

**Attribute Definition**

Mode:  
 Invisible  
 Constant  
 Verify  
 Preset

Attribute:  
 Tag: SHOW-NAME  
 Prompt: What is the show's name:  
 Value: It's a Wonderful Life

Insertion Point:  
 Pick Point <  
 X: 44'-6 31/32"  
 Y: 12'-9 49/64"  
 Z: 0"

Text Options:  
 Justification: Middle center  
 Text Style: ABTT  
 Height <: 10"  
 Rotation <: 0

Align below previous attribute definition

OK Cancel Help

Name: TitleBlock

Base point:  
 Pick point  
 X: 61'-7 1/32"  
 Y: 10'-4 9/64"  
 Z: 0"

Objects:  
 Select objects  
 Retain  
 Convert to block  
 Delete  
 9 objects selected

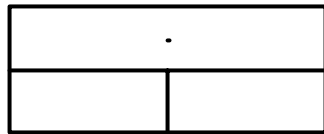
Preview icon:  
 Do not include an icon  
 Create icon from block geometry

Drag-and-drop units:  
 Inches

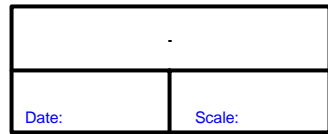
Description:  
 This is an example of a simple title block using attributes.

Hyperlink...

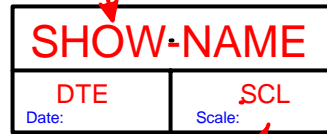
OK Cancel Help



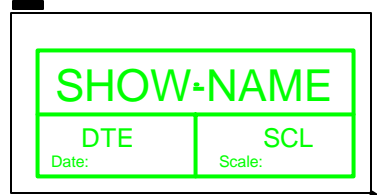
1- Create your title block.



2- Add your non-attribute text



3- Add your attributes using ATTDEF



4- Select Everything!



5- Draw-Block-Make your block and then fill in the attribute fields

**Attribute Definition**

Mode:  
 Invisible  
 Constant  
 Verify  
 Preset

Attribute:  
 Tag: SCL  
 Prompt: Predominant Scale?  
 Value: 1/14" = 1'

Insertion Point:  
 Pick Point <  
 X: 46'-4 47/64"  
 Y: 11'-1 23/32"  
 Z: 0"

Text Options:  
 Justification: Left  
 Text Style: ABTT  
 Height <: 6"  
 Rotation <: 0

Align below previous attribute definition

OK Cancel Help

**Edit Attributes**

Block name: TitleBlock

Predominant Scale?: 1:48

What is the show's name: Born Yesterday

Date?: 06-12-07

OK Cancel Previous Next Help