





Artificial Intelligence in Medicine:

Definitions, Implications, and Future Impact

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C.O.I. Disclosure

No affiliation (financial or otherwise) with pharmaceutical, medical device or medical communications organizations.

Other Industry Affiliations:

Senior Staff Research Scientist and Office Co-Lead, DeepMind Vice Board Chair, Alberta Machine Intelligence Institute

Learning Objectives (1)

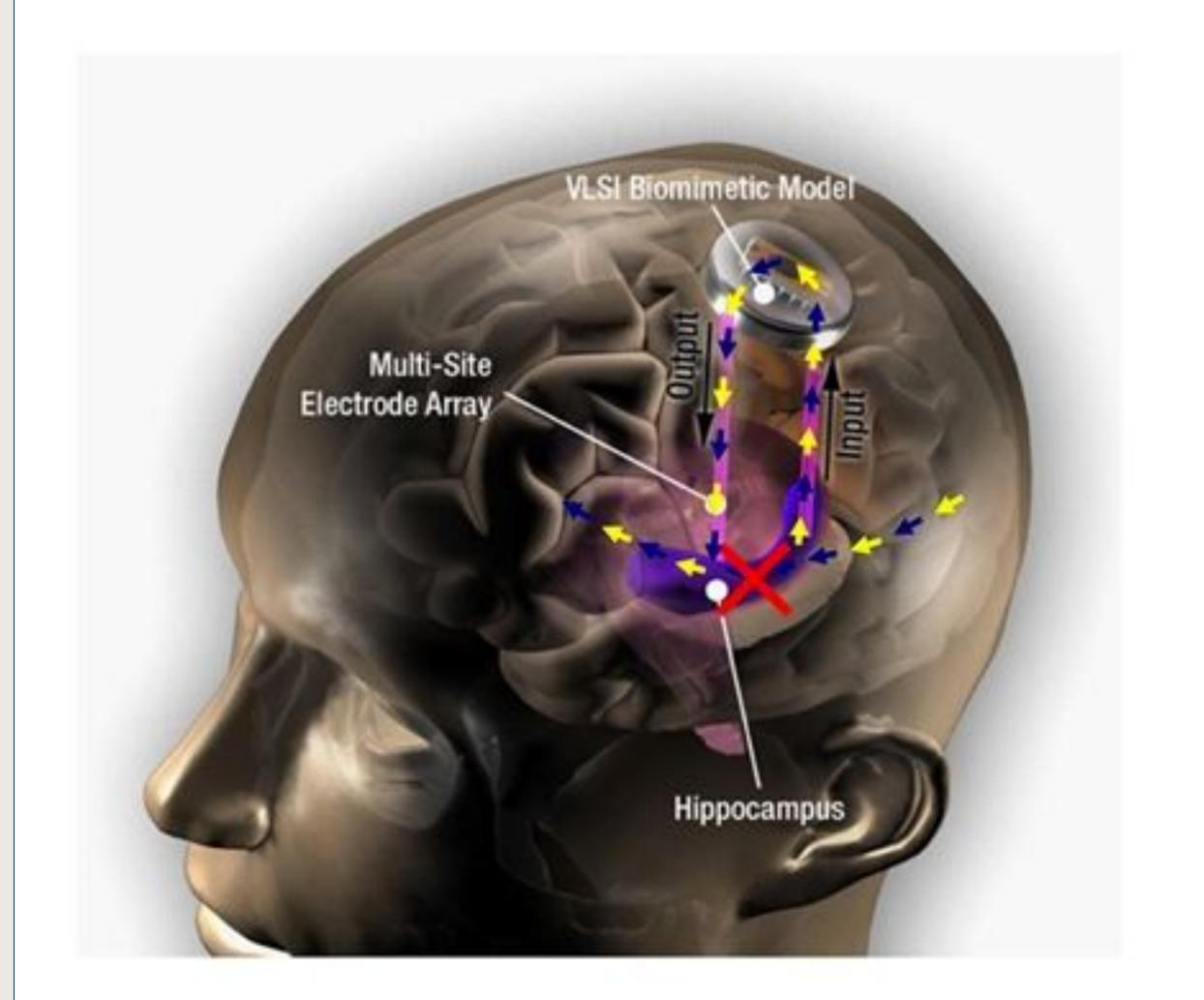
- Be able to define artificial intelligence (AI), machine learning (ML), and related concepts from the field of intelligent systems.
- Be able to describe and discuss the defining characteristics of Al and ML.
- Be able to describe and discuss how AI has been applied in medicine (specifically with regard to physiatry).

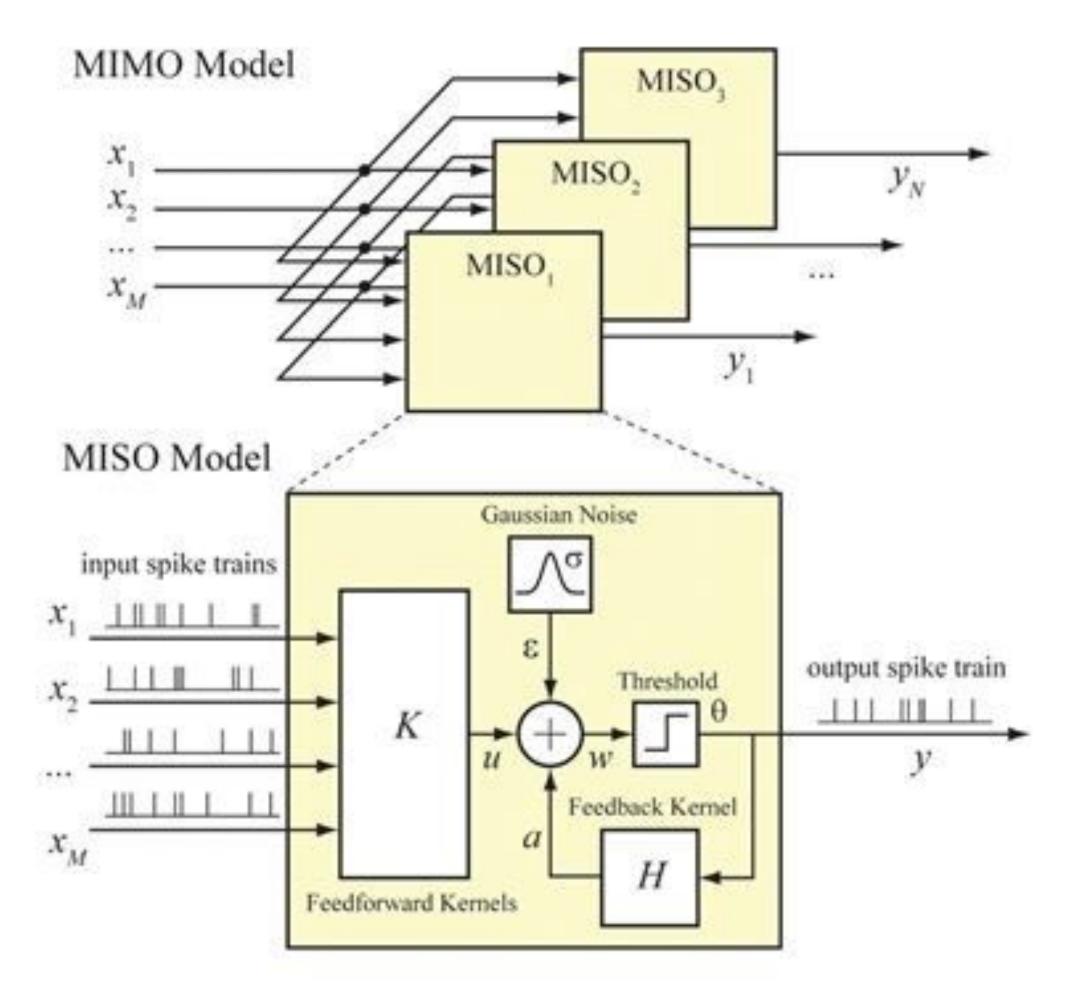
Learning Objectives (2)

- Be able to estimate the impact emerging intelligent systems technology will have on your own life, practice, study, or work within the next 5-10 years.
- Be able to find and cite appropriate resources for future self-study on AI and its application within medicine.



Direct brain-computer interfaces: study participant Jan Scheuermann feeding herself with a robotic limb (University of Pittsburgh / UPMC); http://www.upmc.com/media/media-kit/bci/Pages/default.aspx

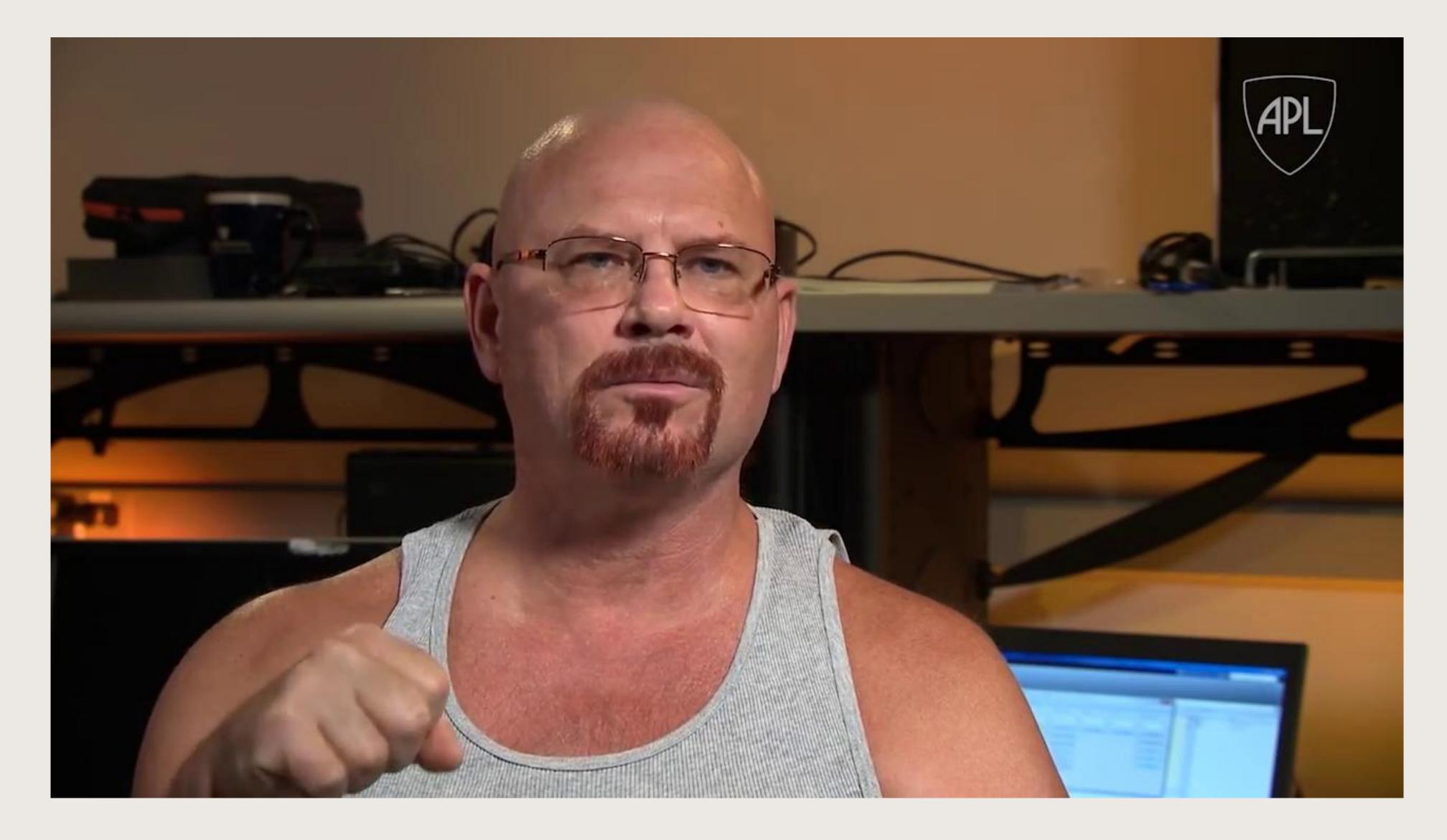




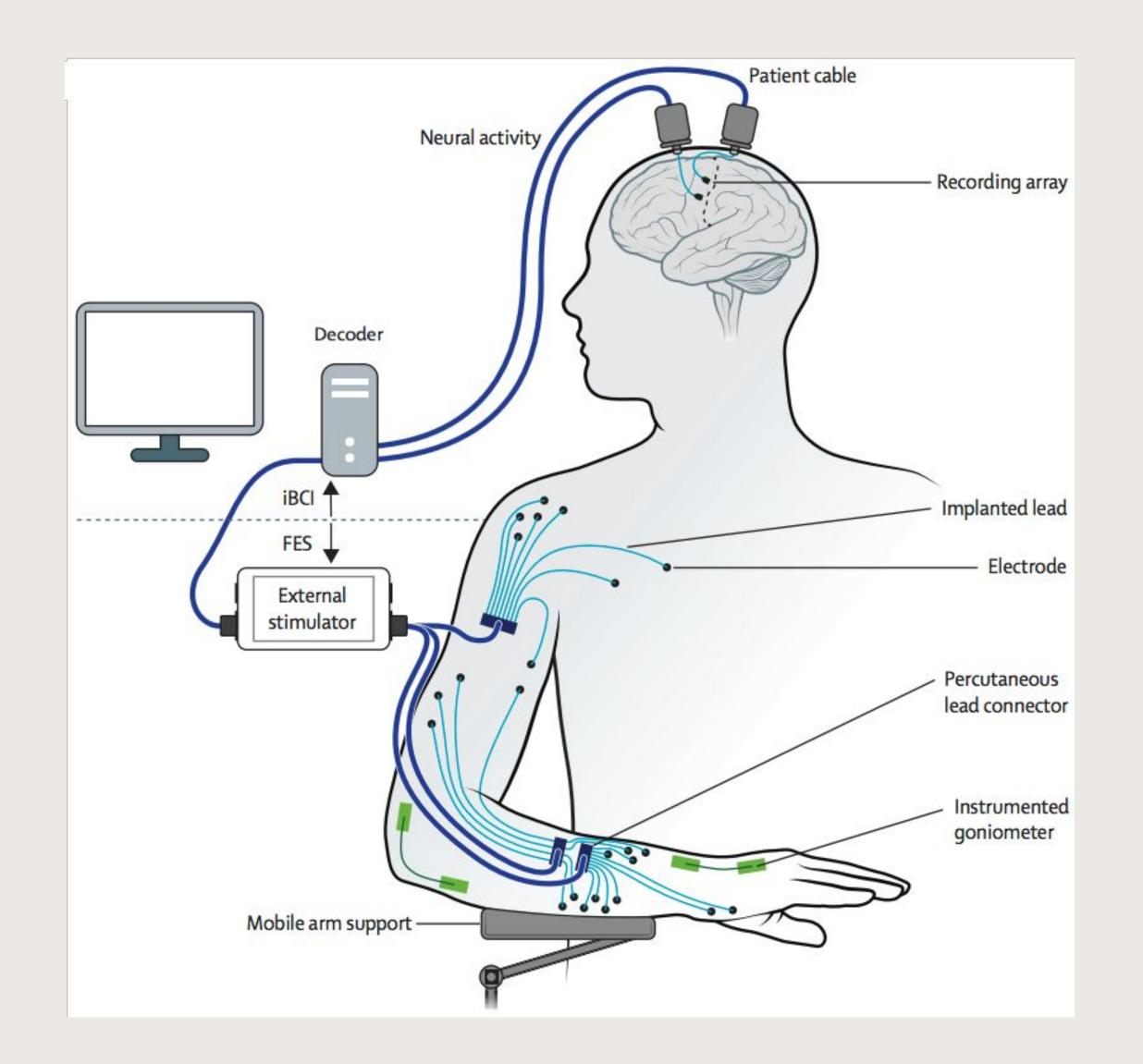
Direct brain-computer interfaces: *memory prostheses* from the Center for Neural Engineering, Viterbi School of Engineering. https://cne.usc.edu/neural-prosthesis-for-hippocampal-memory-function/ and https://cne.usc.edu/neural-prosthesis-for-hippocampal-memory-function/ and



Brain-body-machine interfaces: "Amputee Makes History with APL's Modular Prosthetic Limb" (JHU Applied Physics Laboratory); https://youtu.be/9N0ncx2jU00

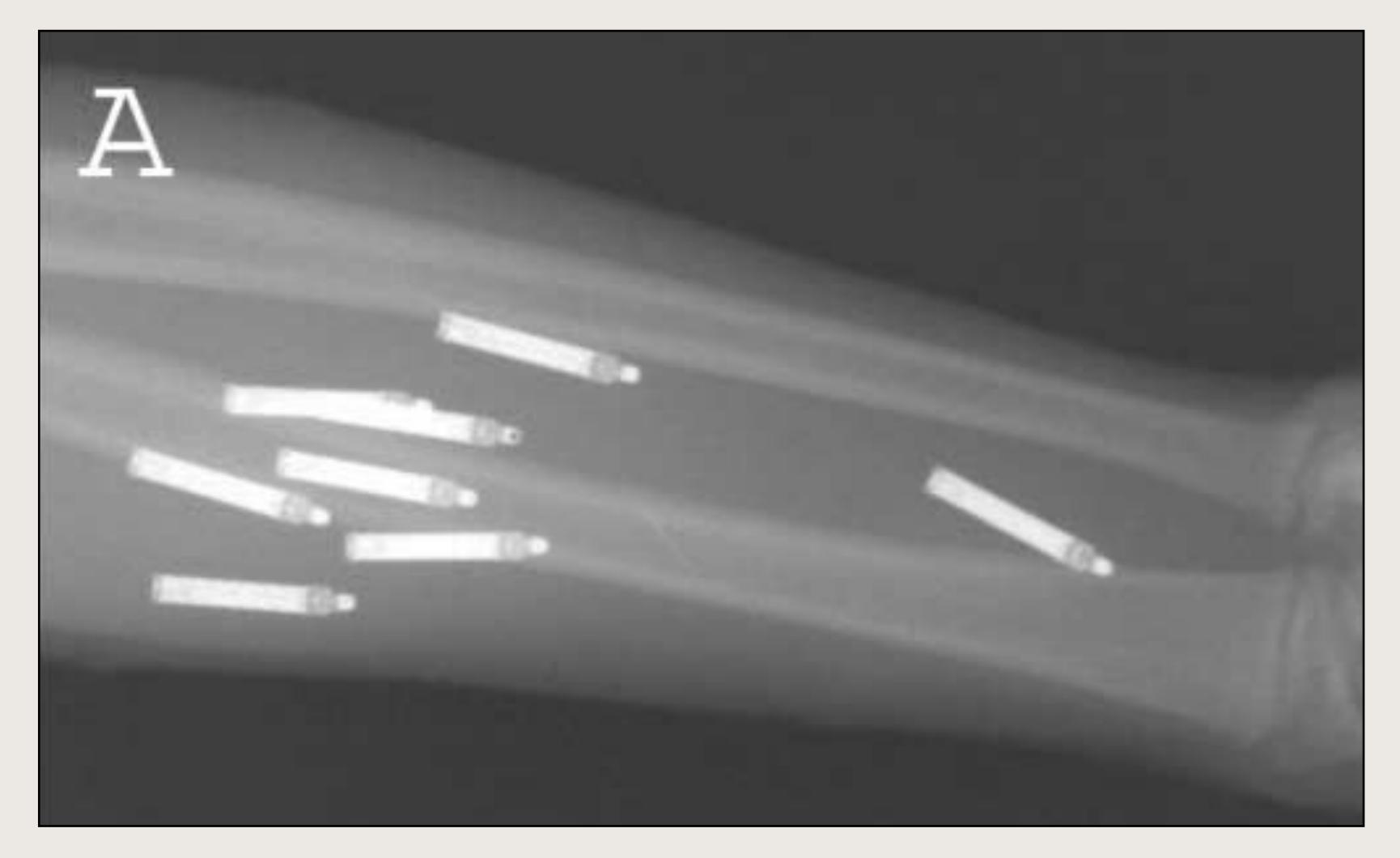


Brain-body-machine interfaces: "APL's Modular Prosthetic Limb Reaches New Levels of Operability" (JHU Applied Physics Laboratory); https://youtu.be/-0srXv0Qlu0





Brain-body-machine interfaces: "Restoration of reaching and grasping movements through brain-controlled muscle stimulation in a person with tetraplegia: a proof-of-concept demonstration" Ajiboye, A Bolu et al., *The Lancet*, Volume 389, Issue 10081, 1821-1830, 2017.



Brain-body-machine interfaces: Baker et al., "Continuous Detection and Decoding of Dexterous Finger Flexions With Implantable MyoElectric Sensors," IEEE TNSRE 18(4):424-32, 2010.



Brain-body-machine interfaces: "Brain-Machine Interface @ EPFL- Wheelchair" (École polytechnique fédérale de Lausanne); https://youtu.be/0-1sdtnuqcE



Pattern Recognition for Prostheses

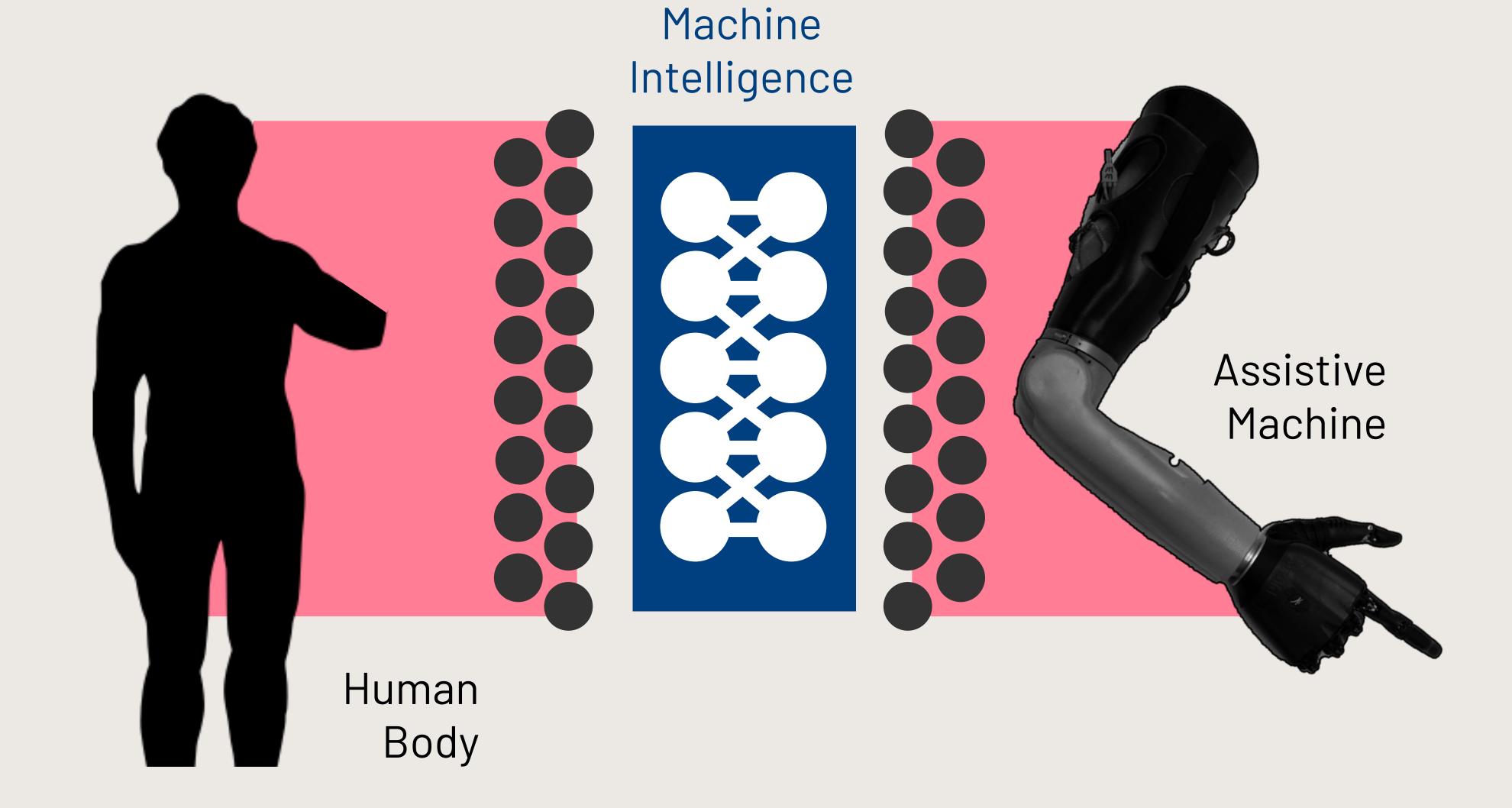




Consumer-Available BCI and BMI

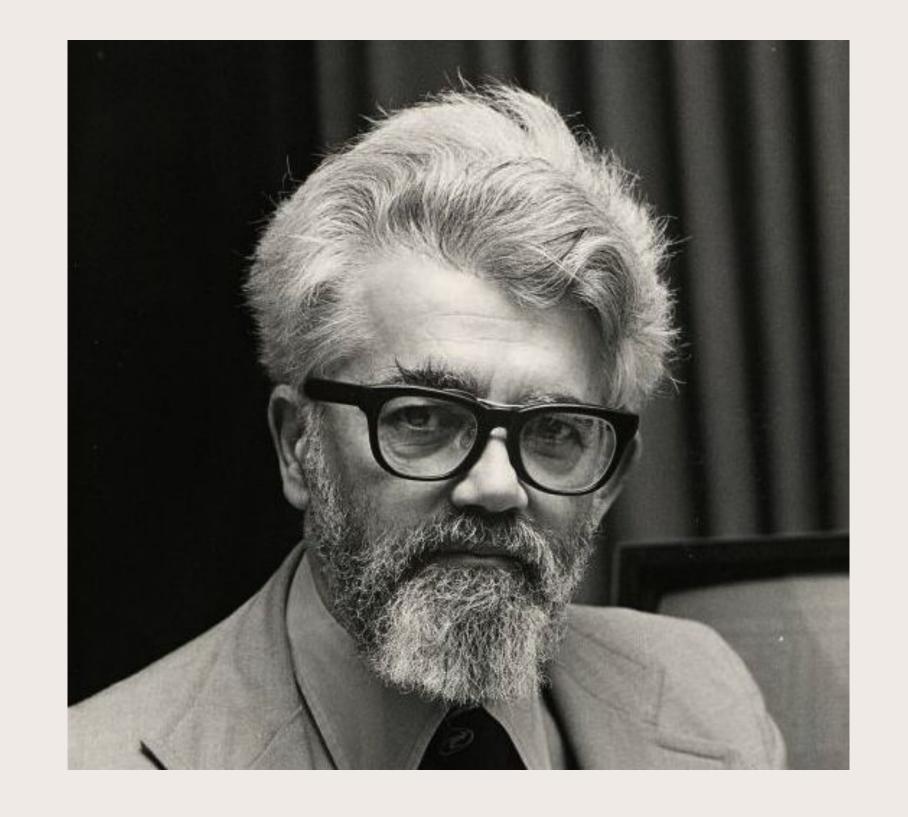


These examples all involve machine intelligence or machine learning



Intelligence:

"... is the computational part of the ability to achieve goals in the world."

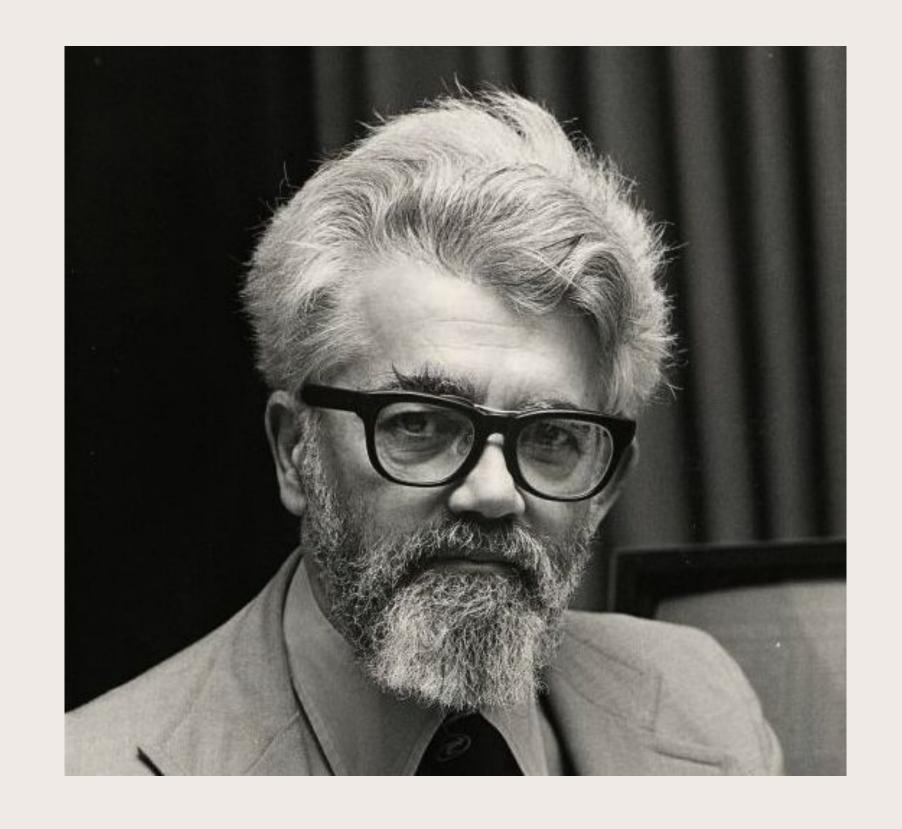


John McCarthy (1927 – 2011)

http://jmc.stanford.edu/artificial-intelligence/index.html

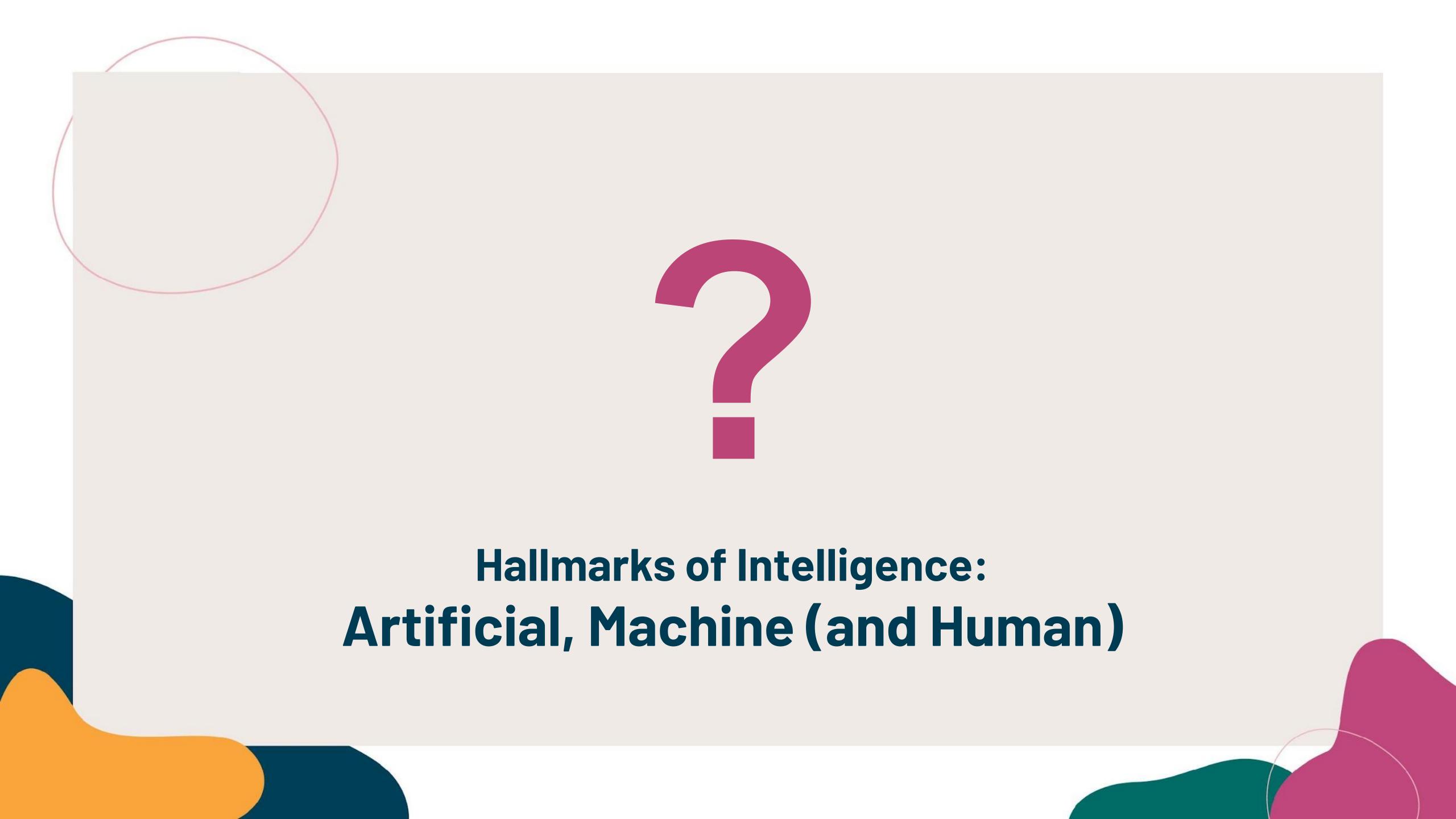
Artificial Intelligence:

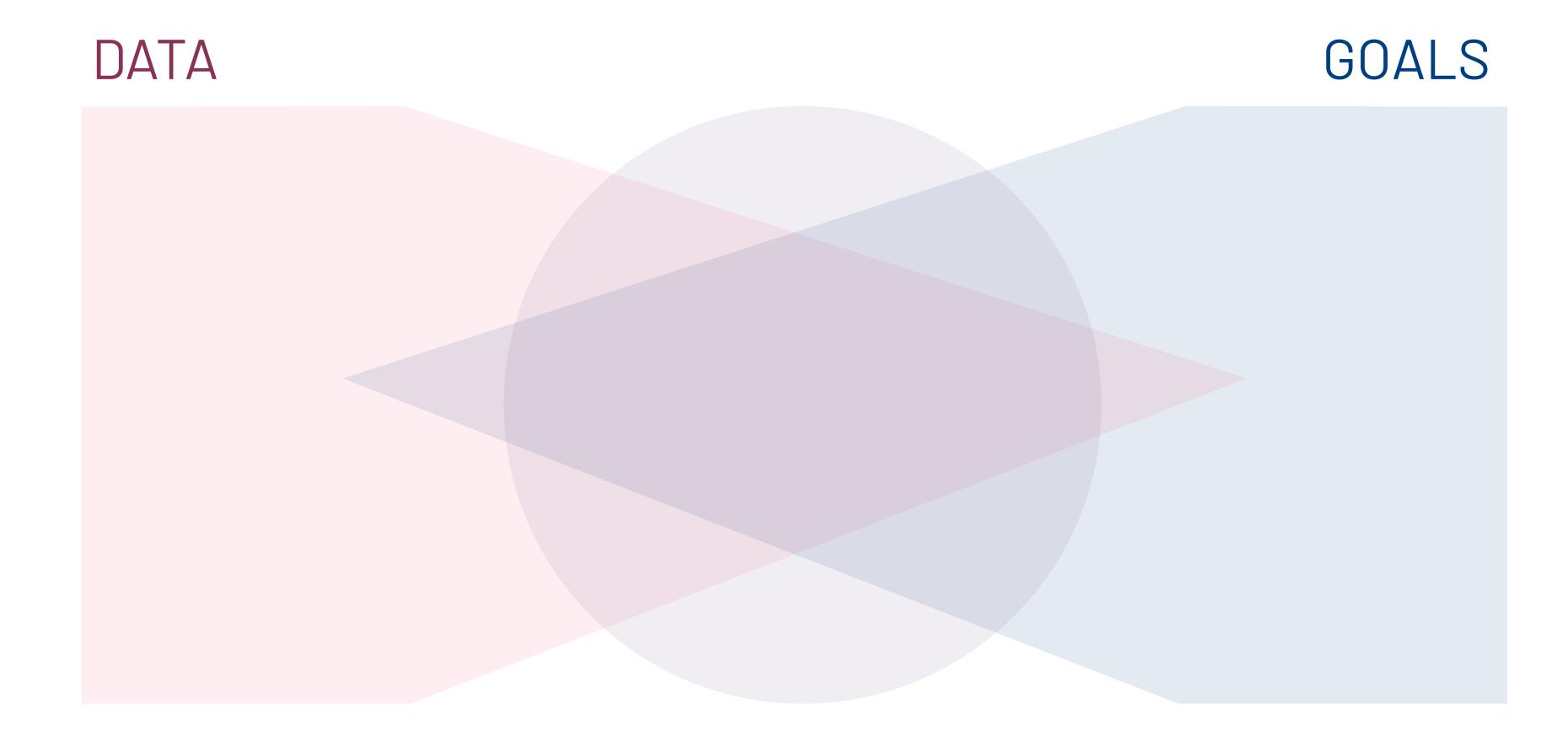
"... is the science and engineering of making intelligent machines, especially intelligent computer programs."



John McCarthy (1927 – 2011)

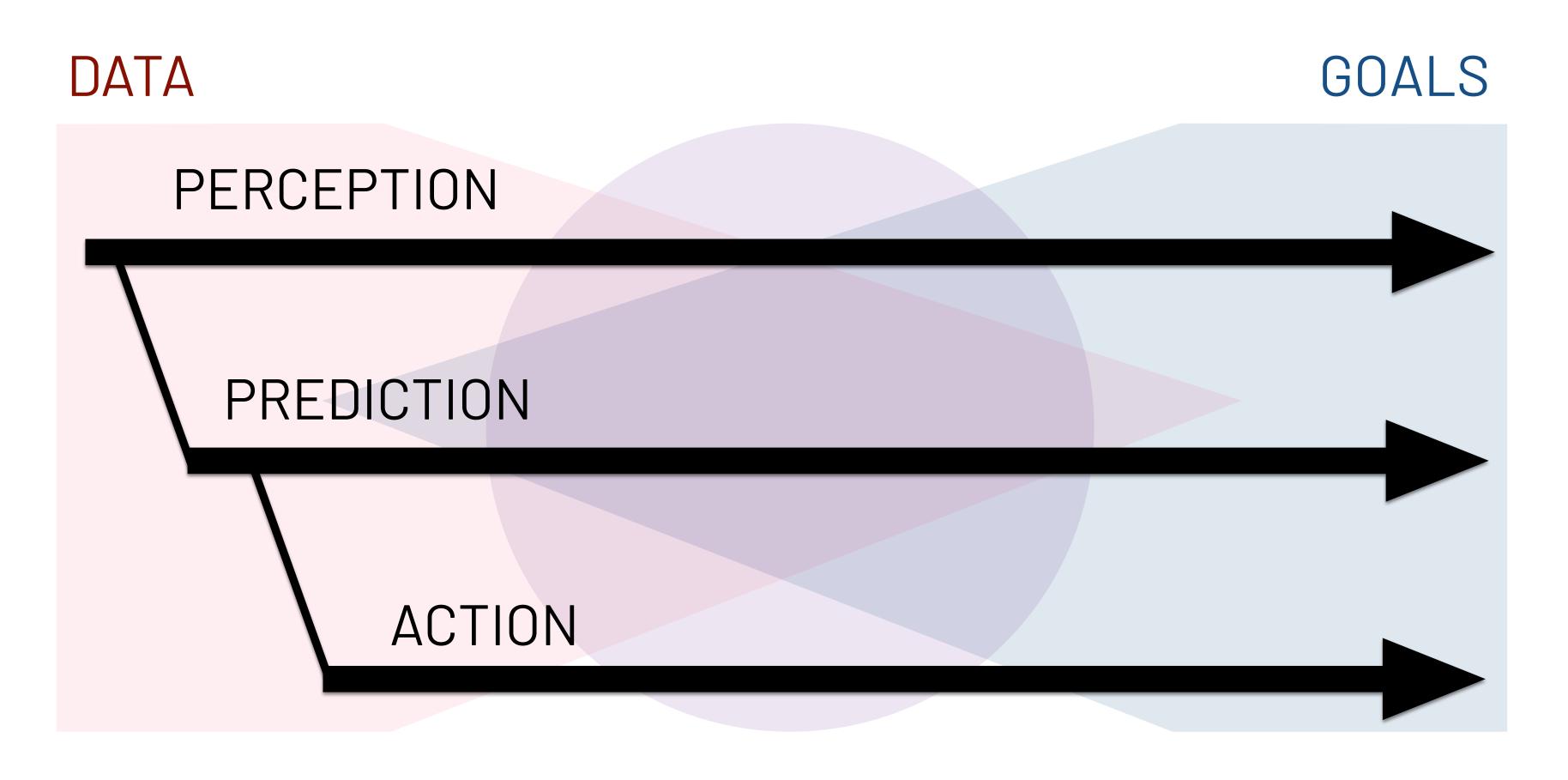
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DECISIONS

Hallmarks of Intelligence: Artificial, Machine (and Human)



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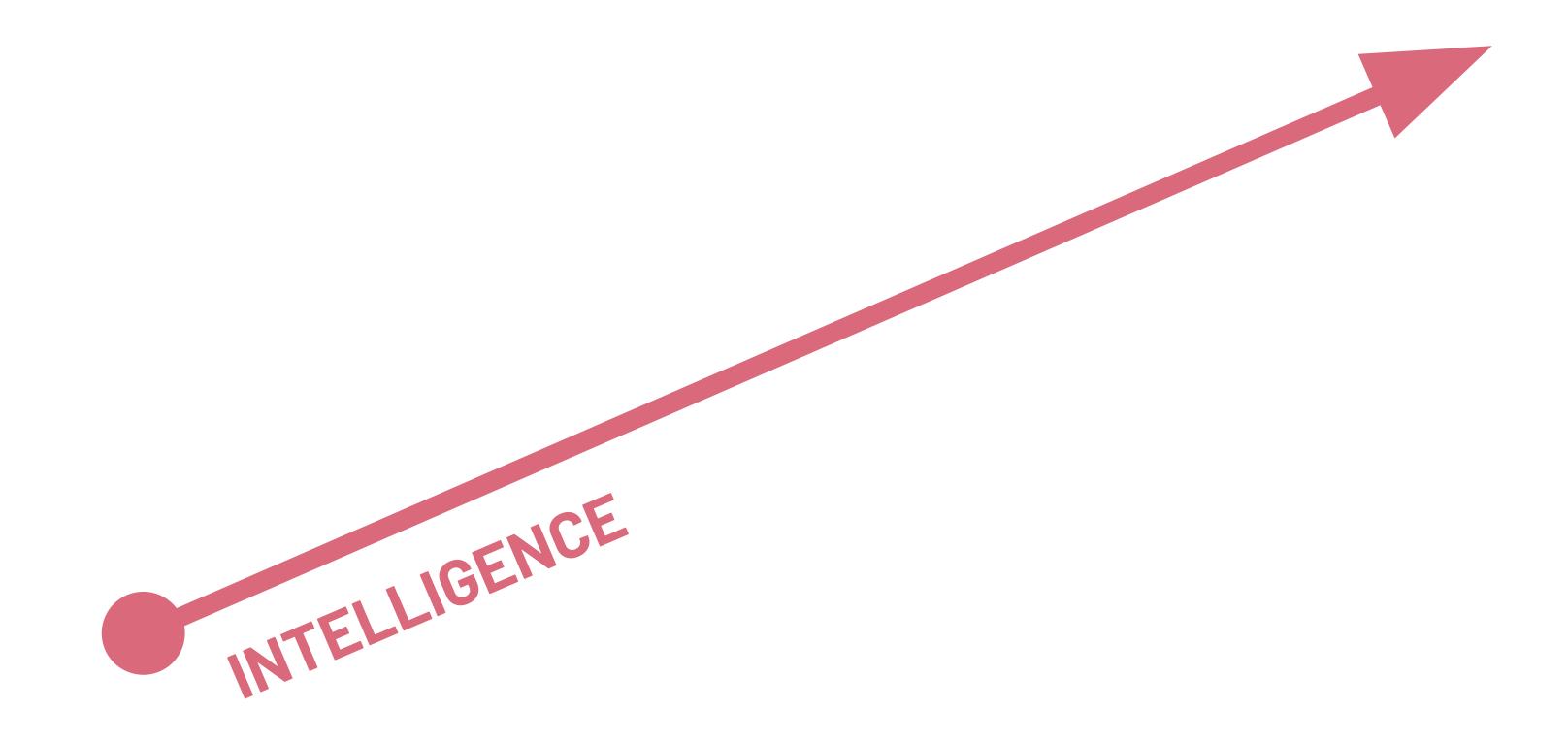




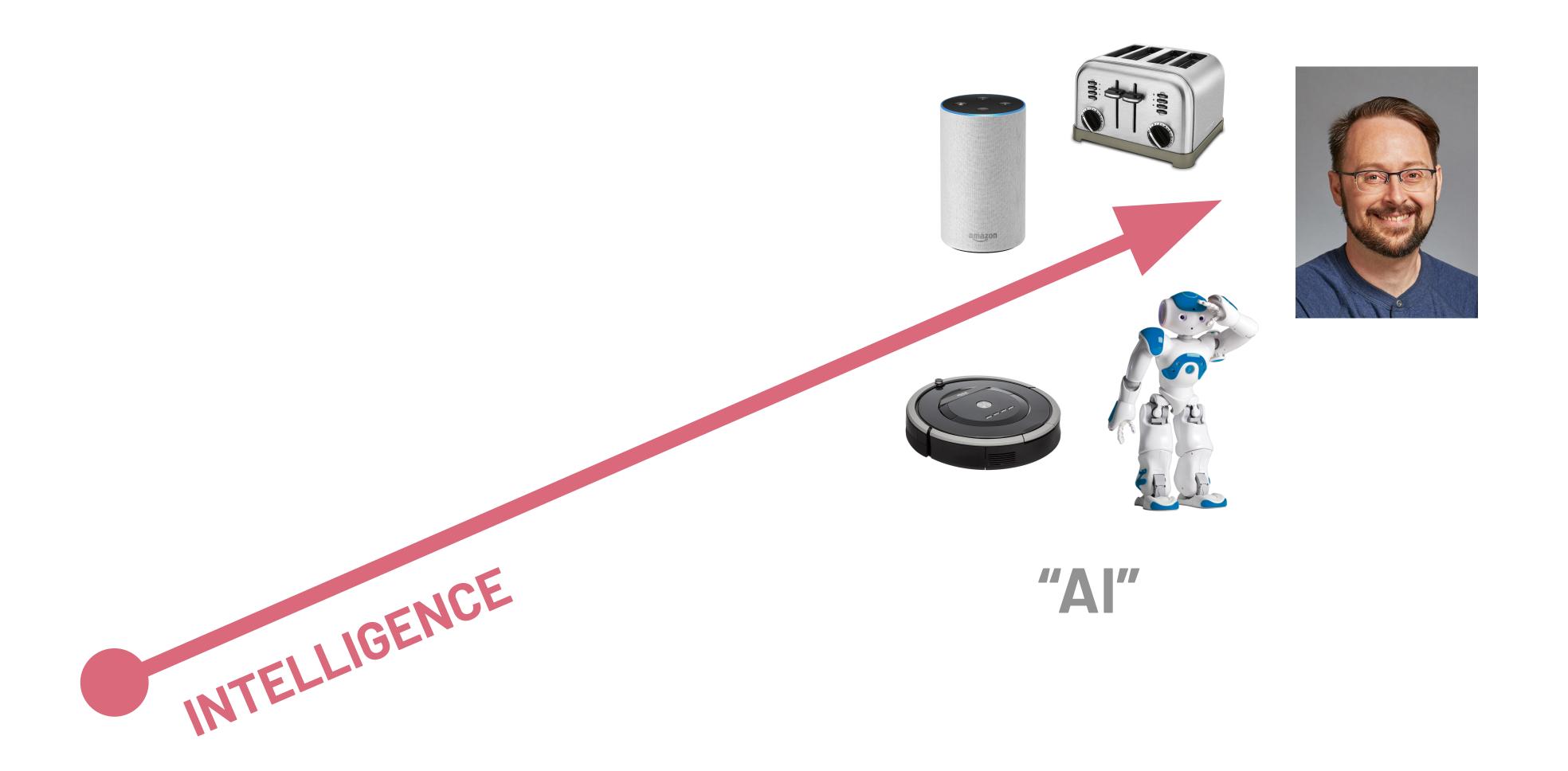




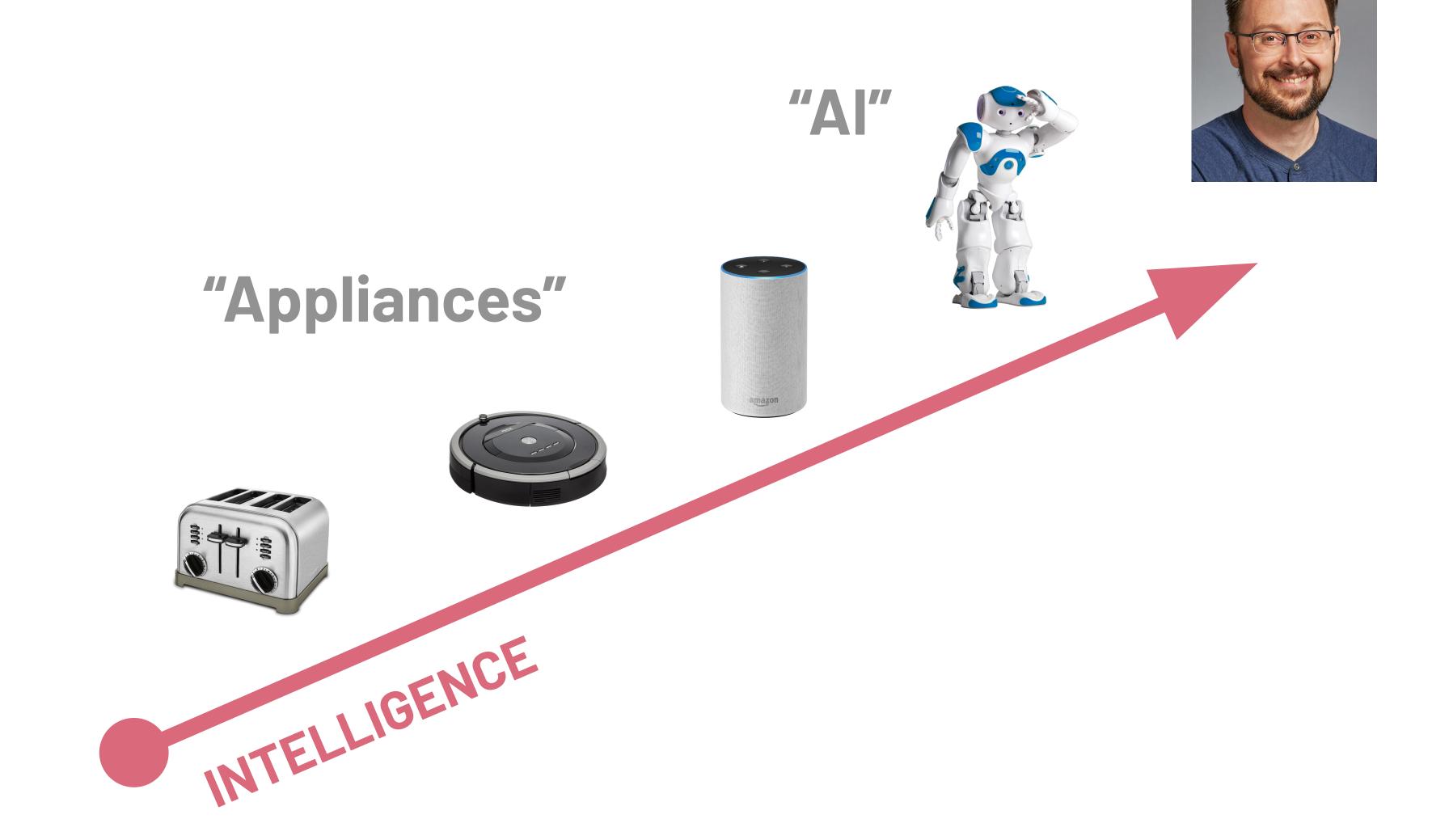
Common Misconceptions



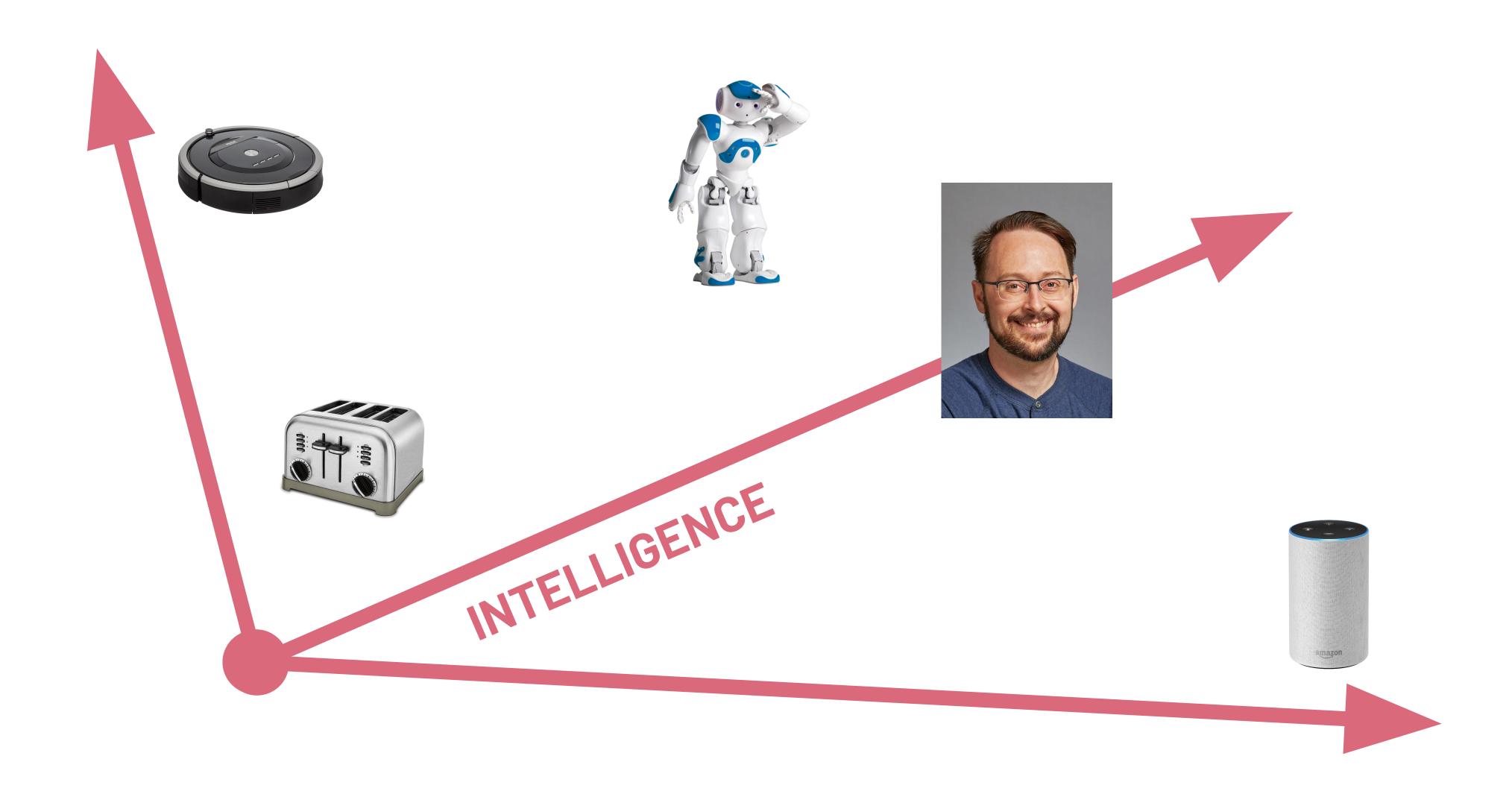
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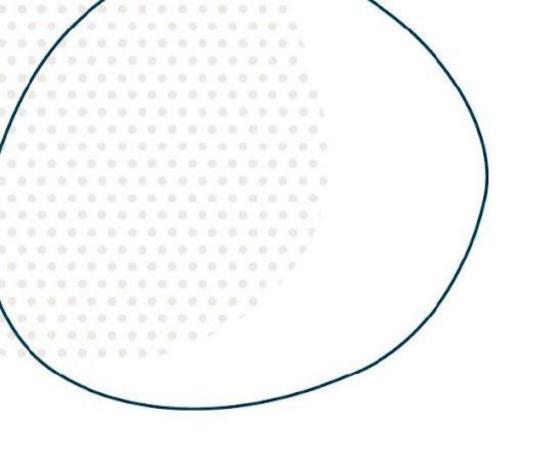


Common Misconceptions



Data, Decisions, Goals Perception, Prediction, Action



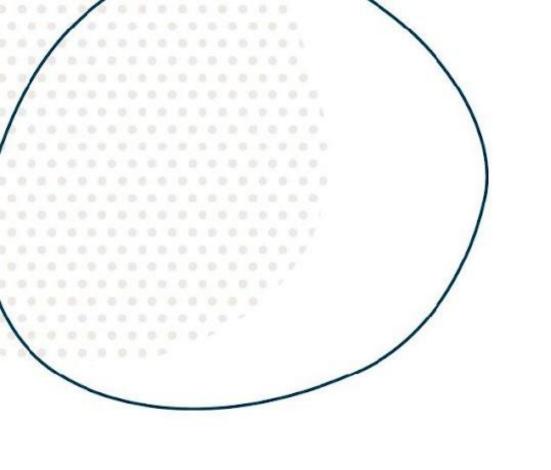


Why Machine Intelligence?

Enhanced control over a changing and increasingly complex world.

Anticipation of future events and outcomes.

General tools for solving hard problems.



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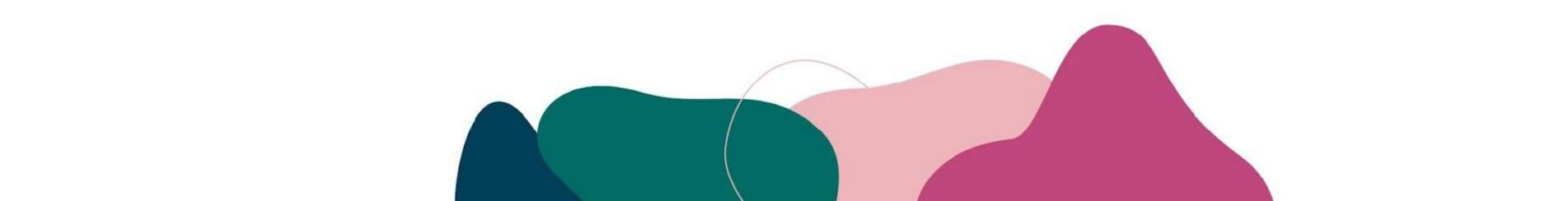
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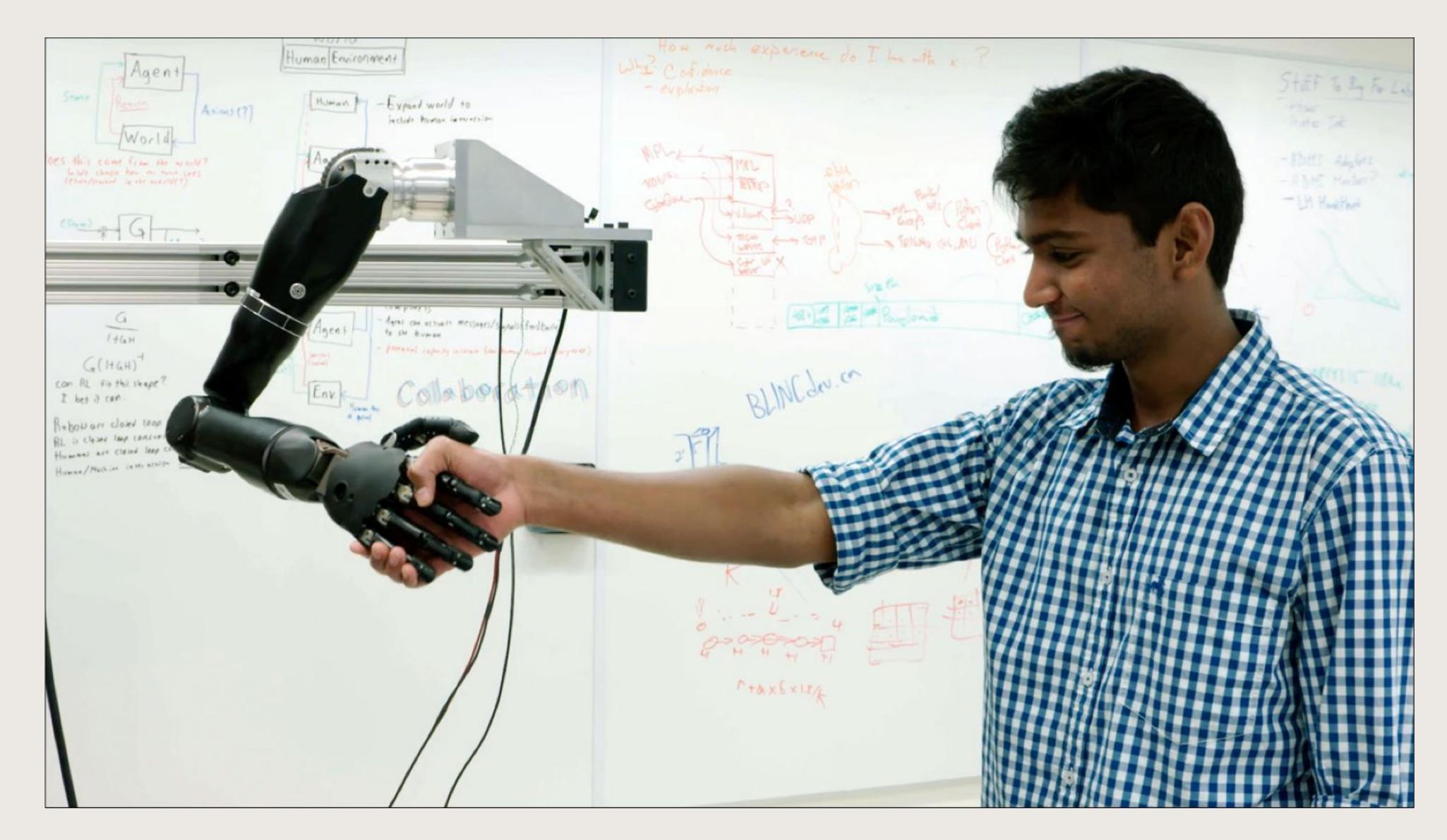
Anticipation of future events and outcomes.

General tools for solving hard problems.

Controlling complex systems and extracting knowledge from massive amounts of data.

Examples: finance, healthcare, energy, resources, transport, information processing.





BLINC Lab / SMART Network August 2016

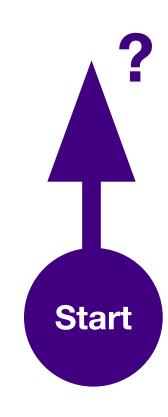
Why Machine Learning?

Things are Unknown: known ends but unclear means.



Things are Complex: scaling up is demanding or impossible.

Things Change: systems need to adapt!



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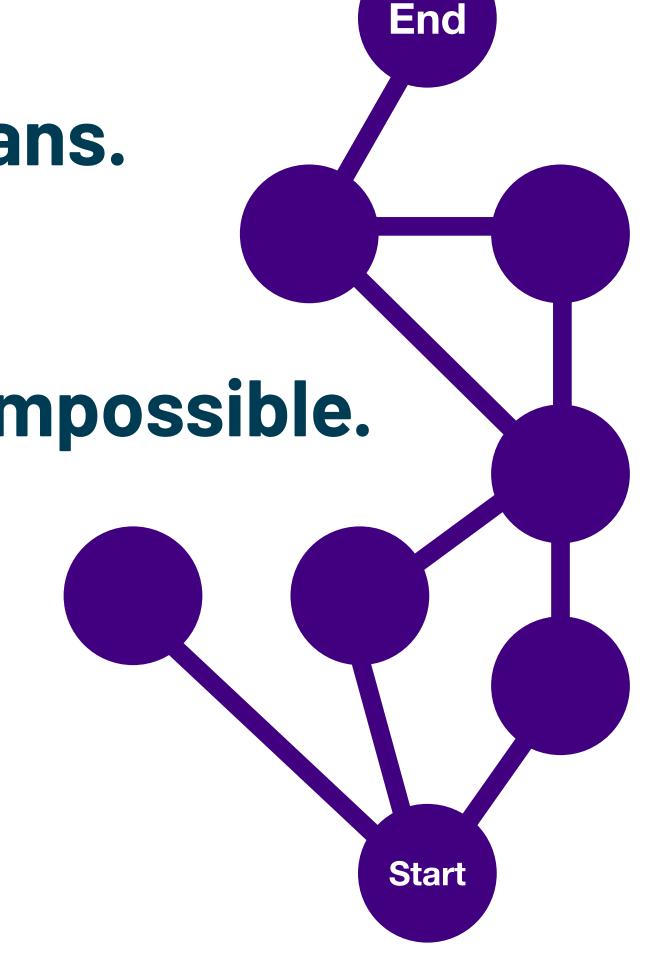
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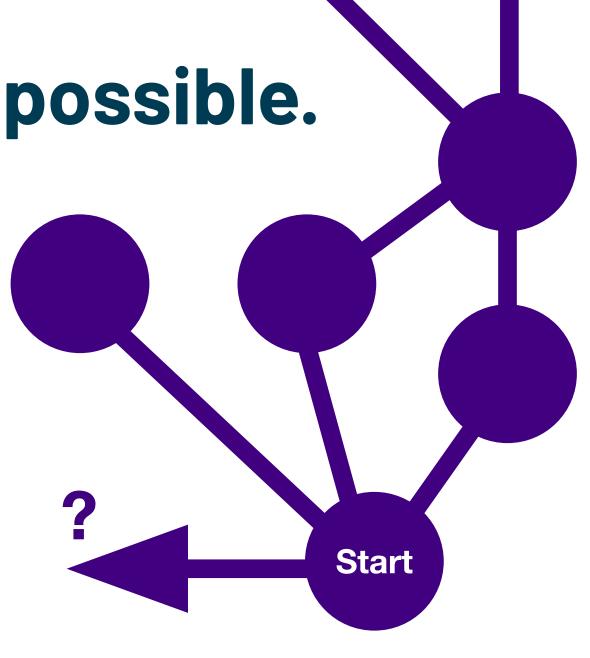
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Al and ML in Medicine

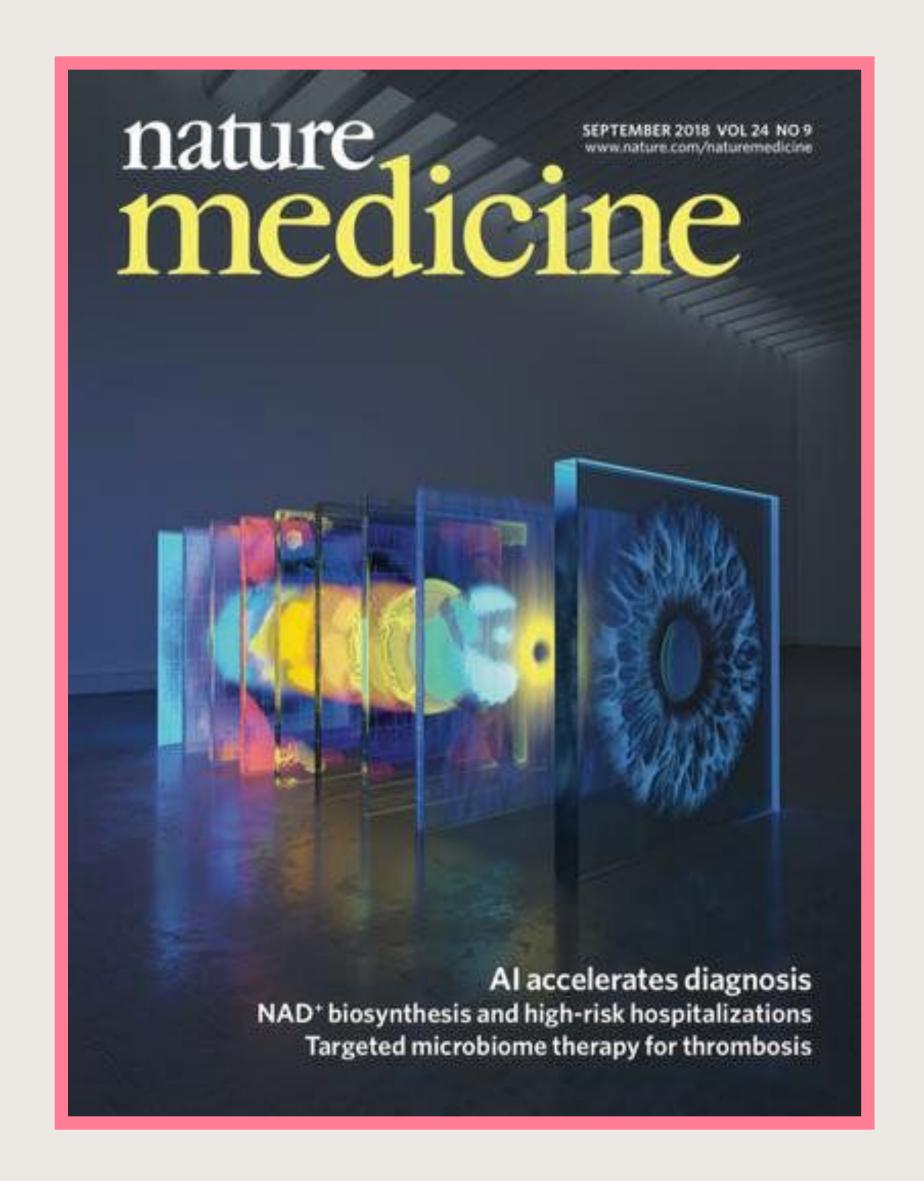
- 1. Helping to understand patient populations (generalization);
- 2. Helping to understand individual patients (personalization);
- 3. Helping choose and improve interventions (optimization):

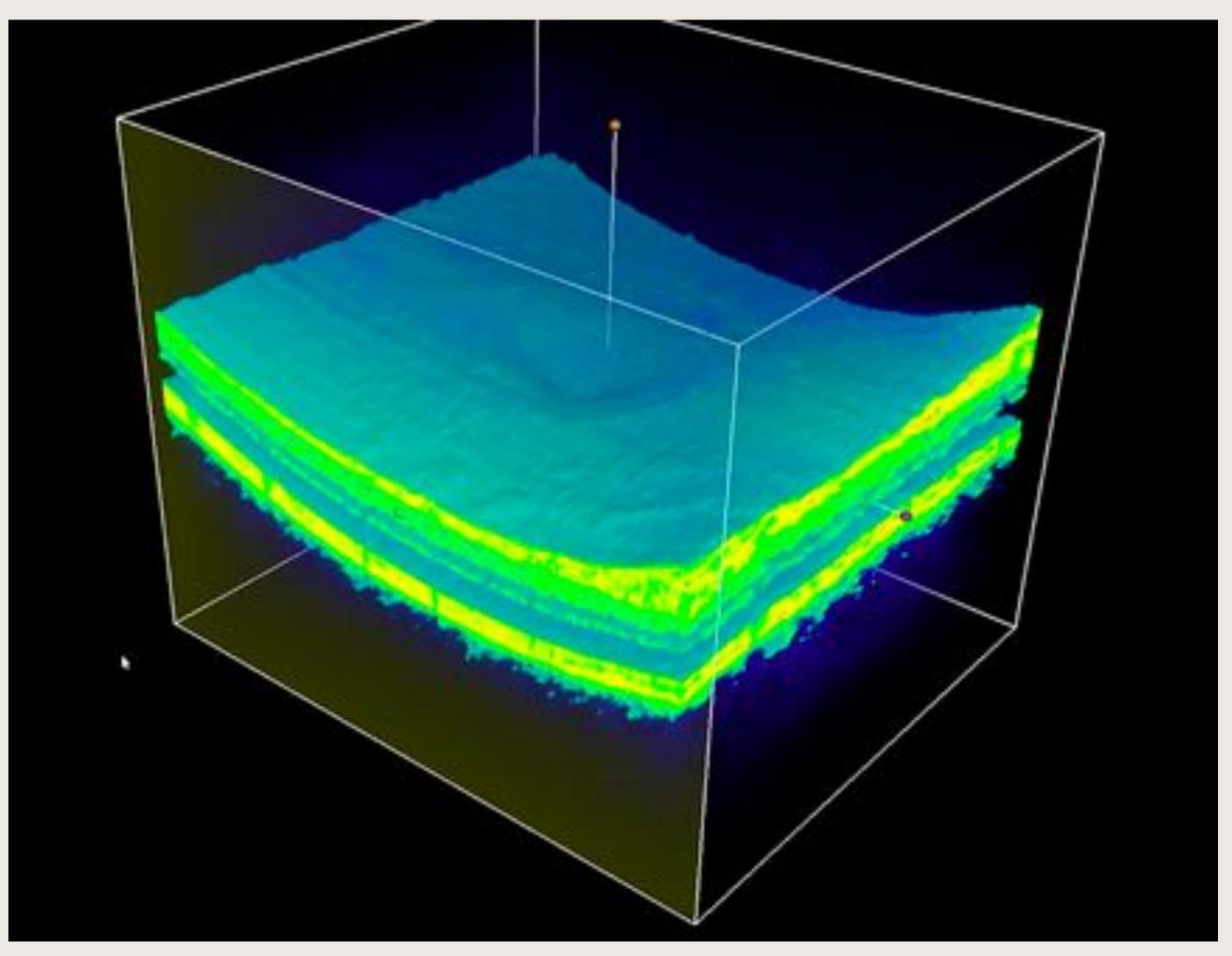
by connecting patients to assistive devices;

by helping deploy treatment strategies.

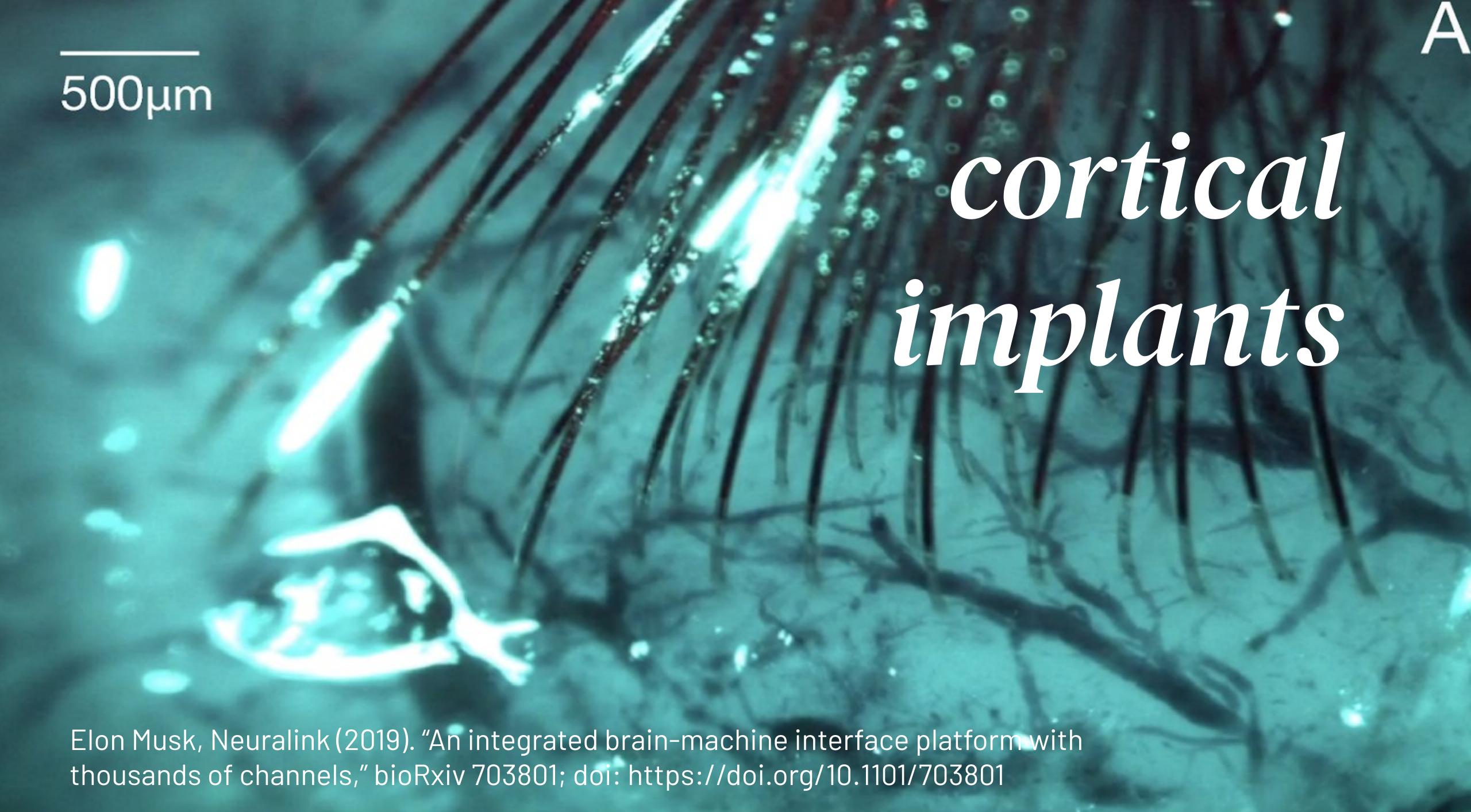


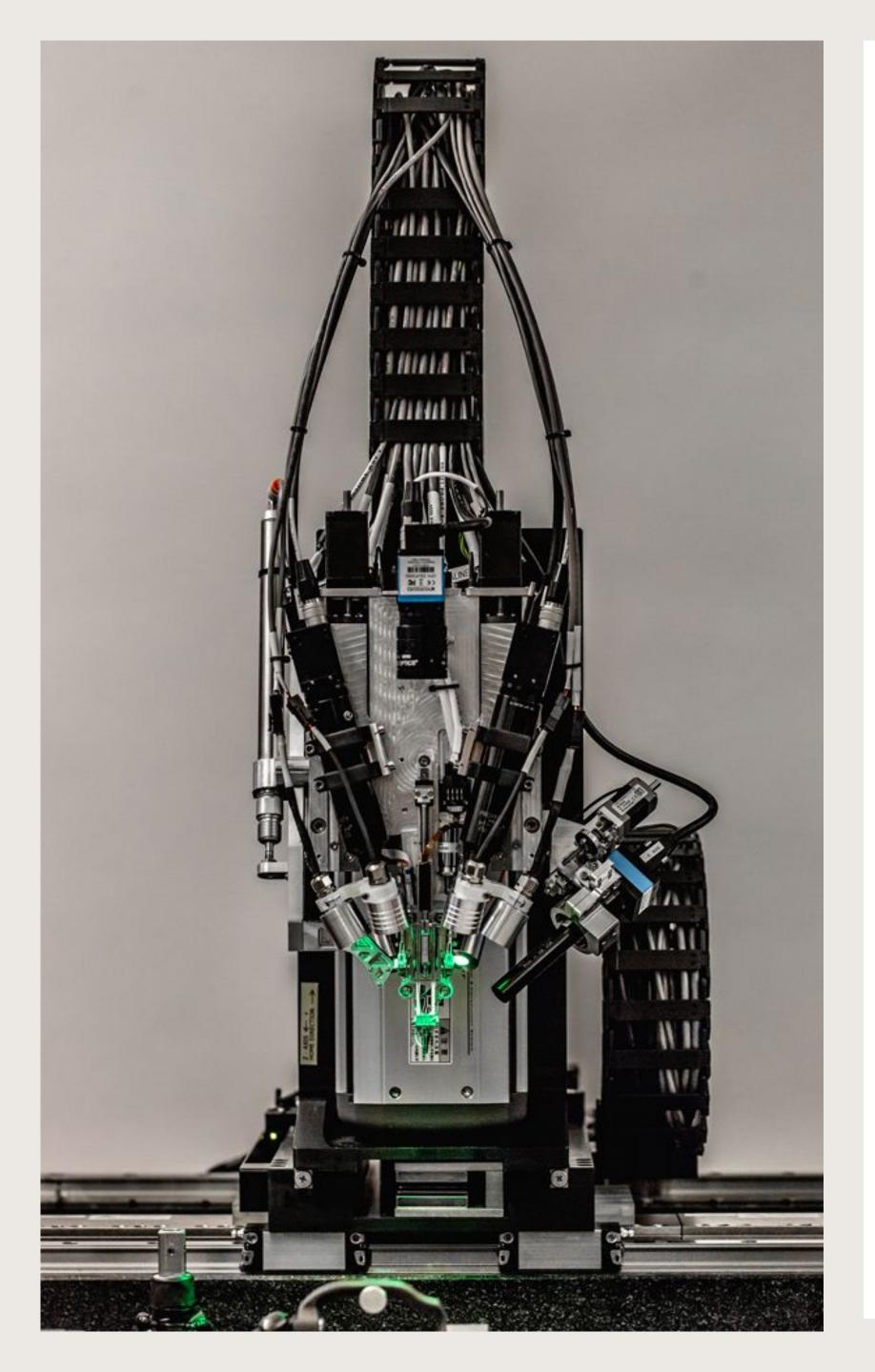
http://www.humanconnectomeproject.org/

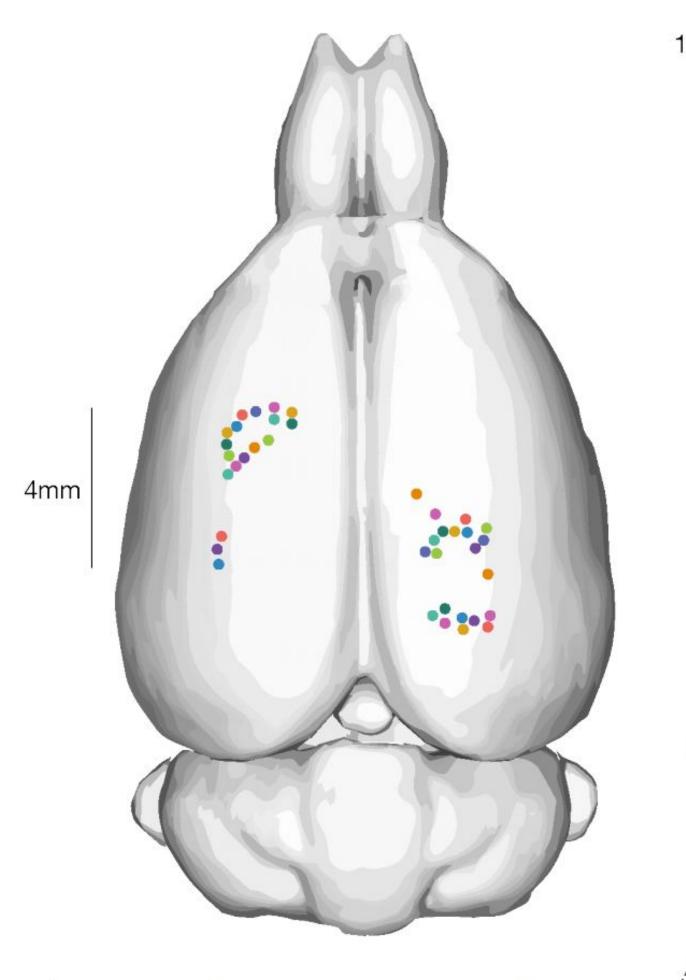




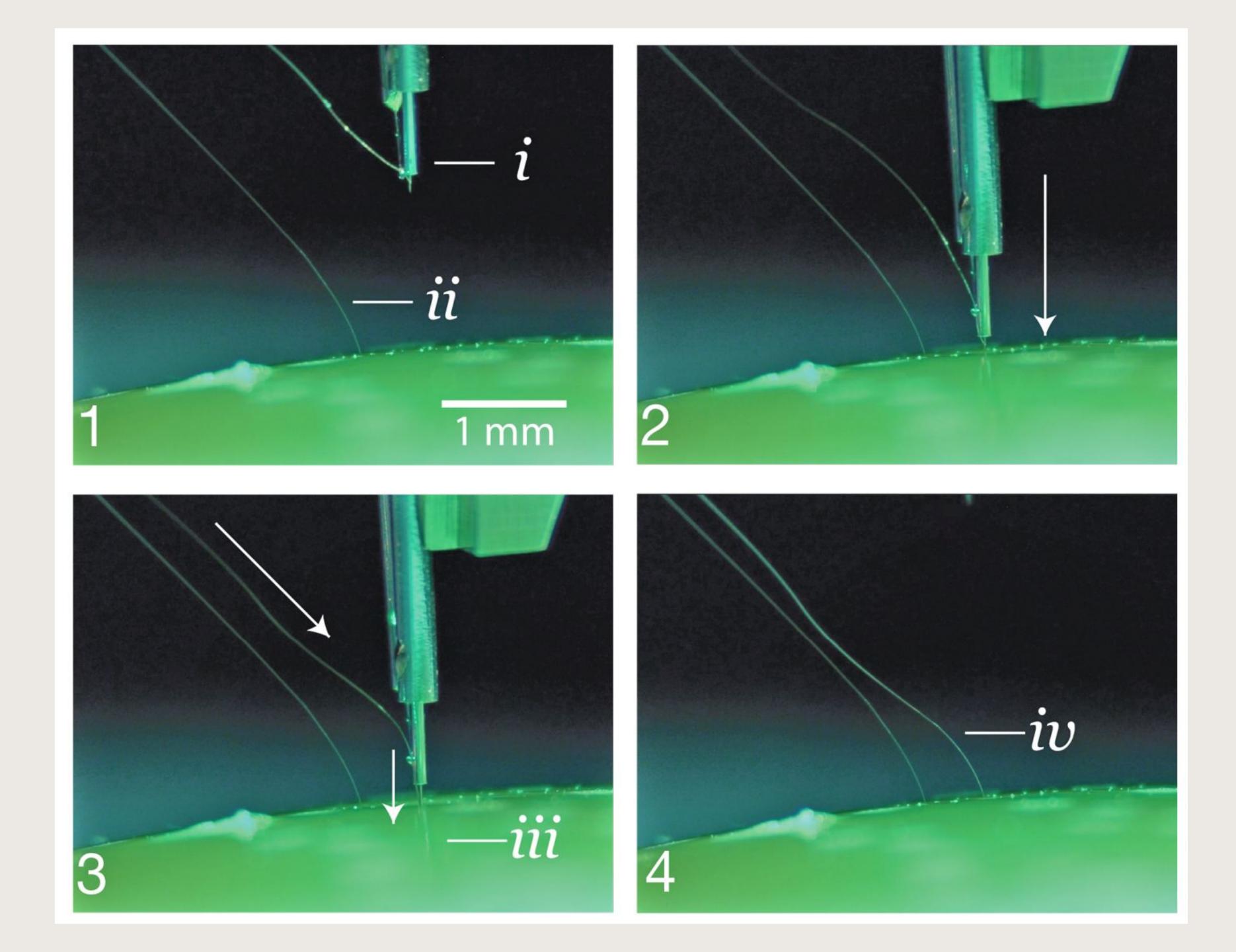
J. De Fauw et al., *Nature Medicine* 24:1342–1350 (2018)

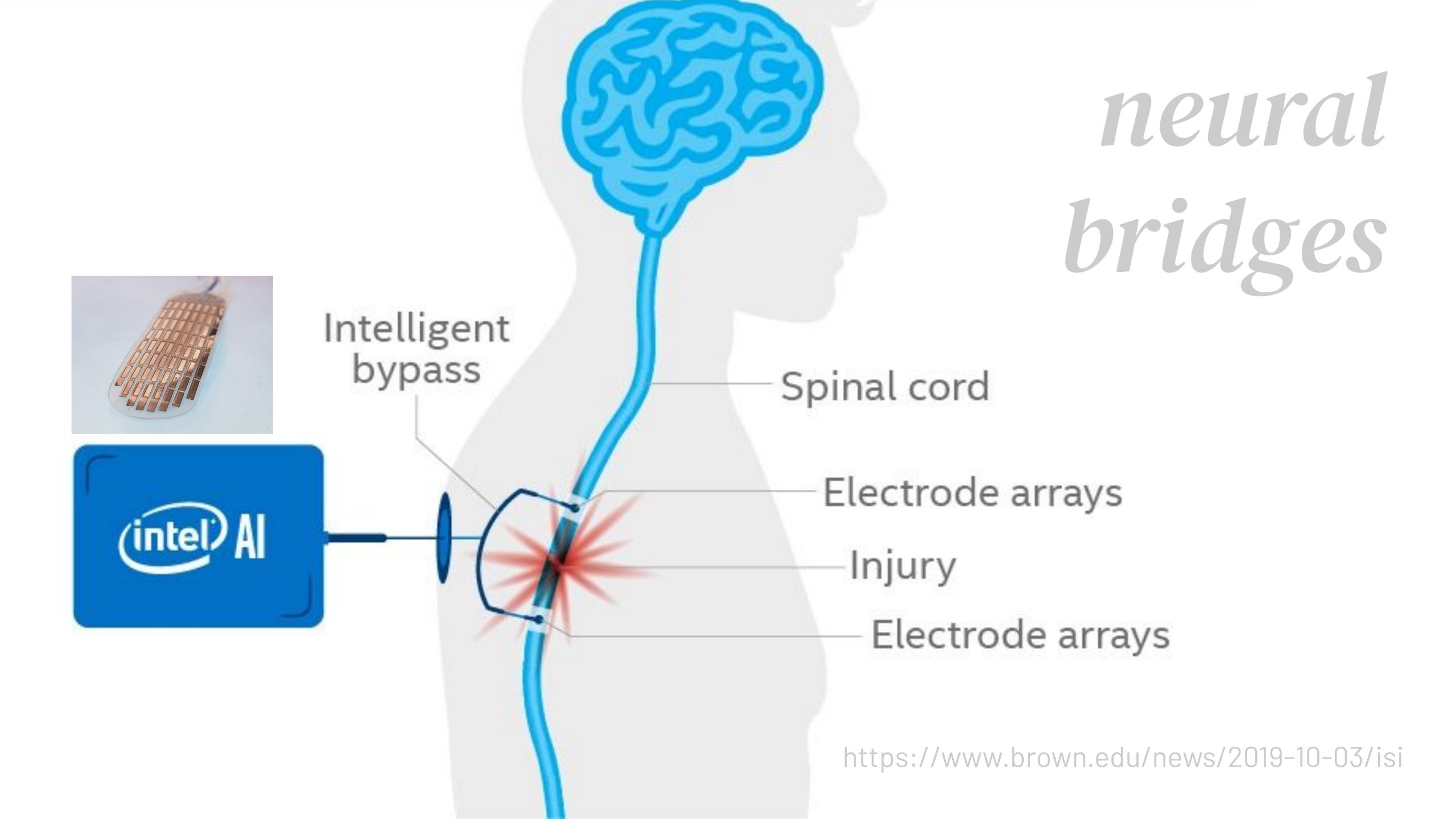






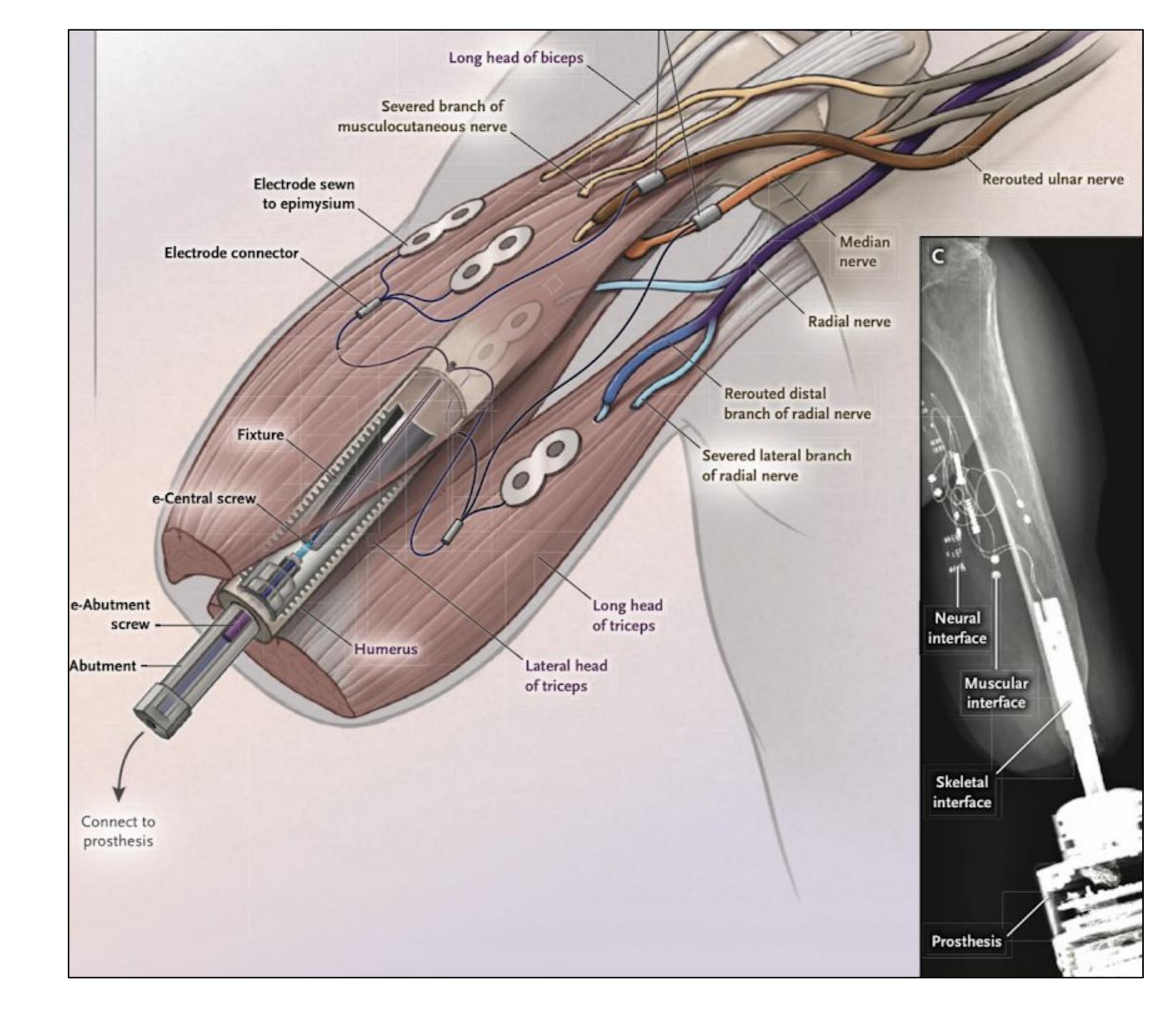
200 milliseconds





bone, muscle, and nerve integration

Ortiz-Catalan et al., *N Engl J Med* 2020; 382:1732-8.





e.g.: **Avatar startups:** https://www.theglobeandmail.com/business/technology/video-ultra-human-like-robots-are-at-the-cutting-edge-of-artificial/

BLINC Lab @ UofA







Dr. Jacqueline S. Hebert (Professor, Div. PM&R)



File photo by The Canadian Press/Amber Bracken, 2019

Looking Forward: Complex Bodies, Multidisciplinary Care

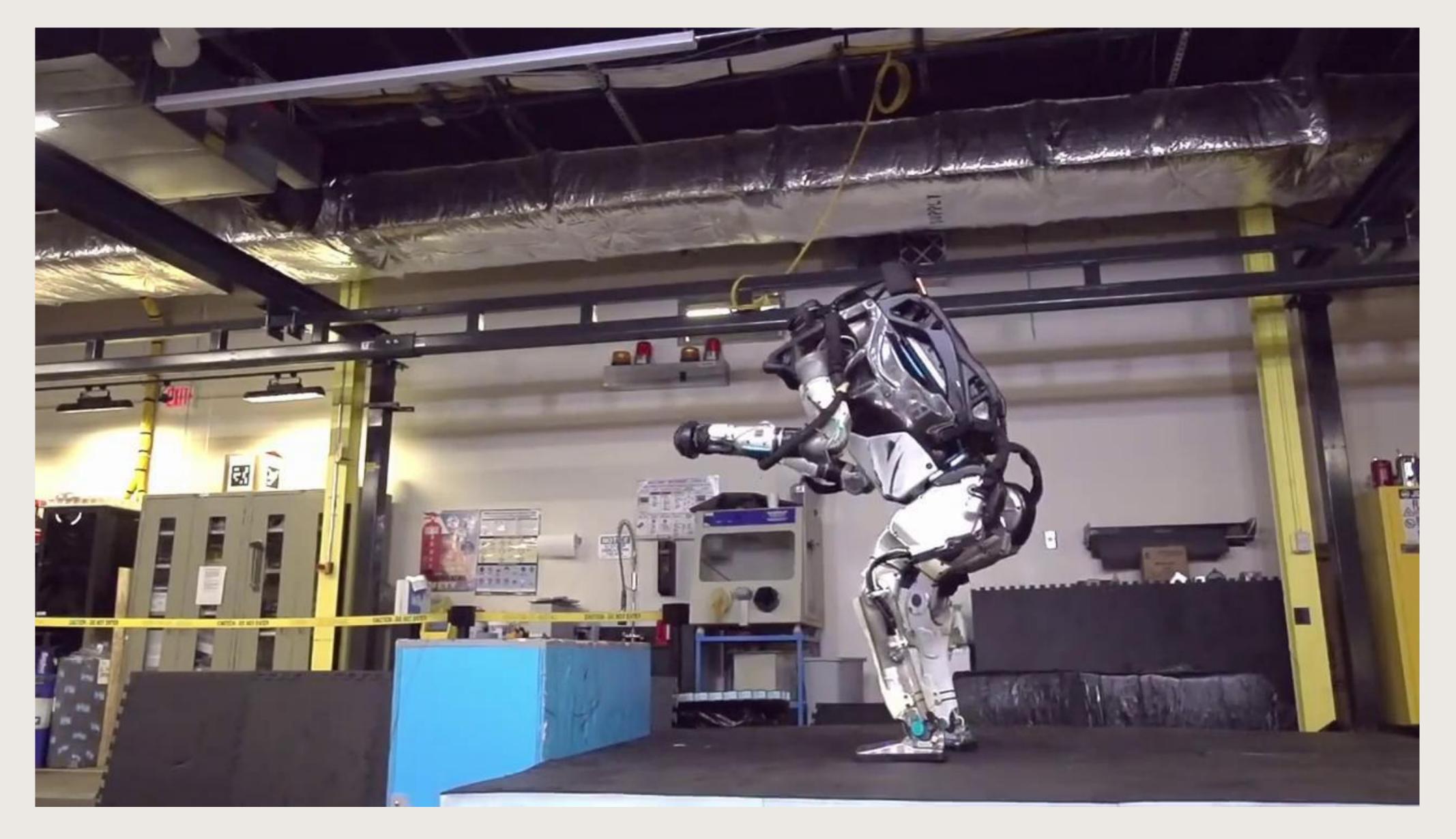
If a patient's body and mind are comprised of both biology and technology, how do we best treat the whole patient?

patients may (do) consider their technology part of themselves;

biology and technology may not be easily separable;

biological and technical care may not be easily separable;

normal care may soon involve experts in tissue, muscles, nerves, and bones, alongside experts in hardware, software, and data science.

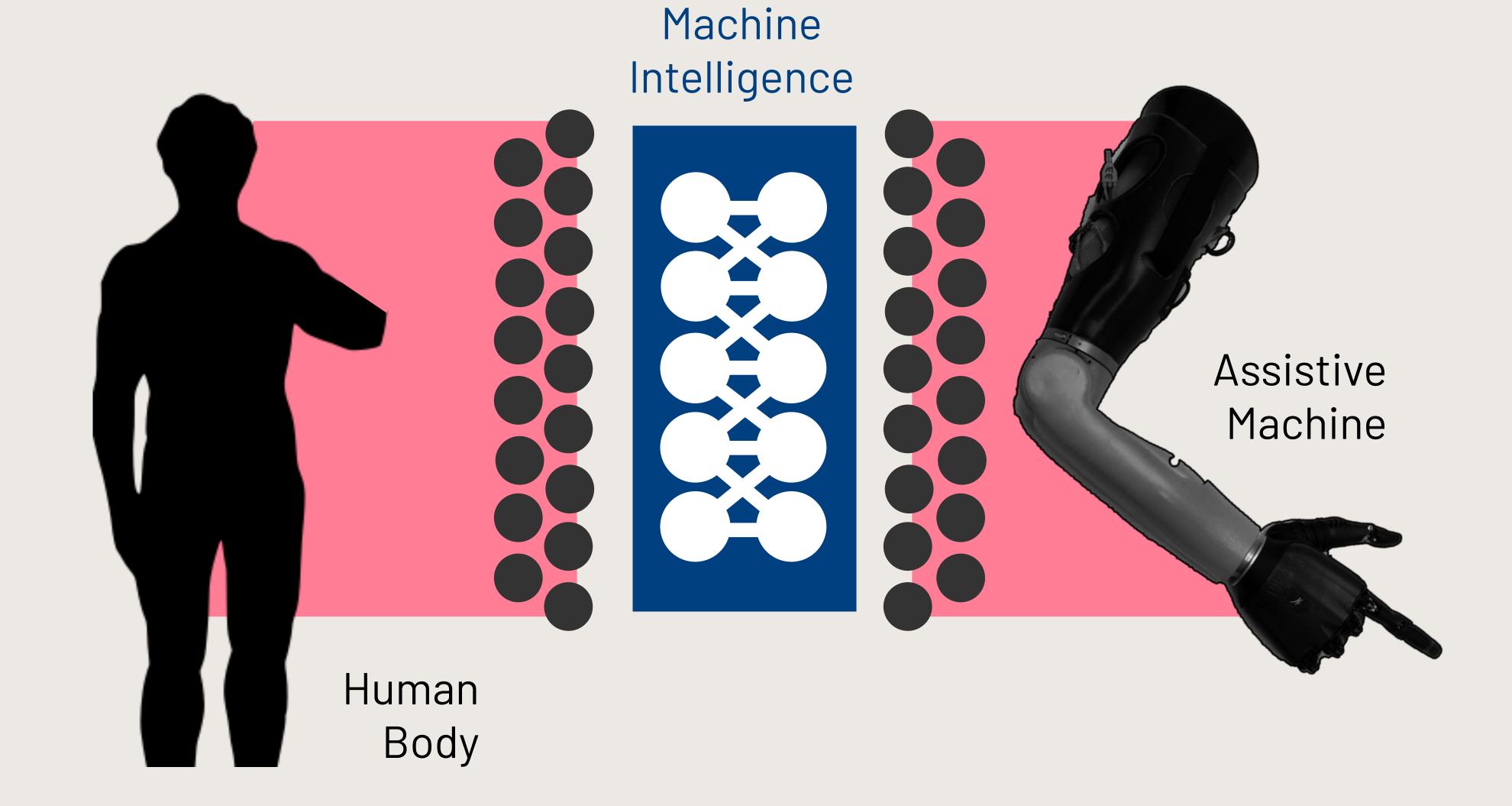


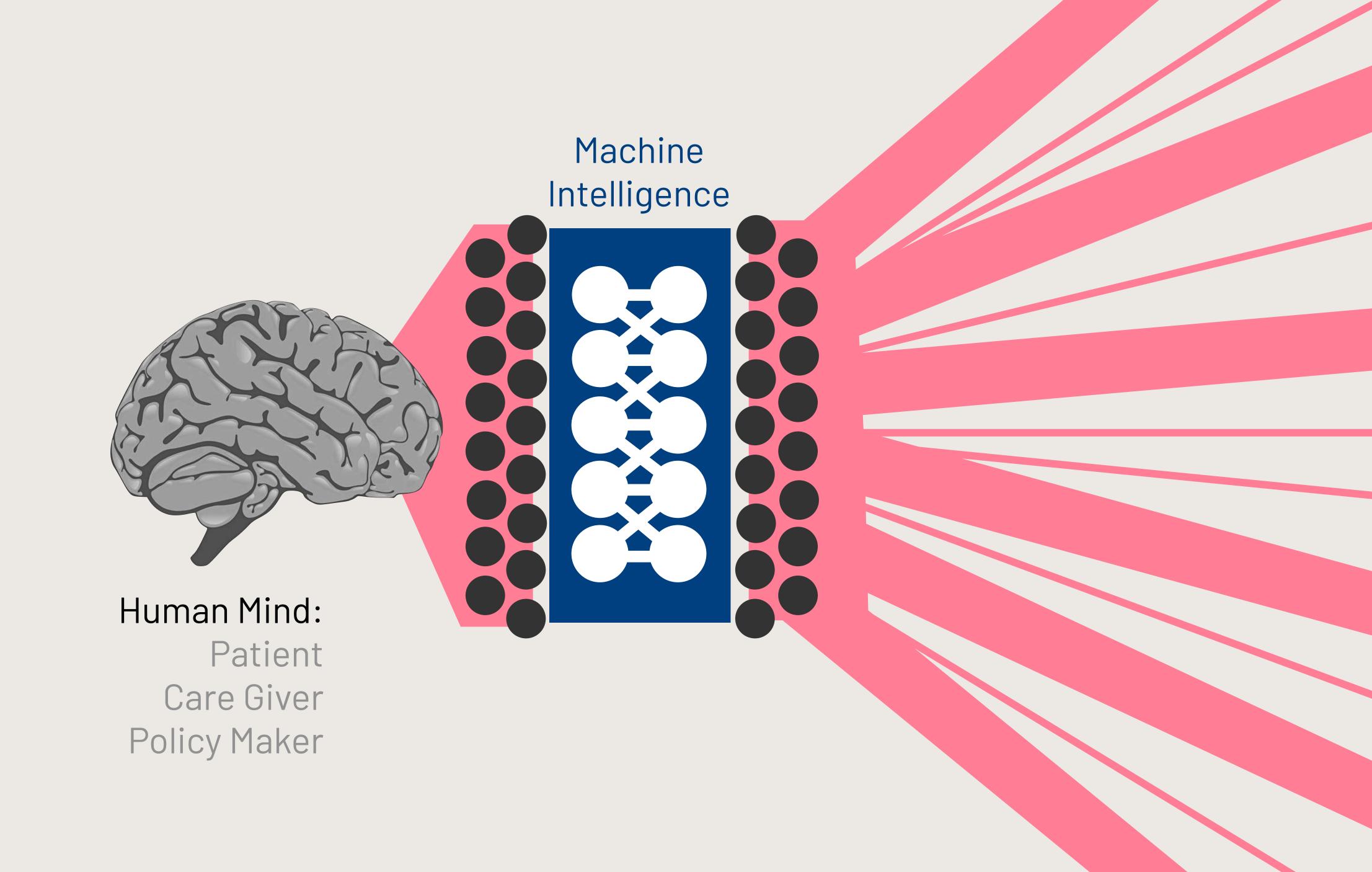
And in case you were wondering what the robots are up to these days...

Atlas Robot (Boston Dynamics): https://youtu.be/fRj34o4hN41



Exoskeletons: UC Berkeley spin-off suitX exoskeleton technology; https://www.youtube.com/watch?v=l3roYl3CB2Y







... and (hopefully) time for questions and discussion!



