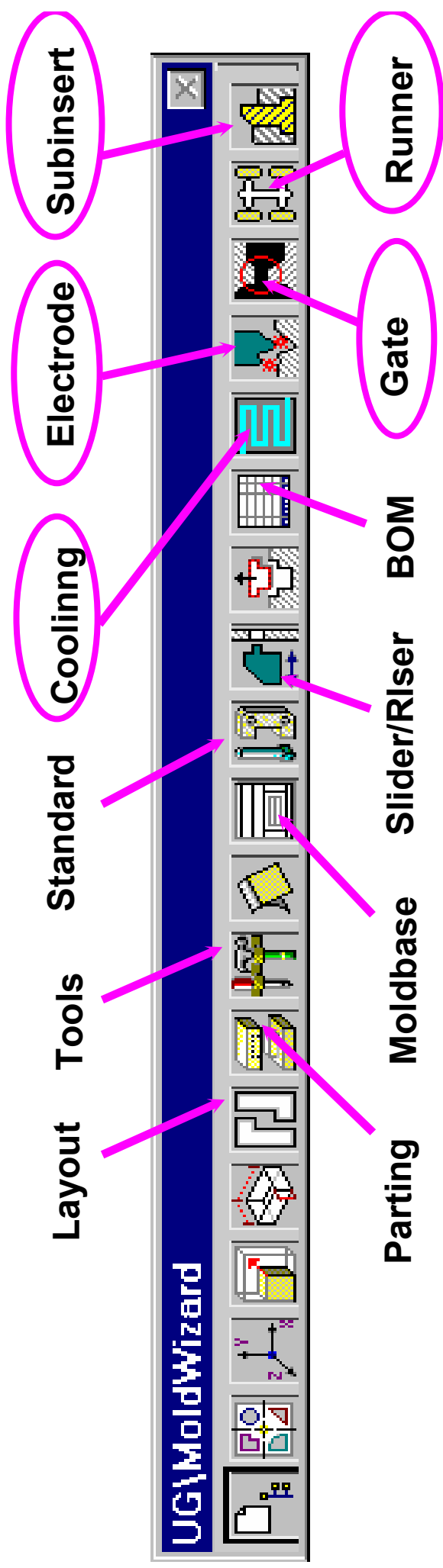


What is MoldWizard™

- A wizard is a set of sequenced UI interfaces to guide the users to complete certain interactions with computer systems.
- Extended wizard by building in engineering process knowledge in the form of CAD/CAM operation sequences and software tools
- A special process based wizard for plastic injection mold design

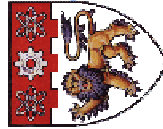


MoldWizard General Introduction



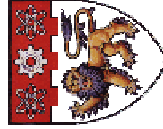
- 12 Main modules
- 5 main modules developed by Gintic

Moldwizard V2.0 interface



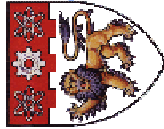
Four Modules of MoldWizard™

- Cooling Channels, Gates and Runners, Sub-Insert and Electrode
- Gintic Institute of Manufacturing Institute was engaged
- Technological/Technical Support from UGS, Cypress
- Four Modules were developed in four months time
- Valuable experiences in methodology and quality
- More challenges ahead



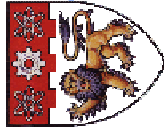
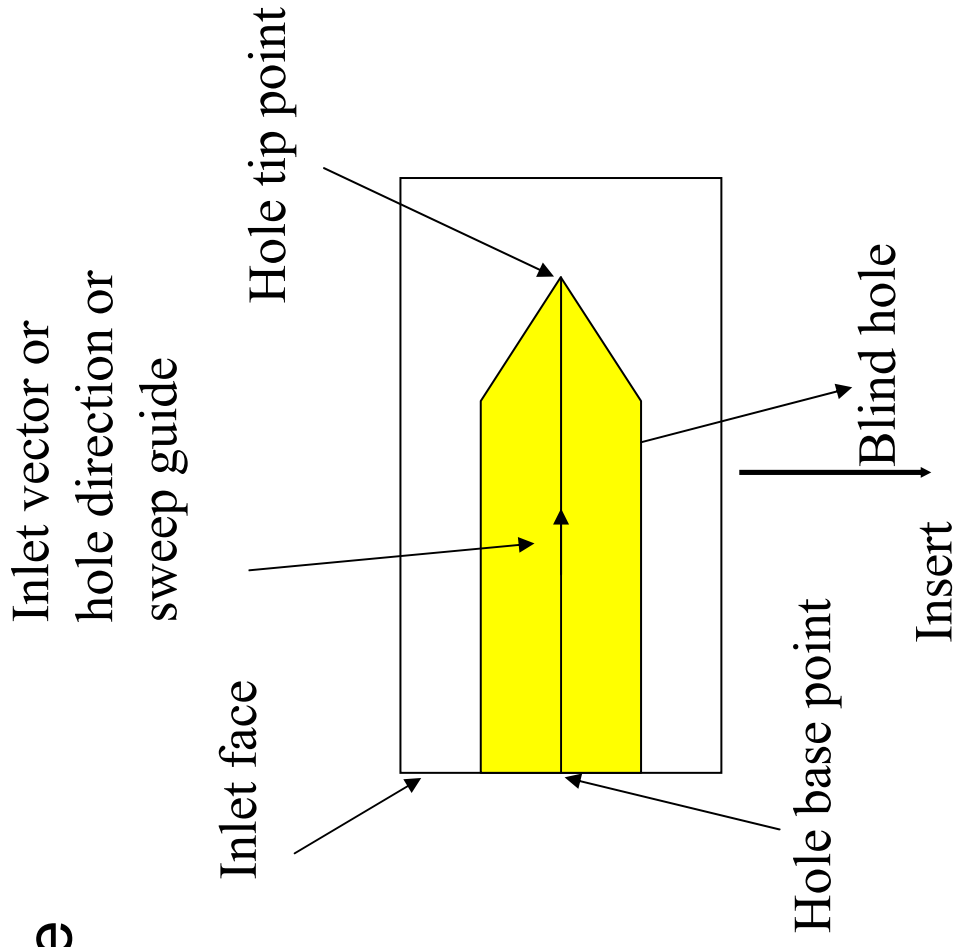
Cooling Channels - Why Not Holes

- Time-consuming and repeated manual tasks
- Long design time and low productivity
- To plot cooling circuit drawings without cavity or core block, mold plates, etc
- Repositioning
- Self-Identification (by color, attributes, etc)
- Association among circuit members

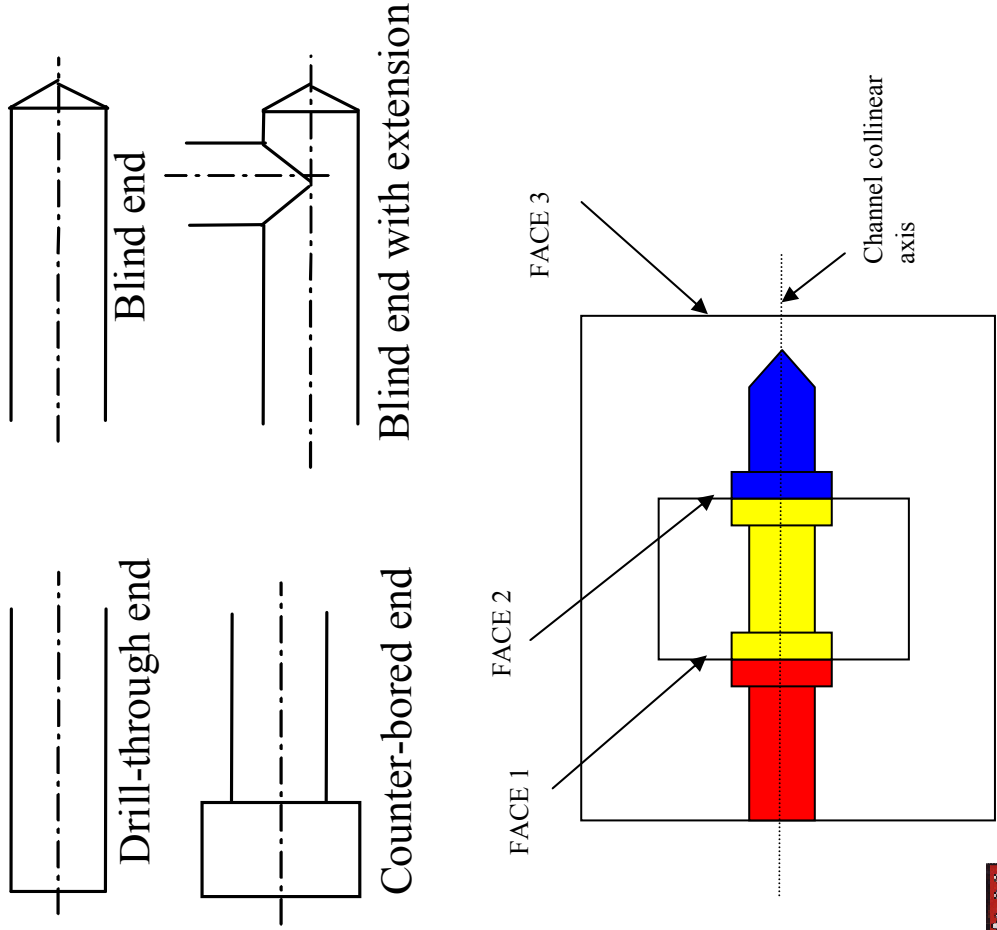


Cooling Channels - Definition

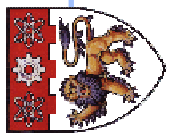
- A simple blind hole



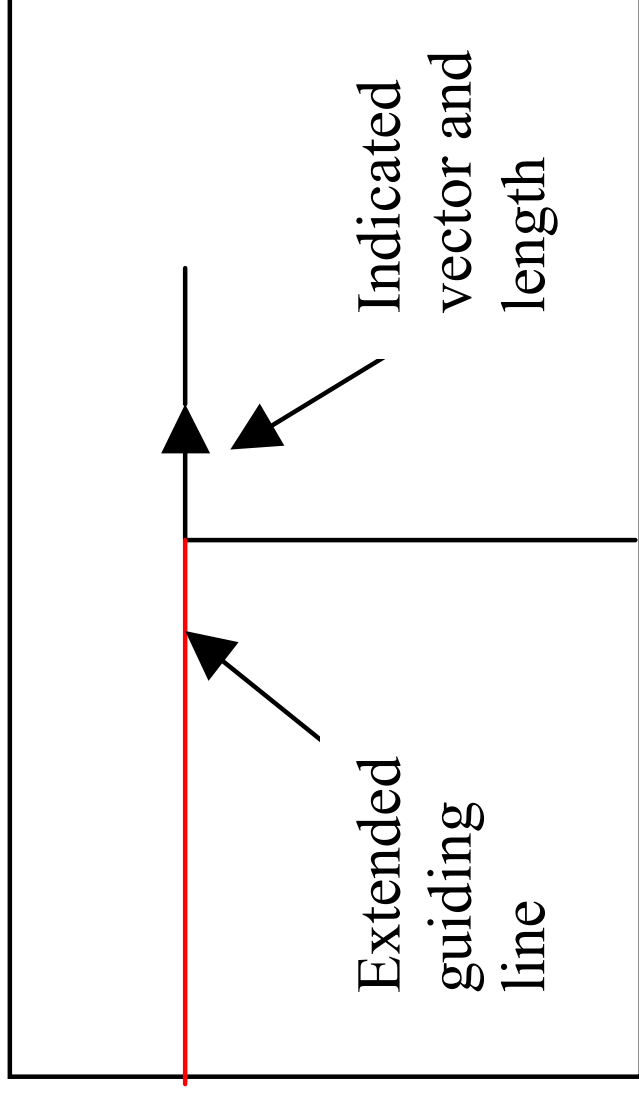
Cooling Channels - Types and Functions



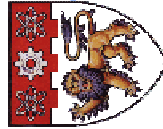
<i>Cooling Channel Module Requirements</i>
Creation of straight cooling channels.
Modification of cooling channel length, tip angle and diameter.
Creation of U-shaped cooling channel patterns.
Creation of baffle patterns.
Transformation of cooling channels.



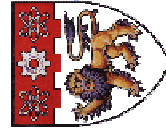
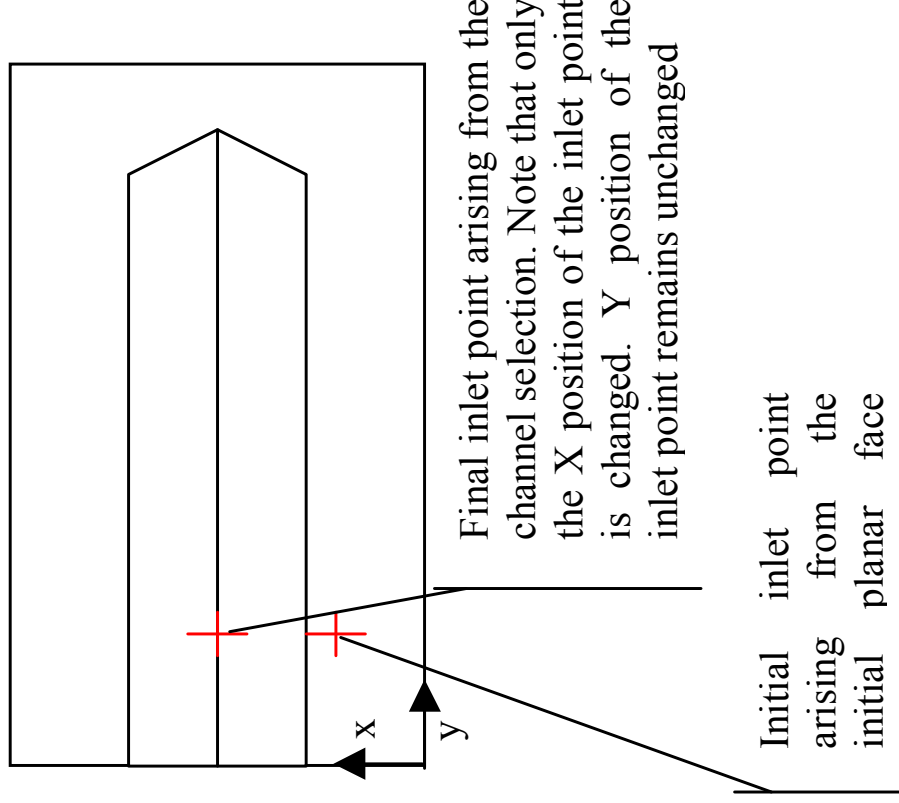
Cooling Channels - Smart Points



Extension of the input line



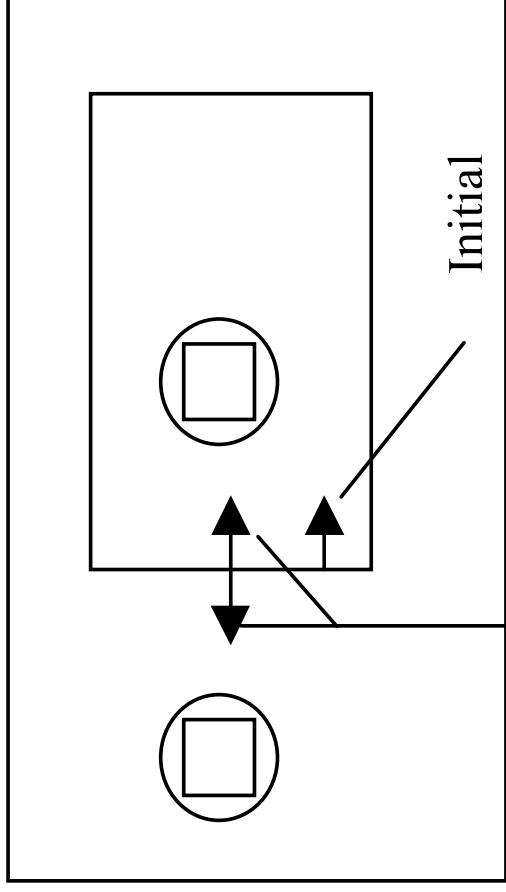
Cooling Channels - Smart Points



Alteration of Inlet Position via Cooling Hole Selection

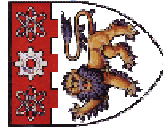
6/11/2008 Ma Yongsheng, mysm@ntu.edu.sg
[Luo Yi Qiang, Li Zhi](#)

Cooling Channels - Smart Points



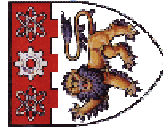
Possible final cooling hole inlet vector depending on whether the left or right hole is selected

Alteration of Inlet Vector via Cooling Hole Selection



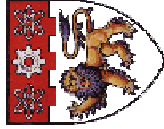
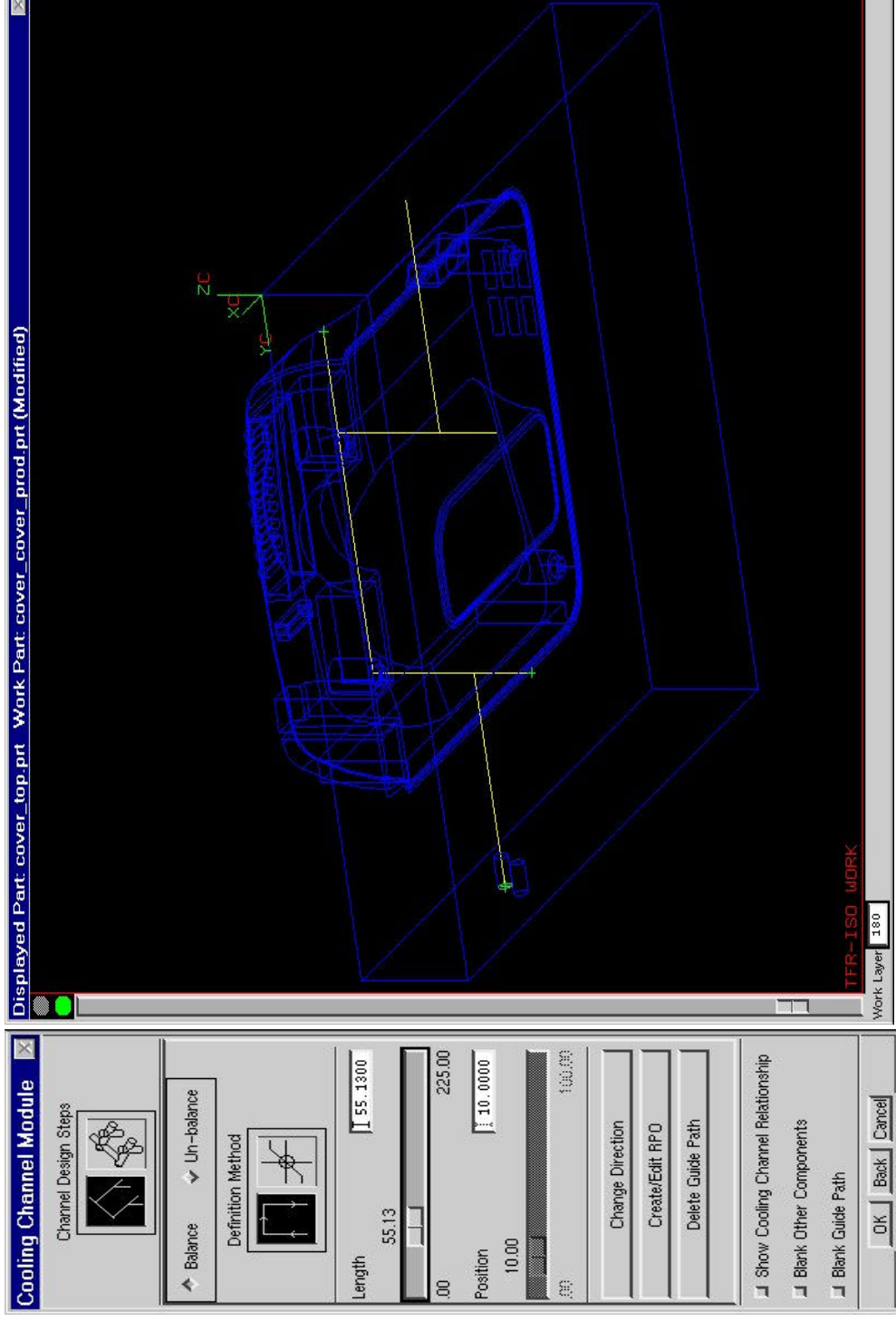
Cooling Channels - Parts and Solids

- Create a Cooling Line (CL) part under the top assembly
- Balanced structure --- cooling channels are created under the product part, related waved guide paths and solids are created in CL part
- Unbalanced structure -- when user selects a face in core/cavity, a waved face will be created in the CL part, and smart objects, guide paths and cooling solids will be created in the same part
- Cooling solids are associative to the corresponding penetrating faces

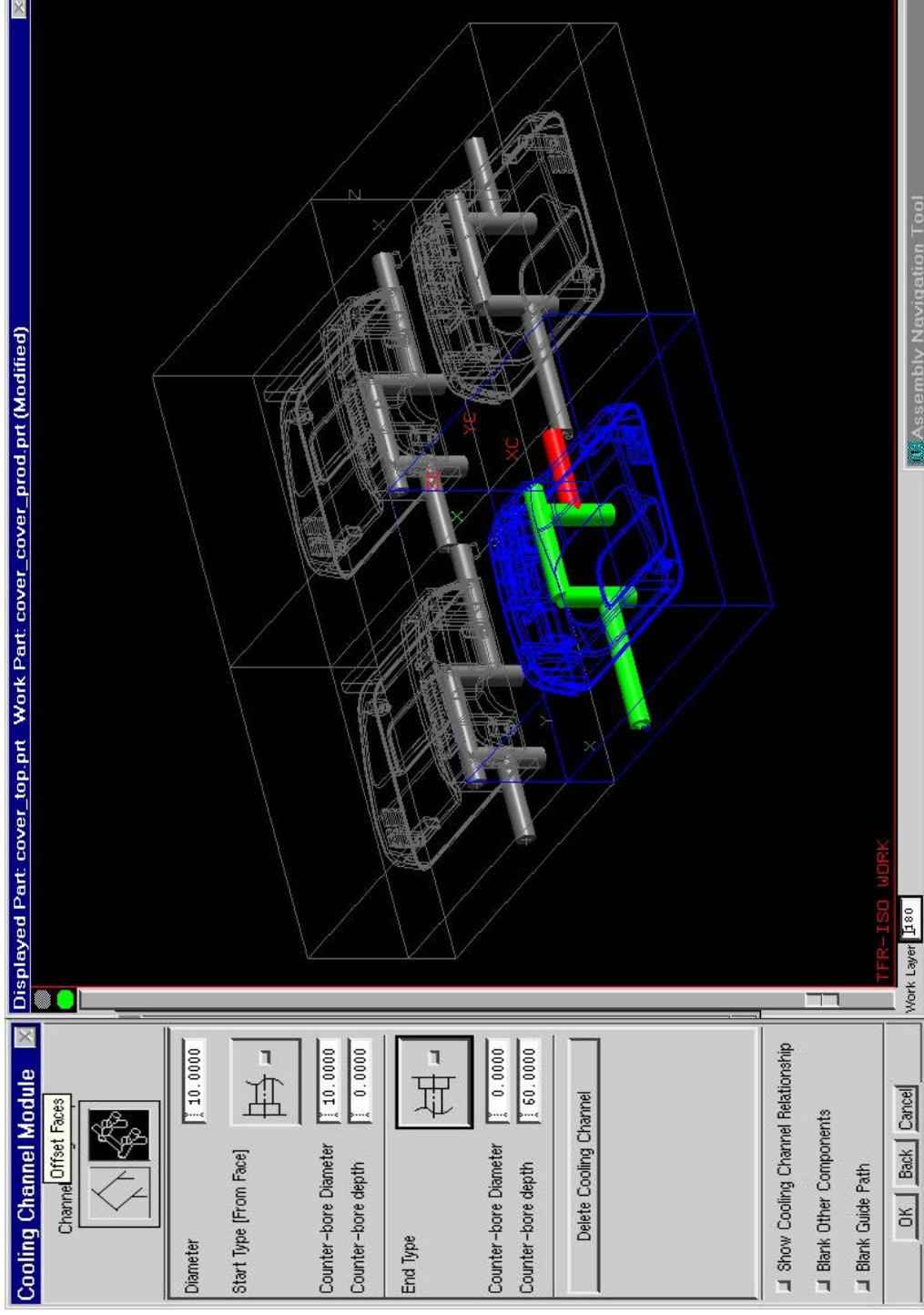


Cooling guide path

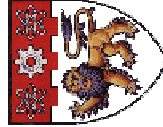
- Guide path of a cooling circuit can be designed continuously
- The lengths and positions of cooling holes can be dynamically edited



Cooling Solids

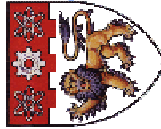


- Parameters of holes can be easily edited
- Types of cooling holes can be modified during this stage
- Guide path can be edited before or after cooling channel creation



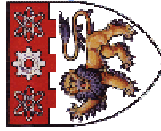
Gates and Runners - Requirements

- Need consistent gate design in the practice
- Parametric and re-usable typical gates
- The creation of the runner system
 - modeling the primary runner, branch runners and cold slug wells
- Substantial number of interactive operations
 - creation of guide strings (curves), cross-sectional curves and a host of other features.
- Multiple cavities



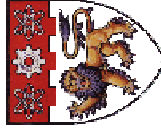
Gates and Runners - Requirements

<i>Requirement Description</i>
A library of commonly-used, parametric gate models.
Modification gate parameters via a user-friendly UI dialog.
Creation of gates for multiple cavities with or without associativity.
Positioning of gates via a user-friendly UI dialog.
Creation of H-shaped, O-shaped or S-shaped guide string patterns for runner creation.
Creation of runner channels and cold slug wells.
Modification of runner channels.



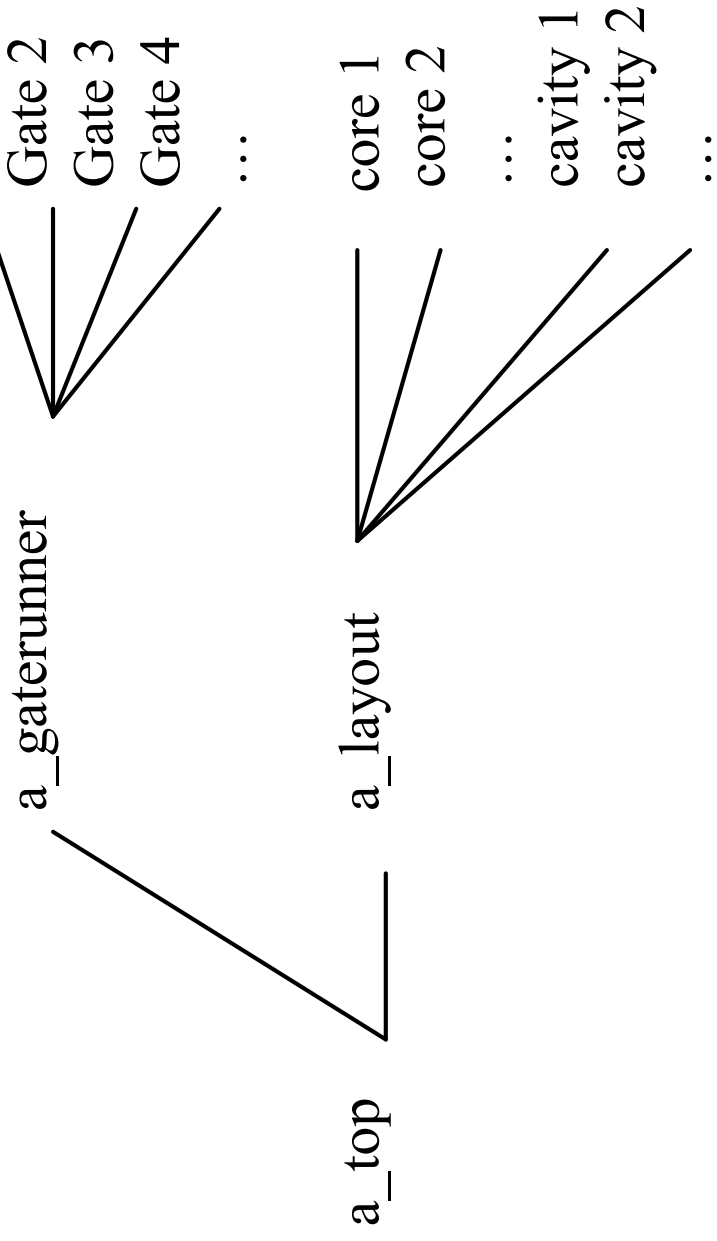
How to Organize Gates - Representation

- Option 1 -- all gate solids and are accommodated in a single gate/runner component under the top assembly.
- Gates can be retrieved with three steps, i.e. detecting the layout, calculating the matrix and importing the gate part from library several times according to indicated position and the matrix.
- Simple assembly tree
- Disadvantages:
 - » not able to associate with any smart objects because of UF: reference point is fixed values rather than an object pointer.
 - » Cannot update group gates in one go with native UG functions out of the module
 - » Gates does not follow the layout changes
 - » Gates does not follow each other for re-positioning in native UG

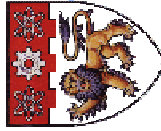


How to Organize Gates - Representation

- Option 2

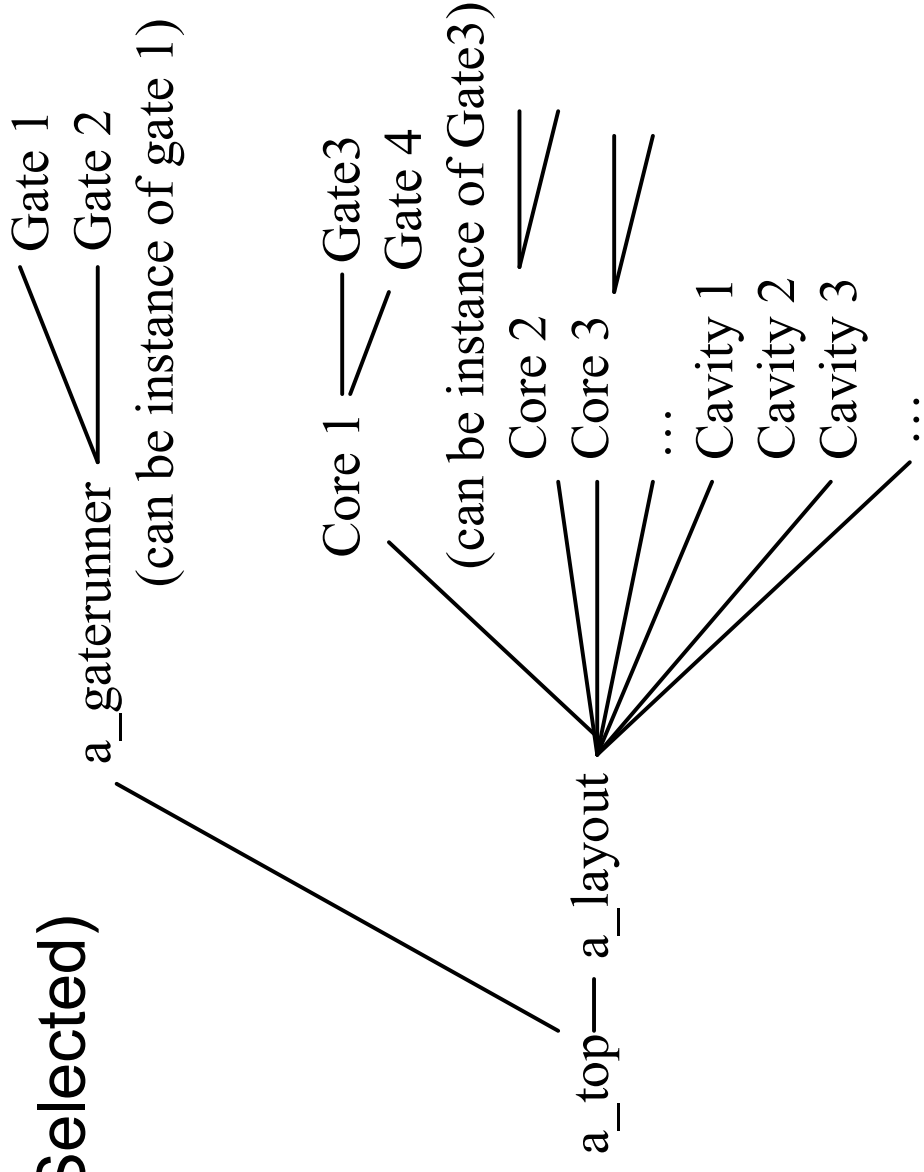


Assembly structure of option 2

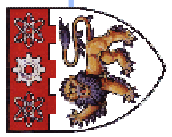


How to Organize Gates - Representation

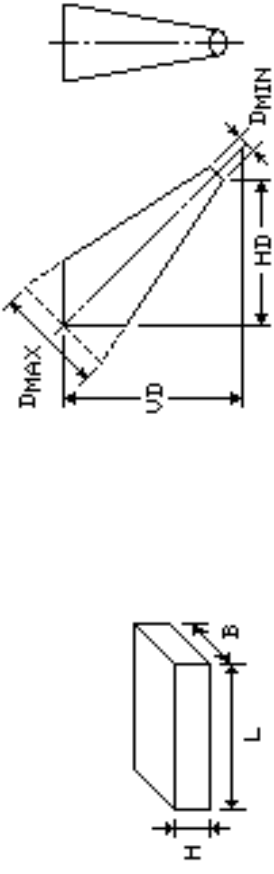
- Option 3 (Selected)



Assembly structure of option 3

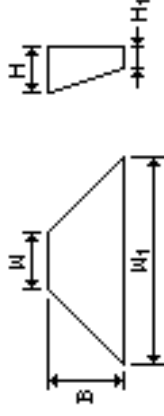


Parametric Gates Types



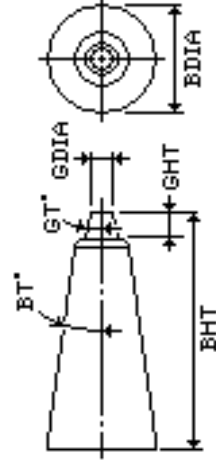
rectangular gate

submarine gate

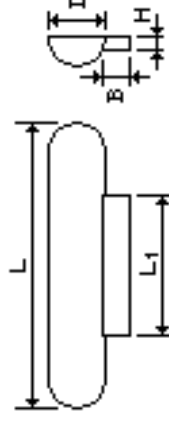


fan gate

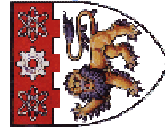
pin gate



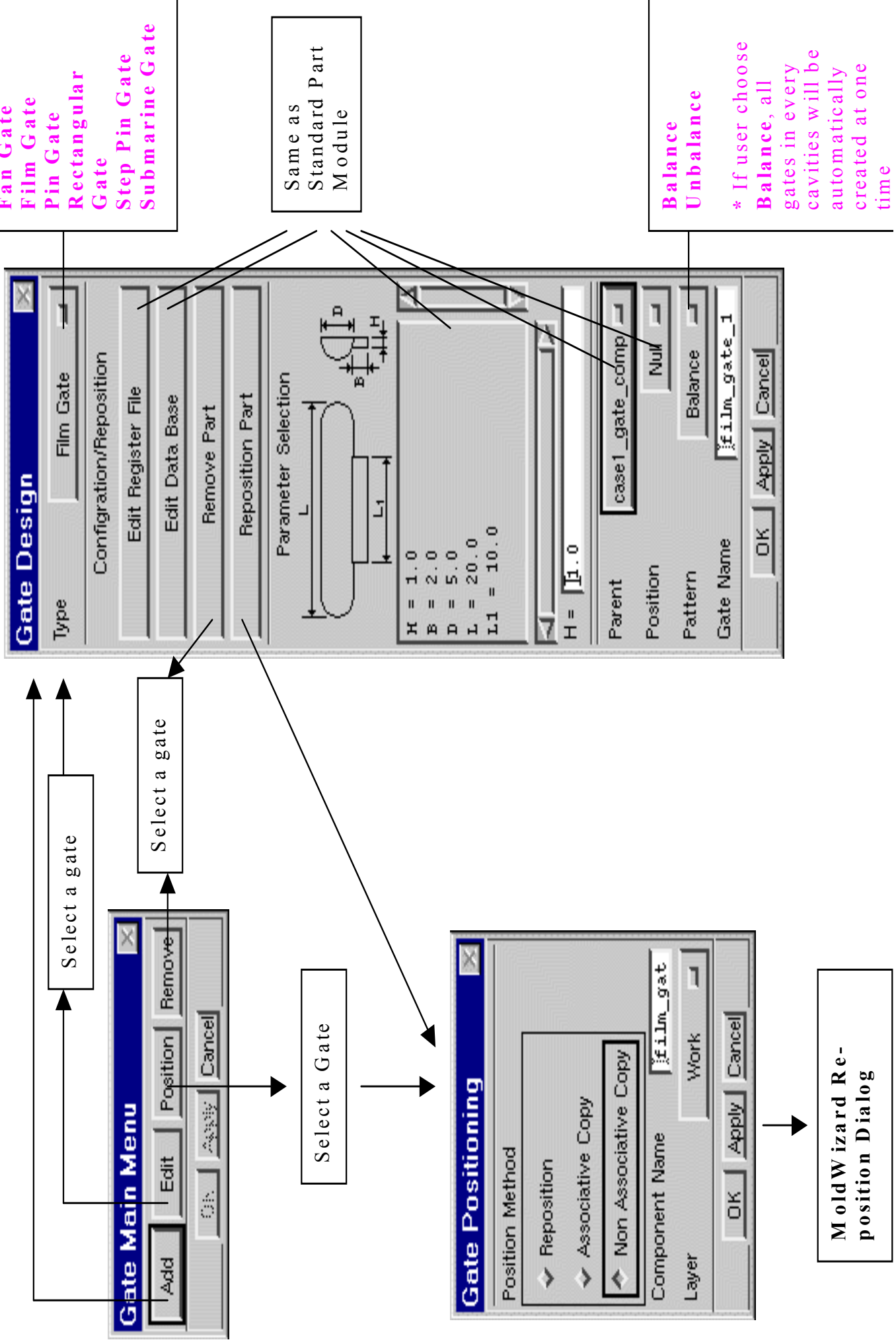
step pin gate



film gate



Gates - Interactions



Fan Gate
 Film Gate
 Pin Gate
 Rectangular Gate
 Step Pin Gate
 Submarine Gate

Same as Standard Part Module

Balance Unbalance
 * If user choose Balance, all gates in every cavities will be automatically created at one time

Gate Design

Type: Film Gate

Configuration/Reposition

Edit Register File

Edit Data Base

Remove Part

Reposition Part

Parameter Selection

H = 1.0
 B = 2.0
 D = 5.0
 L = 20.0
 L1 = 10.0

Parent: case1_gate_comp

Position: Null

Pattern: Balance

Gate Name: film_gate_1

OK Apply Cancel

Gate Main Menu

Add Edit Position Remove

OK Apply Cancel

Select a gate

Select a Gate

Gate Positioning

Position Method

Reposition
 Associative Copy
 Non Associative Copy

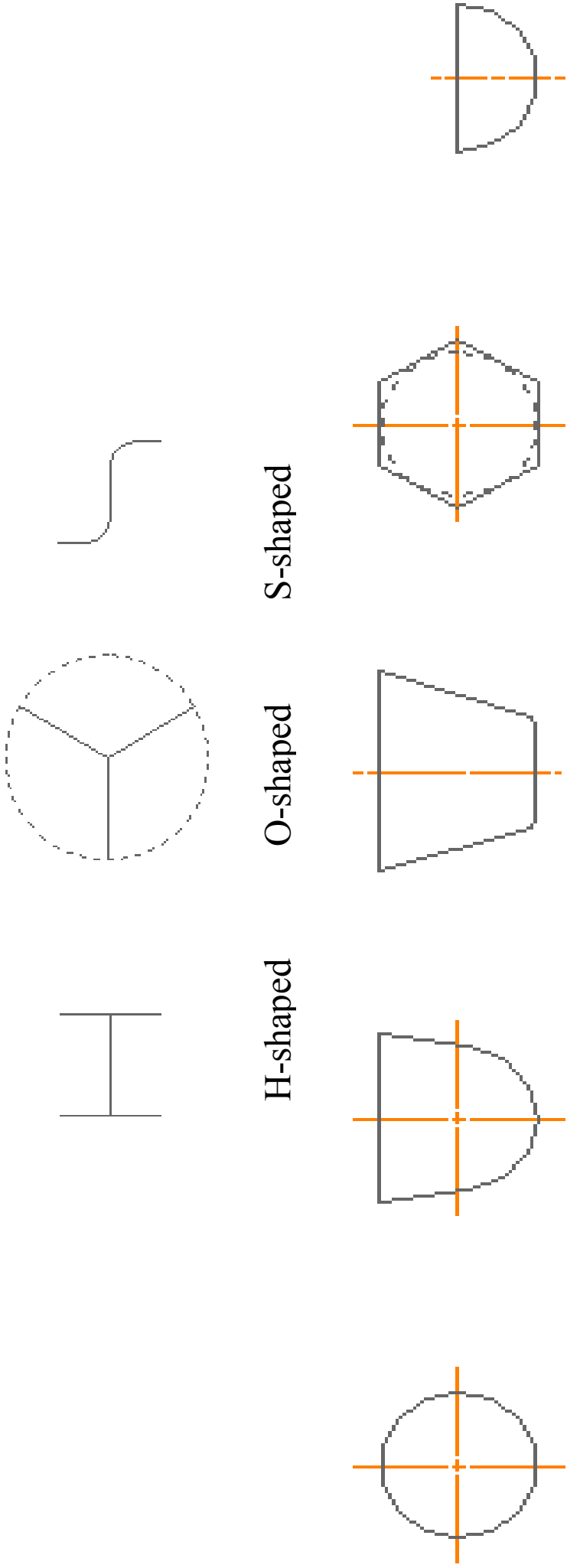
Component Name: film_gat

Layer: Work

OK Apply Cancel

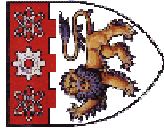
Mold Wizard Reposition Dialog

Runners Patterns

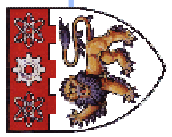
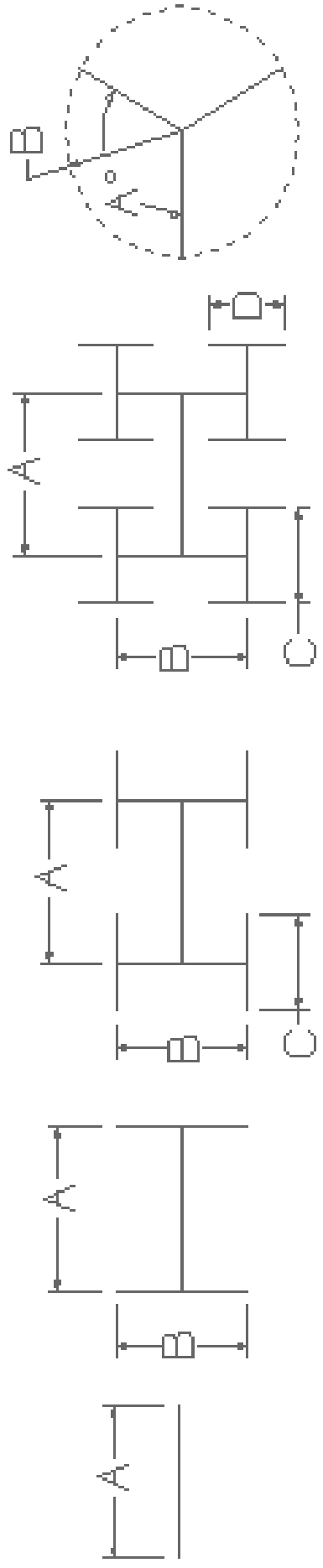


H-shaped O-shaped S-shaped

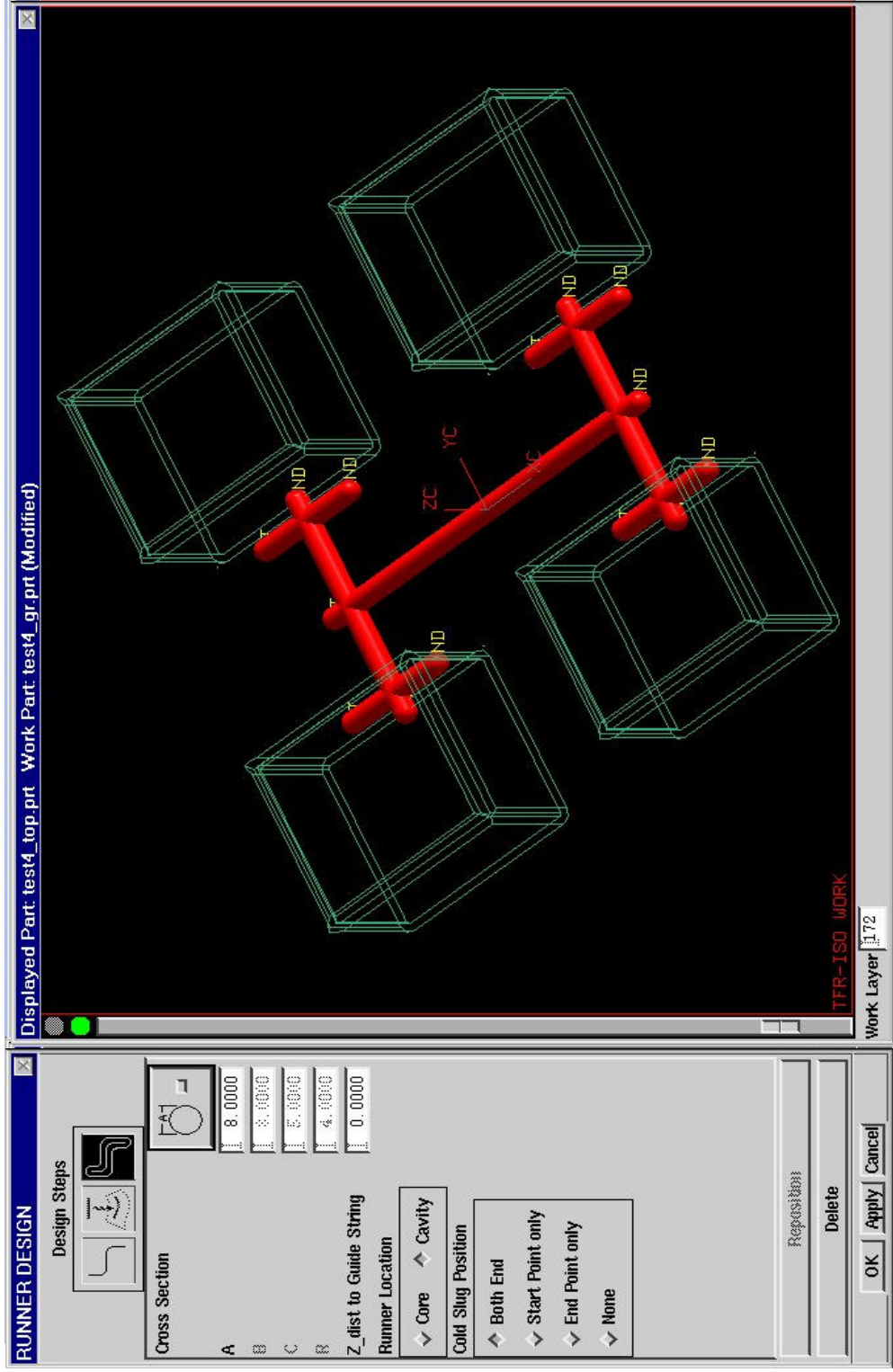
- C -- Circular,
- P -- Parabolic,
- T -- Trapezoidal,
- H -- Hexagonal, and
- S -- Semi-circular.



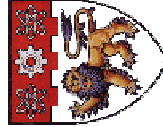
Implemented Runners Patterns



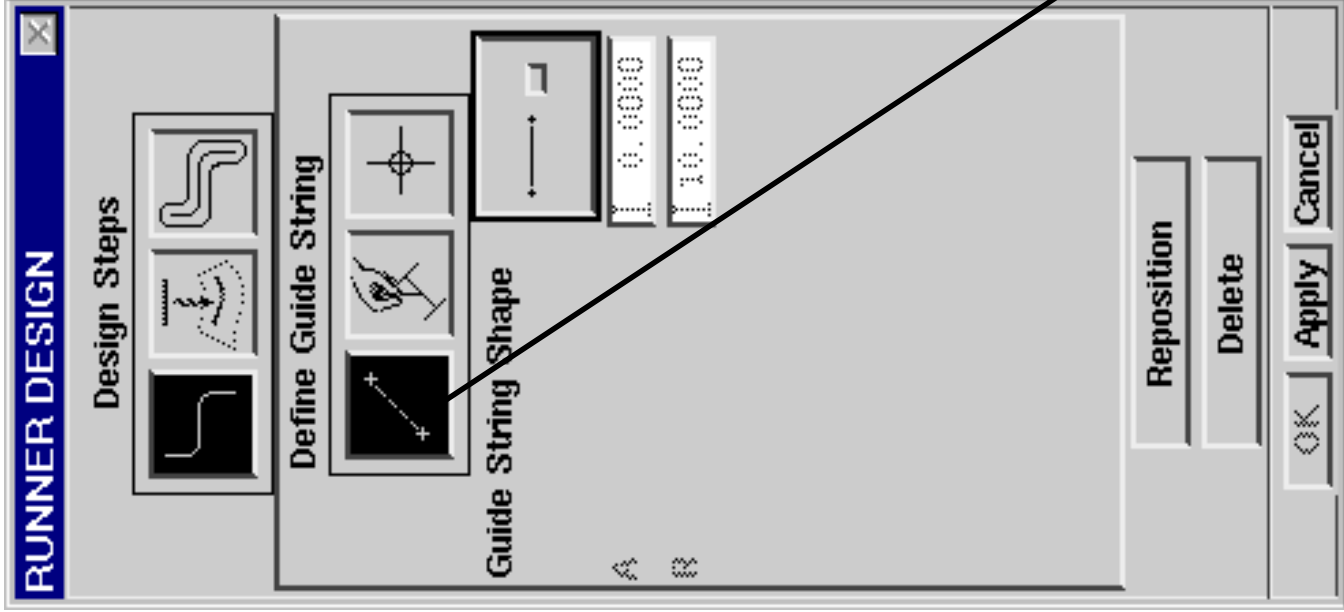
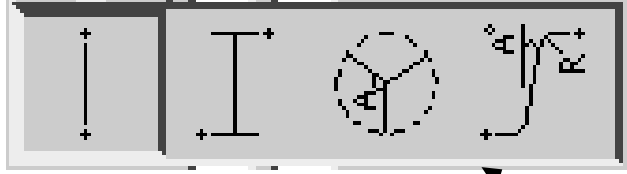
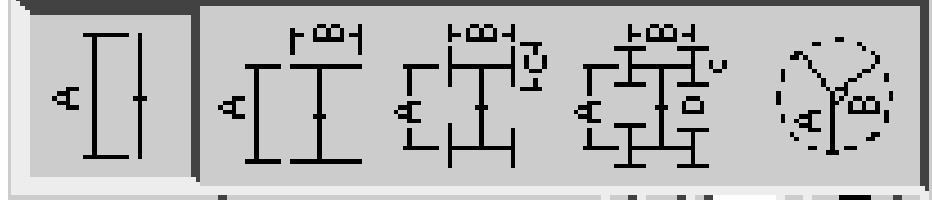
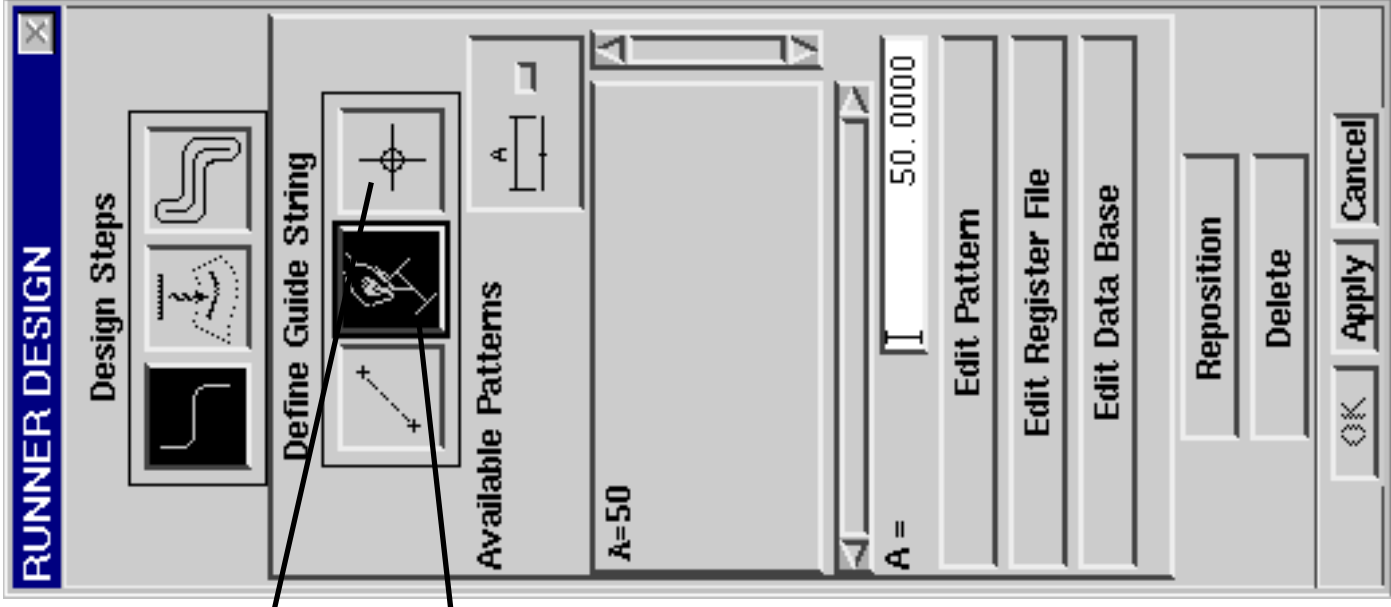
Runner



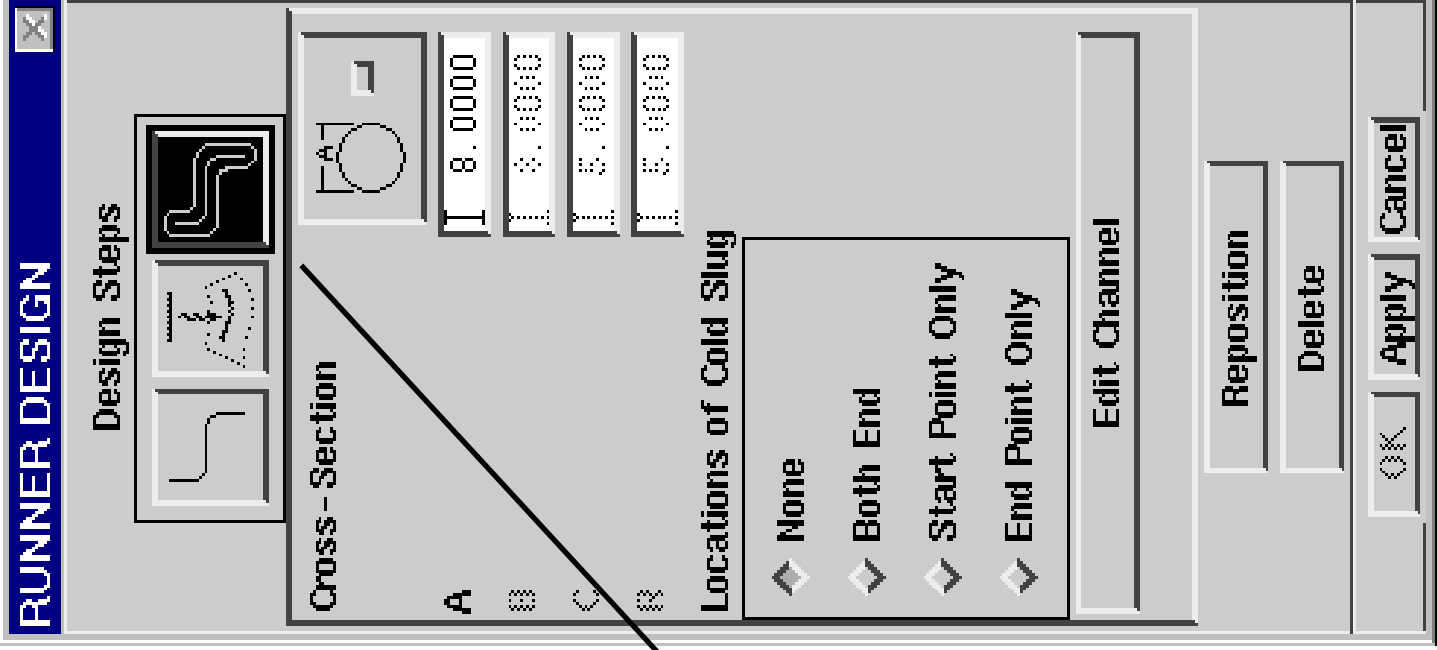
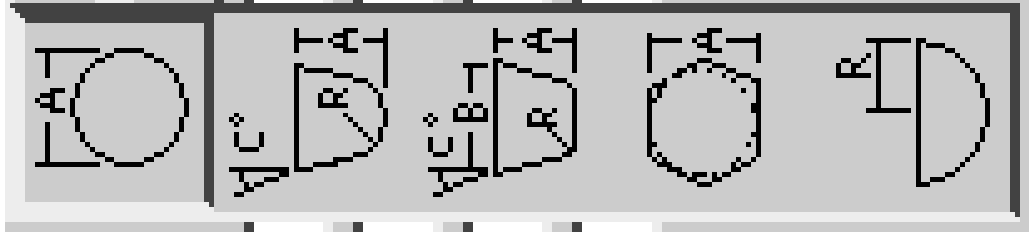
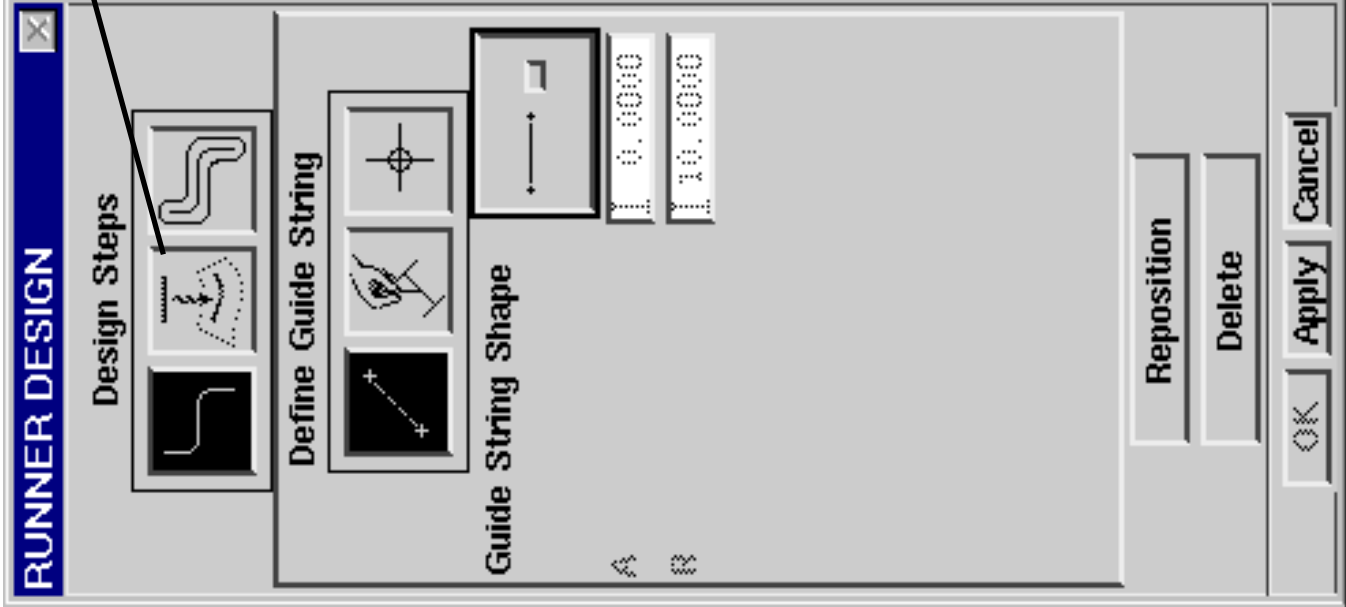
- projection
- 5 types
- Cool well can be auto-attached
- Parameters



The user can select the existing curves as guide strings.

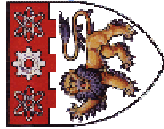


project the planar guide strings onto parting surface when the parting surface is not planar.

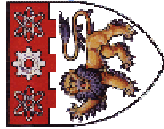
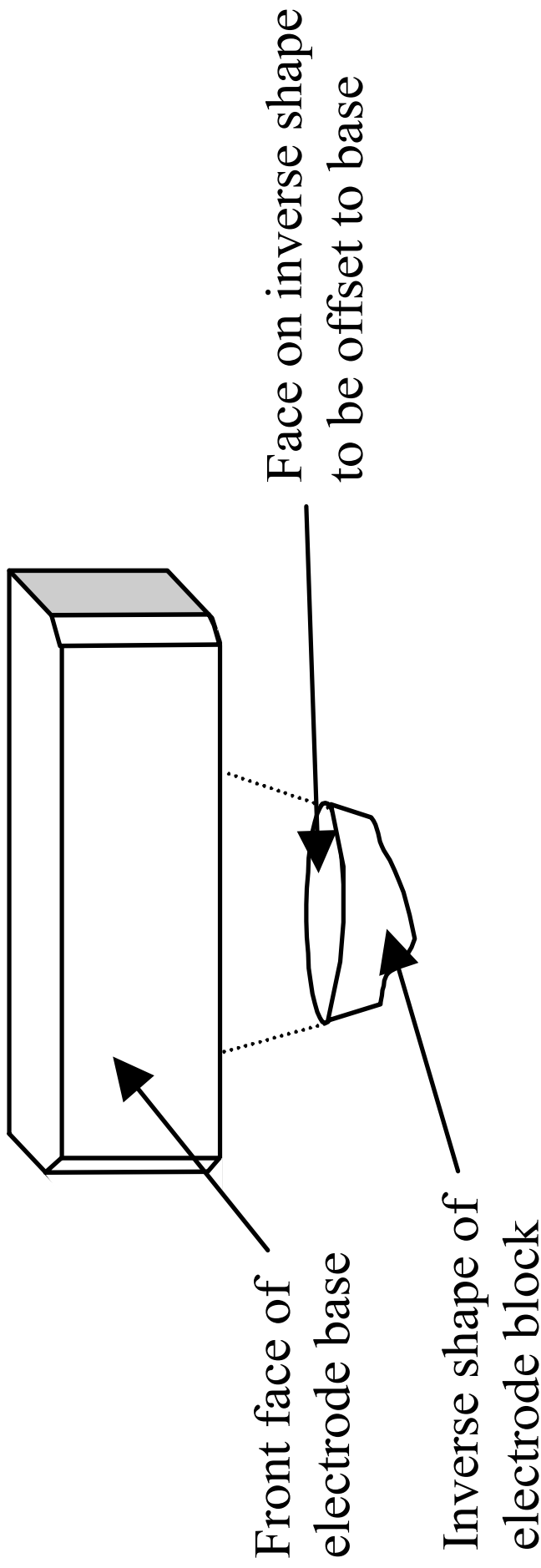


Electrode - Requirements

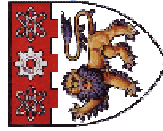
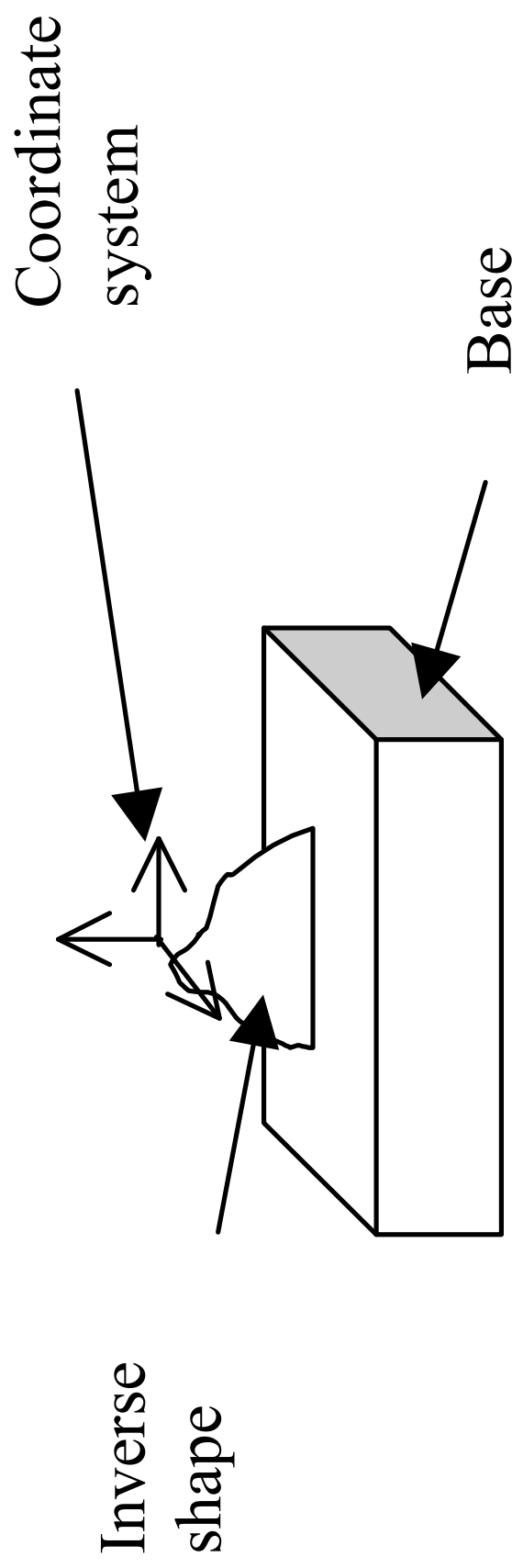
- Creating an inverse shape of a portion or the whole of a mold impression component (i.e. core insert, integer core, cavity insert, integer cavity and sub-inserts, including certain types of gates)
- Adding a base to the inverse shape (in practice, the base is tightened to a holder and the latter is fixed to the CNC machine when machining the electrode as well as the EDM machine when use it to make the core/cavity)
- Adding a reference coordinate system to the electrode for machining purposes
- Adding other reference features, such as chamfers, to the base to indicate the front side so that the electrode is positioned correctly during the EDM process.



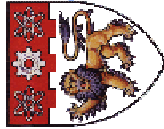
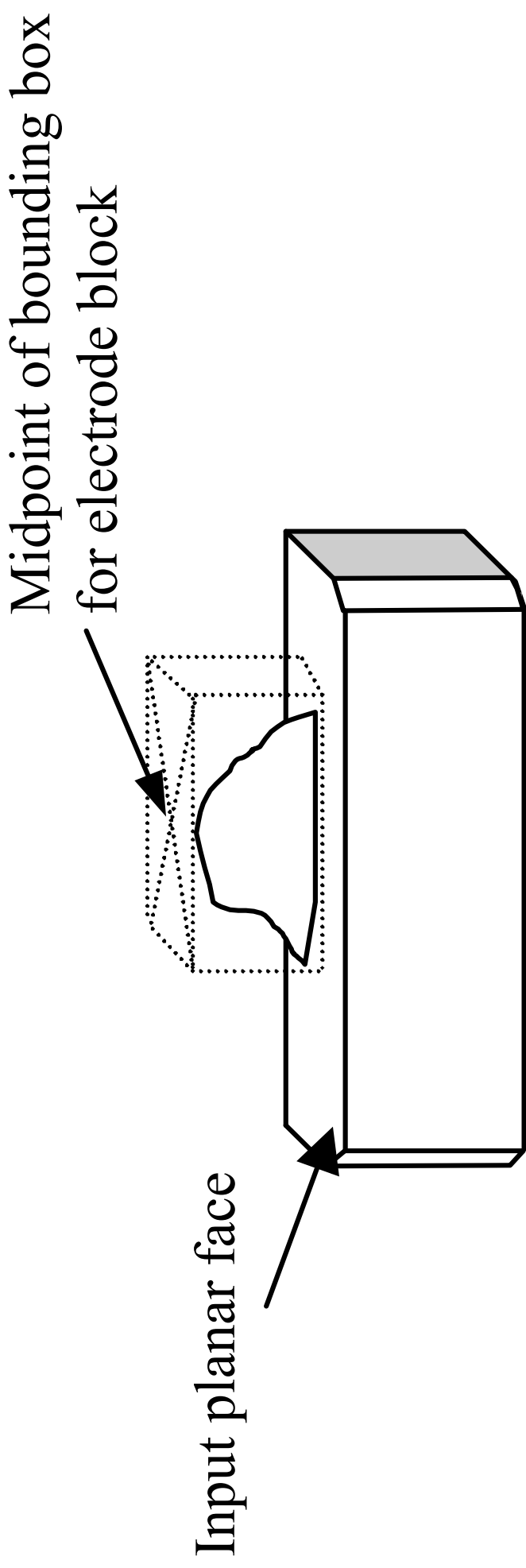
Electrode - Definition



Electrode - Definition

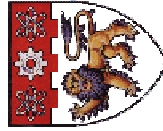
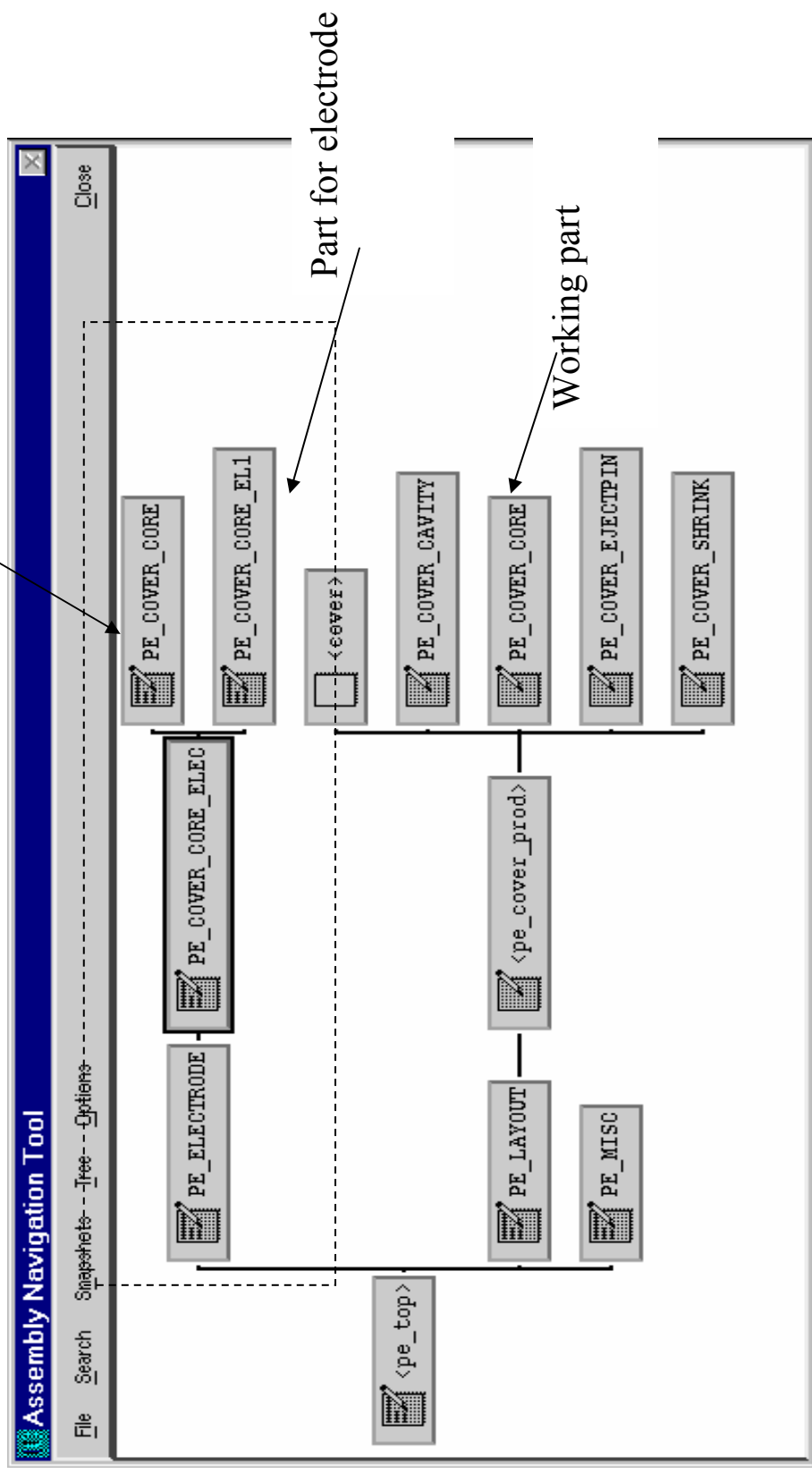


Electrode - Definition

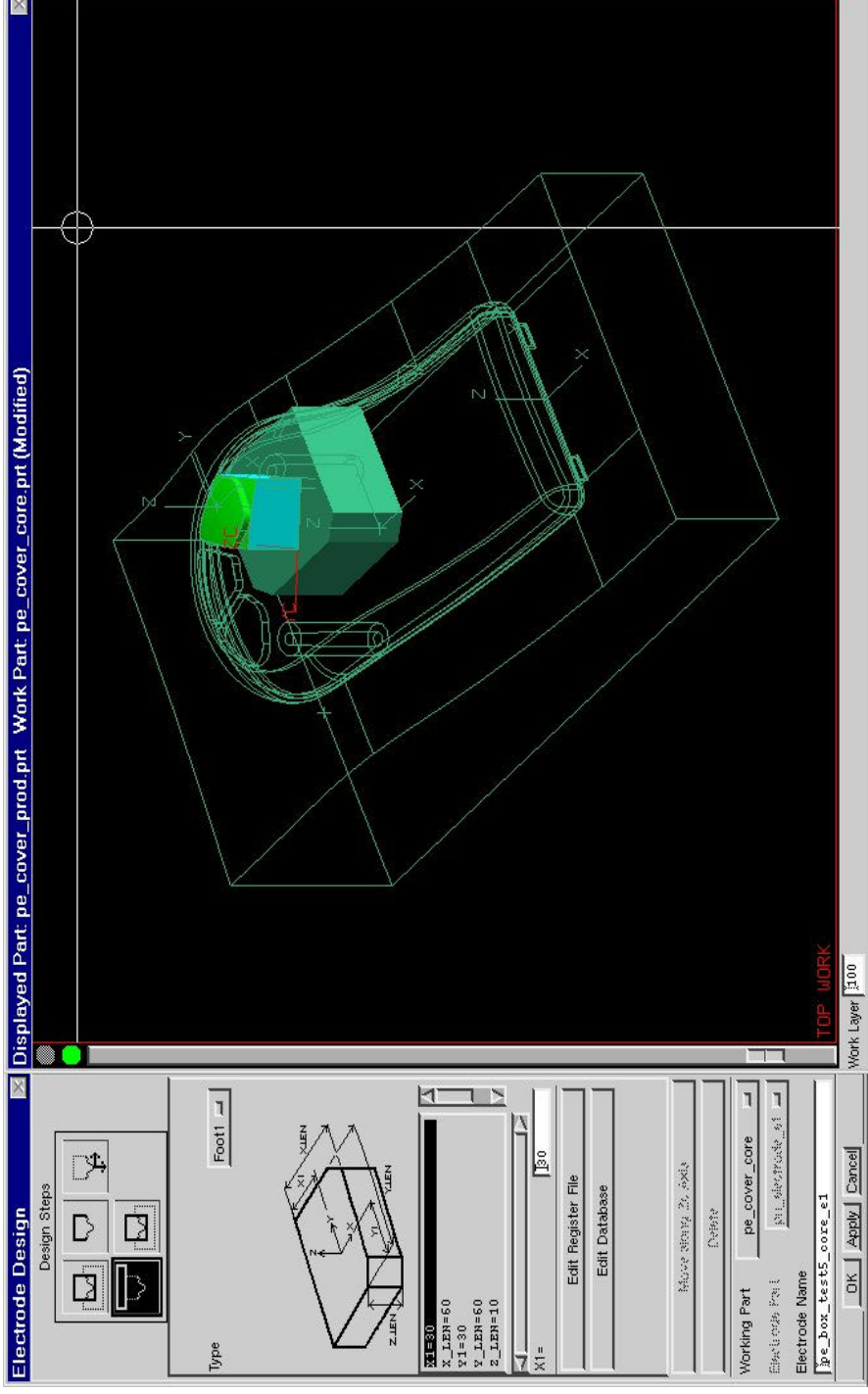


Electrode - Assembly Structure

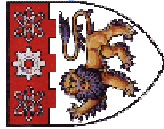
Wave linked part created from the working part



Electrode(Head/Foot)



- Box can be trimmed by parting face/ sheet/ face
- Box can be created by boolean operation with other solid
- There is an association between foot and head
- Sizes of foot can be easily adjusted

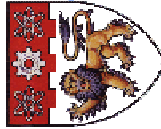


Sub-Insert - Requirements

The process of creating the entire sub-insert can be divided into the following tasks:

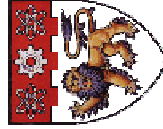
- creation of sub-insert head
- creation of sub-insert body
- creation of positioning and orientation features
- creation of fastening features

A sub-insert usually has a body to hold the head. In some cases, however, sub-insert bodies are not created and the sub-insert head is directly mounted onto a mold plate.



Discussion on Knowledge Encapsulation and Application

- What is knowledge in CAD context?
- Format to represent knowledge, e.g. databases, algorithms, sketches, pre-defined geometry, libraries
- Generic algorithms?
- Objects?
- Neutral language and data exchange standard?
- Rules?
- CAD -> KDA->KBE
- KBE->KDA->CAD
- Solutions?



Conclusion

- **KDA has great potential**
- **More research and development is required**
- **KDA based solutions are highly demanded**
- **KDA will change the business nature**
- **KDA globalization**
- **Knowledge distribution and APS model**

