## Part 3: Migration as inverse problem

M D Sacchi University of Alberta

#### Course information

- Email: msacchi@ualberta.ca
- Web: <a href="https://sites.ualberta.ca/~msacchi/LAPIS/">https://sites.ualberta.ca/~msacchi/LAPIS/</a>
- Approval: Assignment consisting of programming exercises due by April 30, 2019
- Delivery format: PDF by email

## Forward and Adjoint Operators

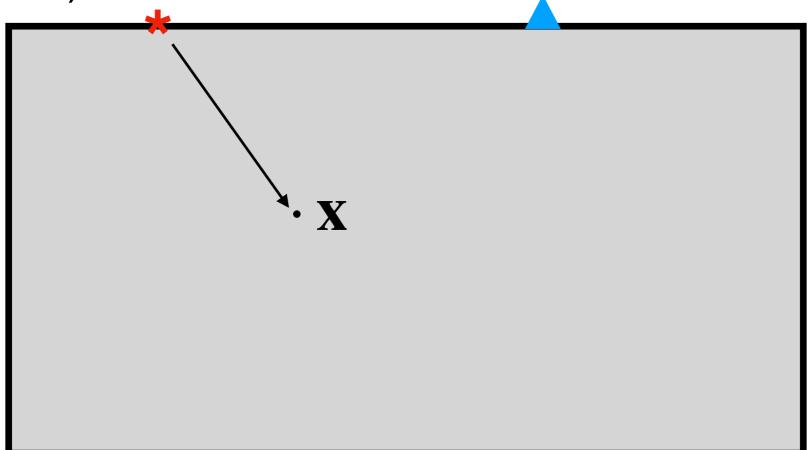
Two special operations (or operators?)

Forward : d = Lm

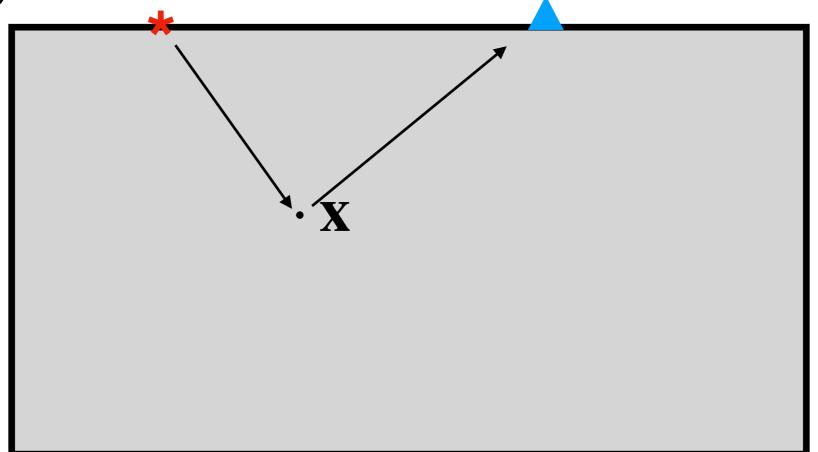
Conjugate transpose or adjoint :  $\tilde{\mathbf{m}} = \mathbf{L}'\mathbf{d}$ 

- L is a linear operator (Forward modelling operator).
- Why are them special?
  - Iterative solvers for large inverse problems only need to know how to evaluate  $L[\;\cdot\;]$  and  $L'[\;\cdot\;]$
  - I usually interpret operators as matrices. In reality, operators are codes applied on the flight
  - We will see these operators everywhere today

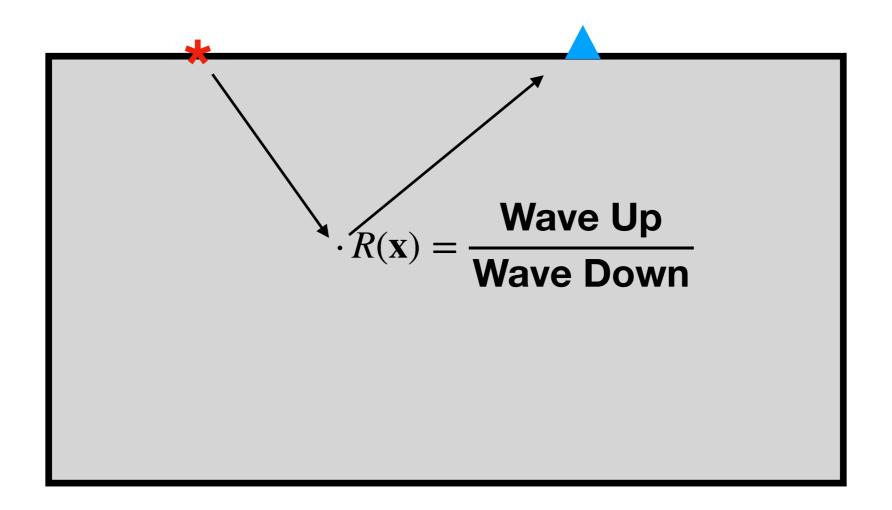
 No reflection in point x (the dot does not exist, wave does not reflect)



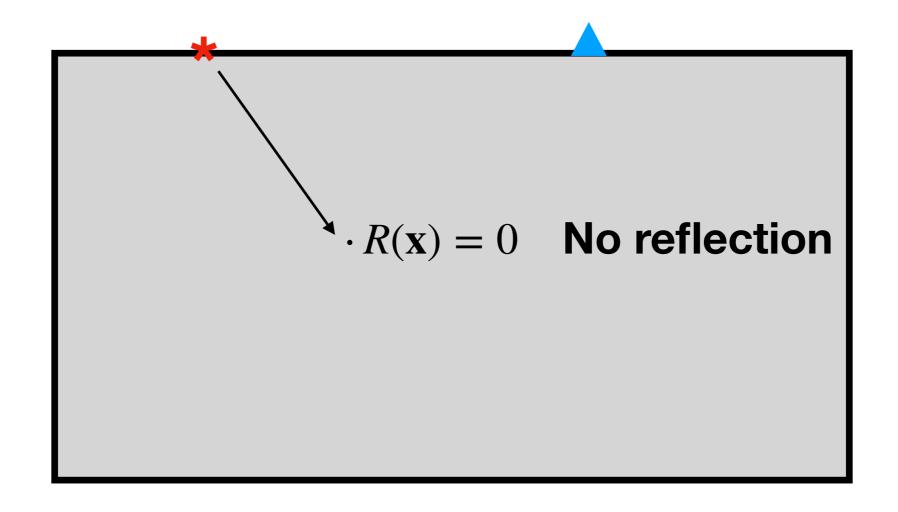
Reflection in point x (the dot does exist, wave does reflect)



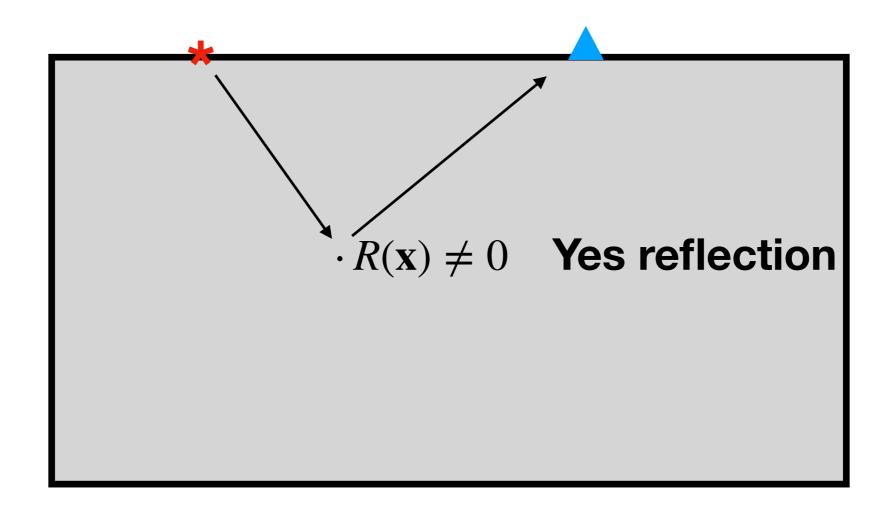
Put a probing function in x



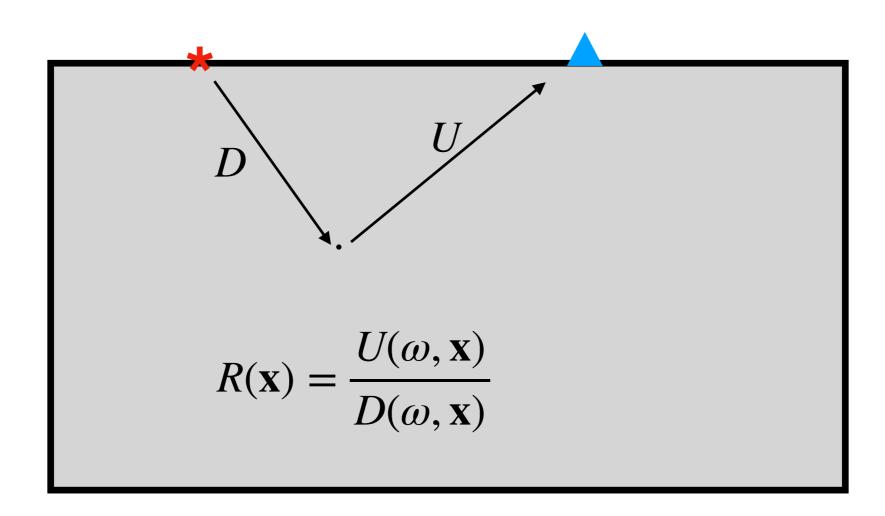
Put a probing function in x



Put a probing function in x



Let's define the probing function: "Reflectivity"



## **Prestack Migration**

- We need to compute R(x) everywhere
- How do we do it?
  - Do you remember Potential Field Methods? Upward and Downward Continuation
  - Similar ... but with the wave equation

## Pre-stack migration

At any point x by the definition of the probing function

$$U(\omega, \mathbf{x}) = D(\omega, \mathbf{x}) R(\mathbf{x})$$

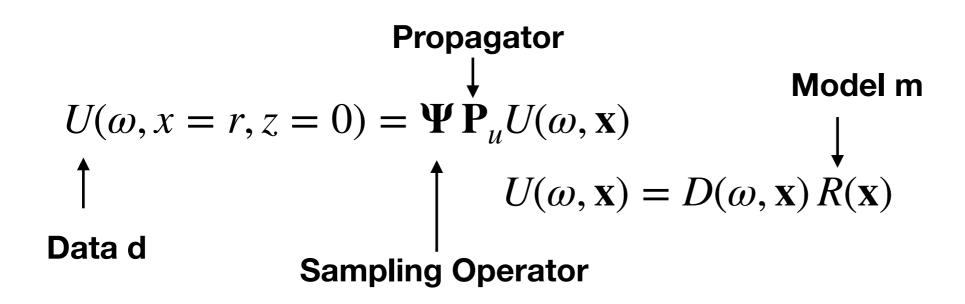
At the surface

$$U(\omega, x = r, z = 0) = \Psi \mathbf{P}_{u} U(\omega, \mathbf{x})$$

Down-going field can be simulate by forward propagation

$$D(\omega, \mathbf{x}) = \mathbf{P}_d S(\omega, x = x_s, z = 0)$$

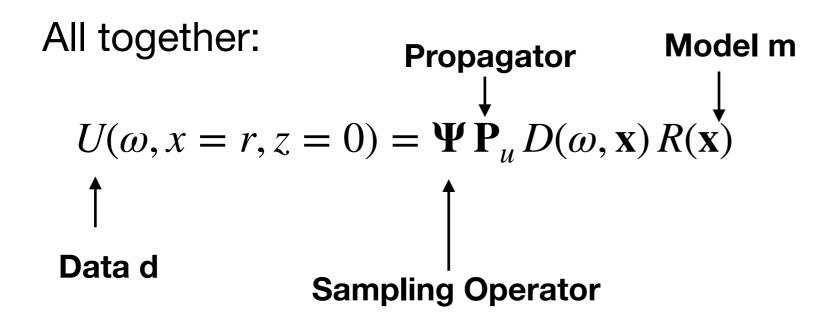
## Pre-stack migration



**Propagator** 

With  $D(\omega, \mathbf{x}) = \mathbf{P}_d S(\omega, x = x_s, z = 0)$  compute by Wavefield forward modelling

## Pre-stack migration



..and finally:

$$d = Lm$$

## **Prestack Migration**

Clearly one has more than one source

$$\mathbf{d}_s = \mathbf{L}_s \mathbf{m}, \qquad s = 1...n_s$$

Migration

$$\tilde{\mathbf{m}} = \sum_{s} \mathbf{L}_{s}' \mathbf{d}_{s}$$

- Were the operators can be synthesized as codes (not as matrices) via the procedure I abstractly denominate the Do\_It code
- Use whiteboard to show summing / spraying trick!

#### Consider one source

Two canonical operators for migration

$$\mathbf{d}_{\scriptscriptstyle S} = \mathbf{L}_{\scriptscriptstyle S} \mathbf{m}$$
 De-migration (Forward)

$$\tilde{\mathbf{m}} = \mathbf{L}_{\mathbf{s}}' \mathbf{d}_{\mathbf{s}}$$
 Migration (Adjoint)

Least-squares migration (use iterative inversion to minimize)

$$J = \|\mathbf{d}_s - \mathbf{L}_s \mathbf{m}\|_2^2$$

#### Consider more sources

Two canonical operators for migration

$$\mathbf{d}_{\scriptscriptstyle S} = \mathbf{L}_{\scriptscriptstyle S} \mathbf{m}$$
 De-migration (Forward)

$$\tilde{\mathbf{m}} = \sum_{S} \mathbf{L}_{S}' \mathbf{d}_{S}$$
 Migration (Adjoint)

Least-squares migration (use iterative inversion to minimize)

$$J = \sum_{s} \|\mathbf{d}_{s} - \mathbf{L}_{s}\mathbf{m}\|_{2}^{2}$$

# Pre-stack migration and imaging condition

$$U(\omega, x = r, z = 0) = \Psi P_u D(\omega, \mathbf{x}) R(\mathbf{x}) \longrightarrow \mathbf{d}_S = \mathbf{L}_S \mathbf{m}$$

$$\tilde{R}(\mathbf{x}) = D^*(\omega, \mathbf{x}) \mathbf{P}'_u \mathbf{\Psi}' U(\omega, x = r, z = 0) \leftarrow \tilde{\mathbf{m}} = \mathbf{L}'_S \mathbf{d}_S$$

Famous Cross-correlation Imaging Condition

$$\tilde{R}(\mathbf{x}) = D^*(\omega, \mathbf{x})U(\omega, \mathbf{x})$$

# Pre-stack migration and imaging condition

$$R(\mathbf{x}) = \frac{U(\omega, \mathbf{x})}{D(\omega, \mathbf{x})}$$
 Proposed probing function

$$\tilde{R}(\mathbf{x}) = D^*(\omega, \mathbf{x}) U(\omega, \mathbf{x})$$
 Imaging Condition (Classical Migration)

$$R(\mathbf{x}) = \frac{U(\omega, \mathbf{x})}{|D(\omega, \mathbf{x})|^2} \cdot D^*(\omega, \mathbf{x}) \approx c \cdot D^*(\omega, \mathbf{x}) U(\omega, \mathbf{x}) = c \cdot \tilde{R}(\mathbf{x})$$

## Migration vs LS - migration

- Migration: Blurred version of m via adjoint
- LS Migration: Attempts to retrieve m by solving an inverse problem
- What are those propagators:
  - One-way wave equation migration and LS migration:
     Propagators are synthesized in f-k domain (Gazdag, PSPI, Splitstep etc)
  - Two-way wave equation and two-way wave equation LS migration: Synthesized by Finite Differences (Adjoint is often called RTM -> Reverse Time Migration)

#### Example

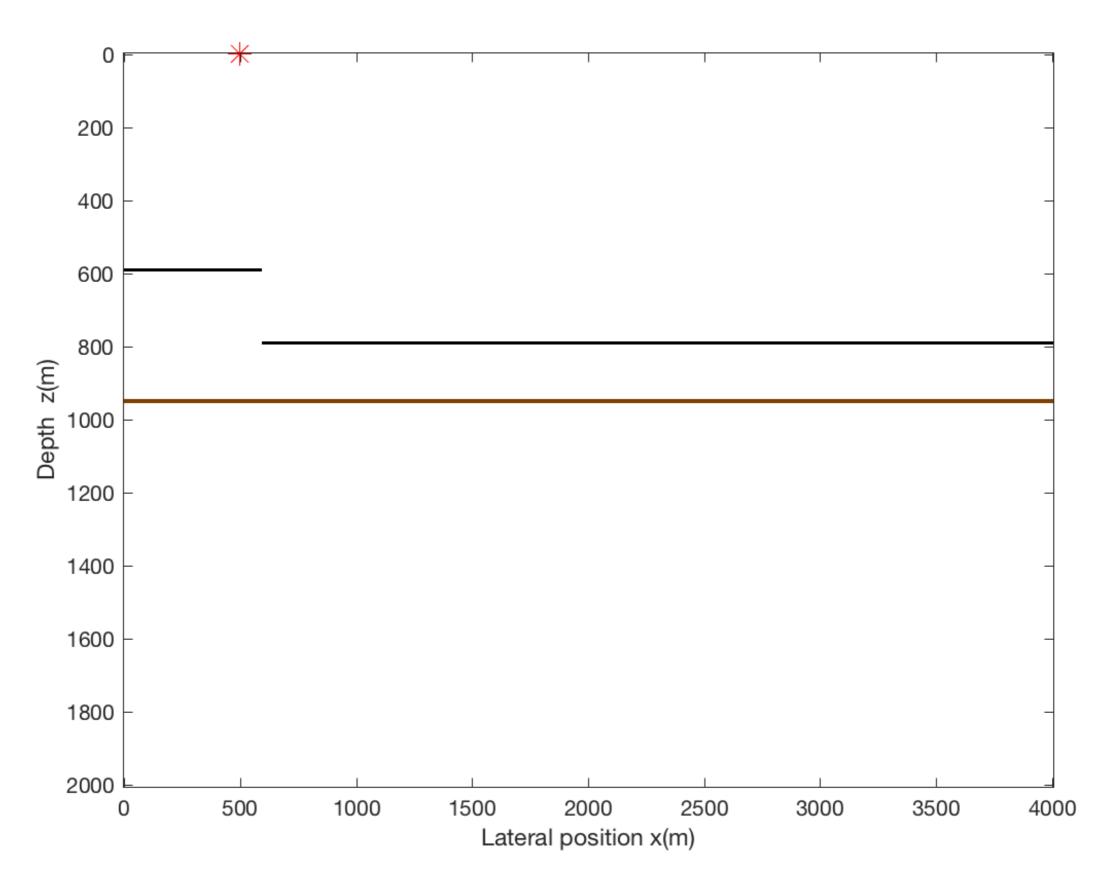
Dot-product test gets tedious! (code by Kevin Cheng)

```
m1 = randn(nz,nx,ns);
d2 = randn(nt,nx,ns);

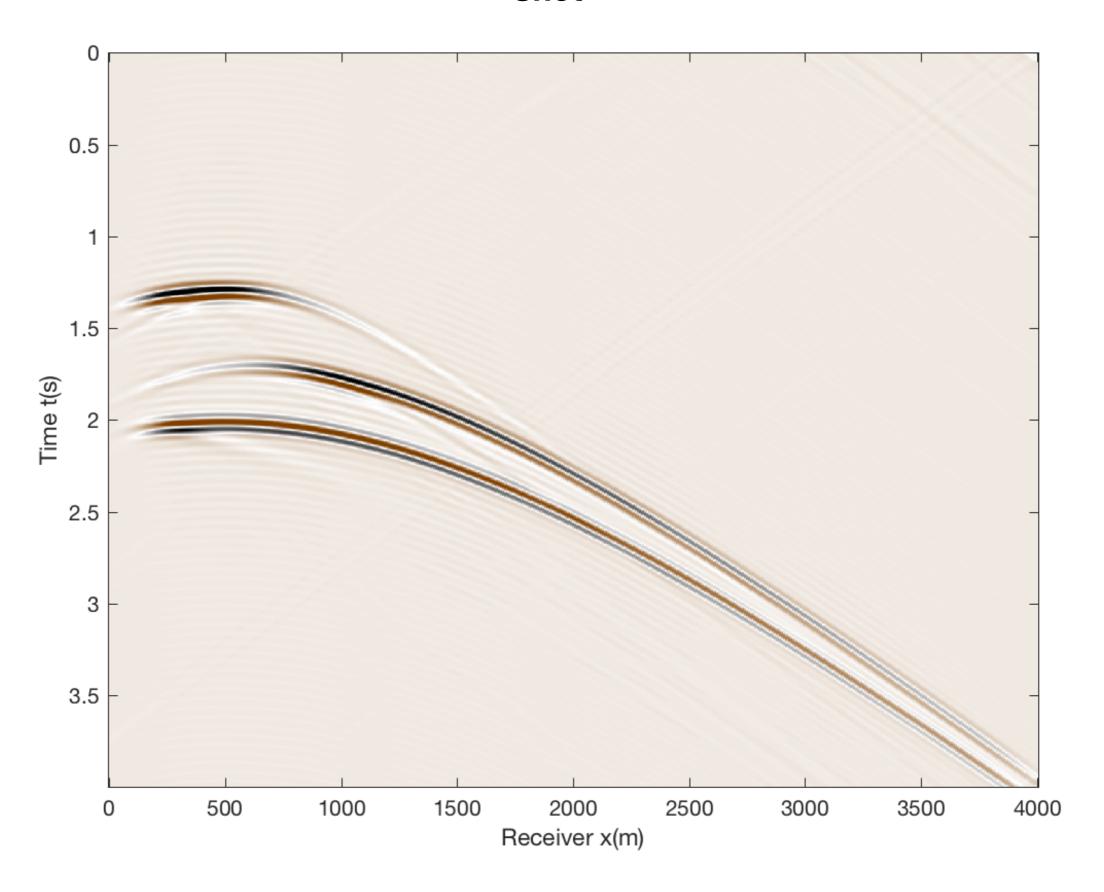
[d1] = kvssmfor(m1,vel,sx,fpeak,tshift,nt,dt,dx,dz,f1,f2);
[m2] = kvssmadj(d2,vel,sx,fpeak,tshift,nt,dt,dx,dz,f1,f2);

dot1 = sum(sum(sum(d1.*d2)))
dot2 = sum(sum(sum(m1.*m2)))
```

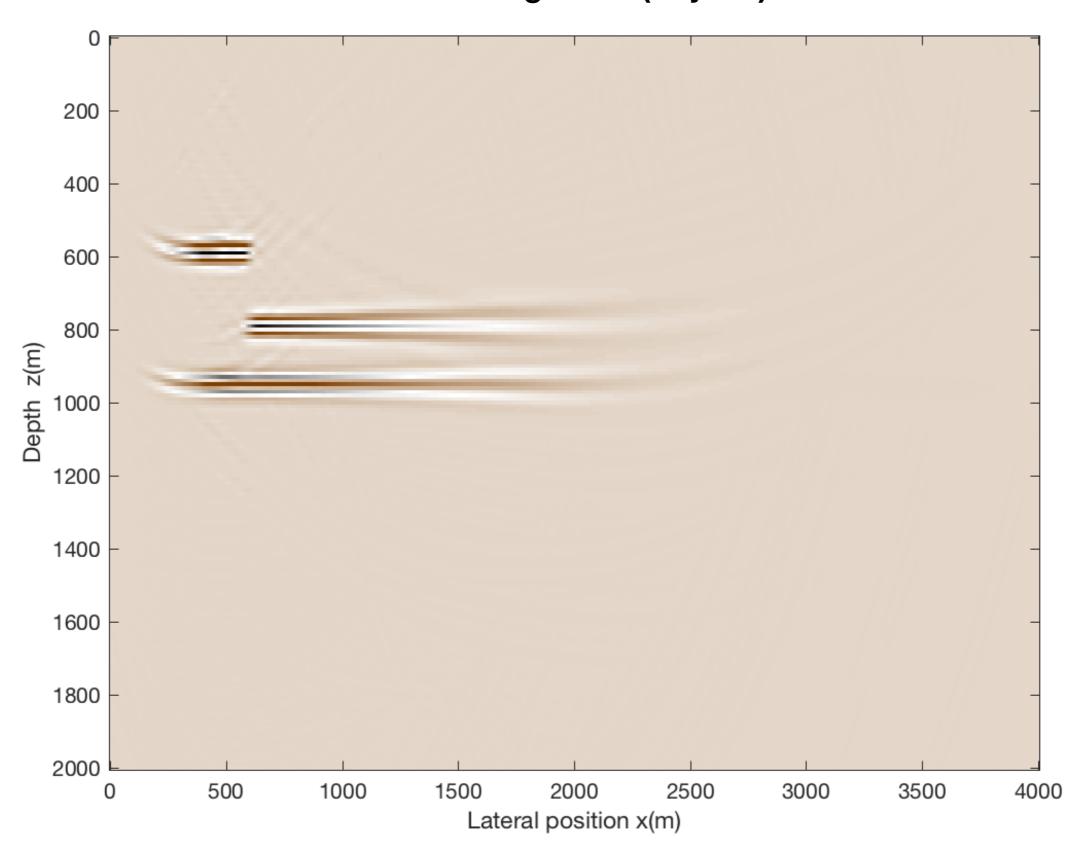
#### **True Structure**



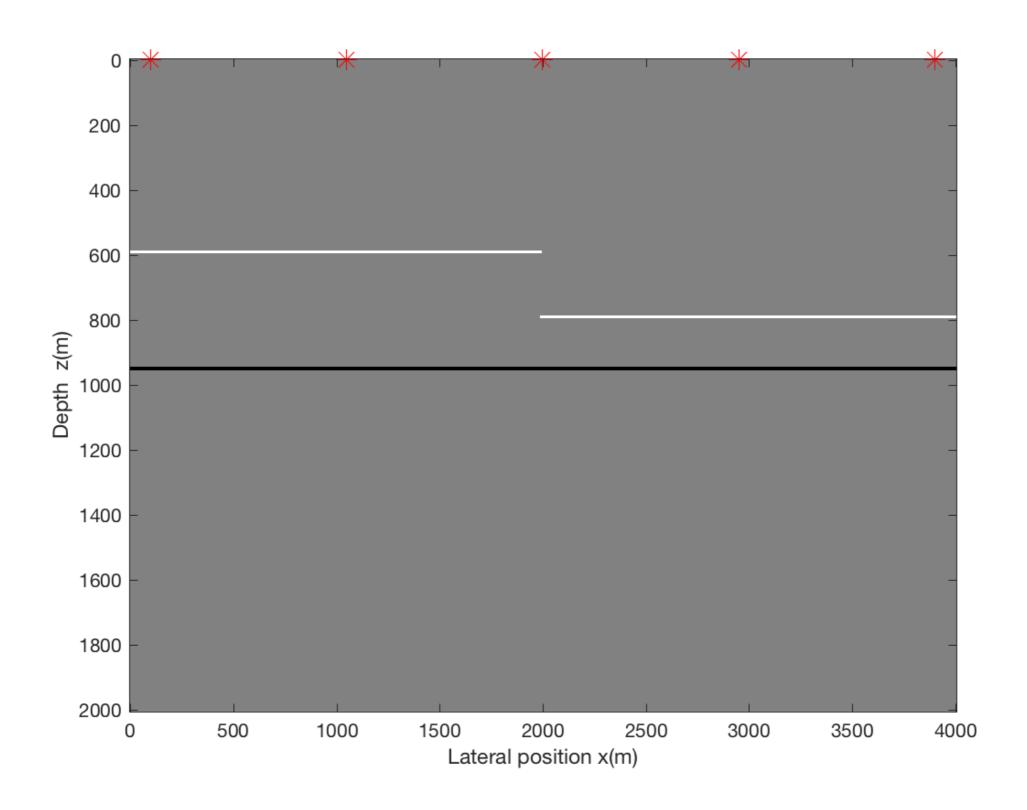
#### **Shot**



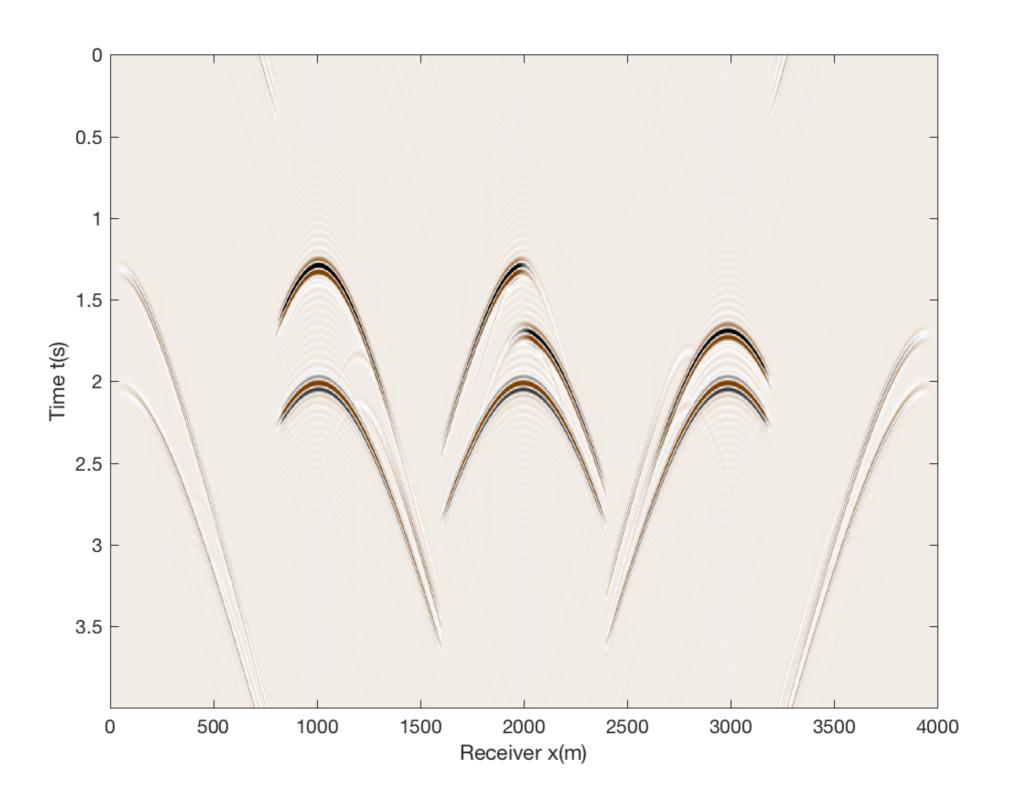
#### **Pre-stack Migration (Adjoint)**



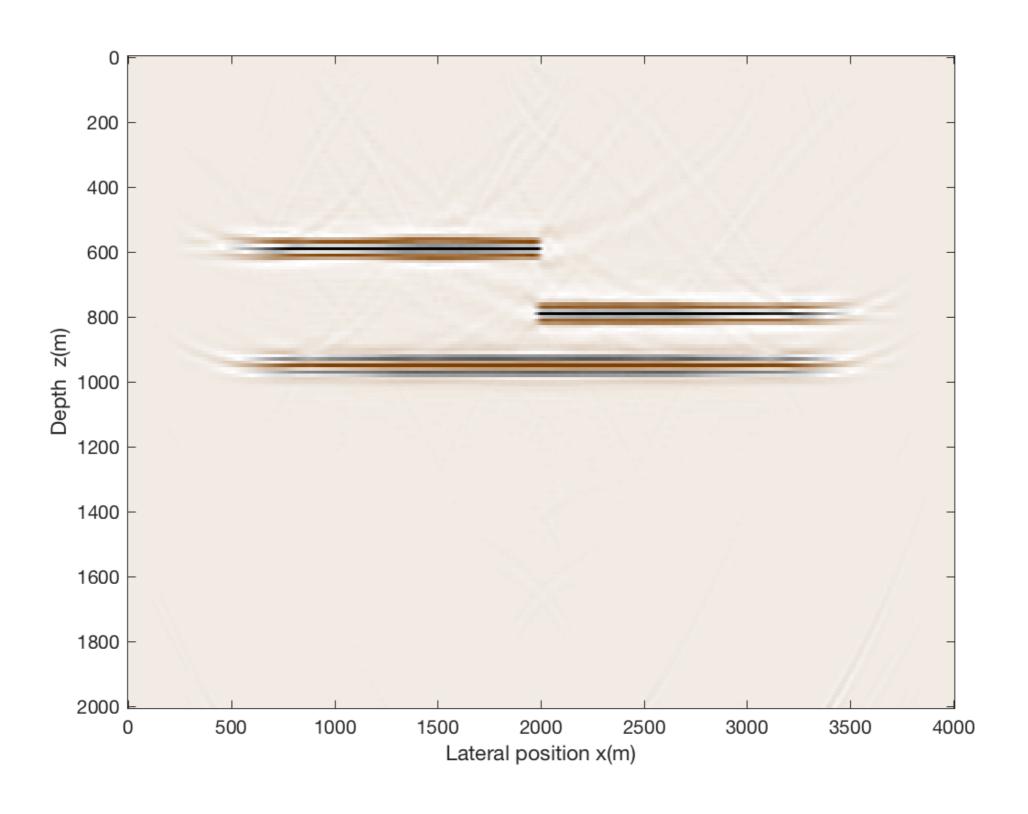
#### 5 sources



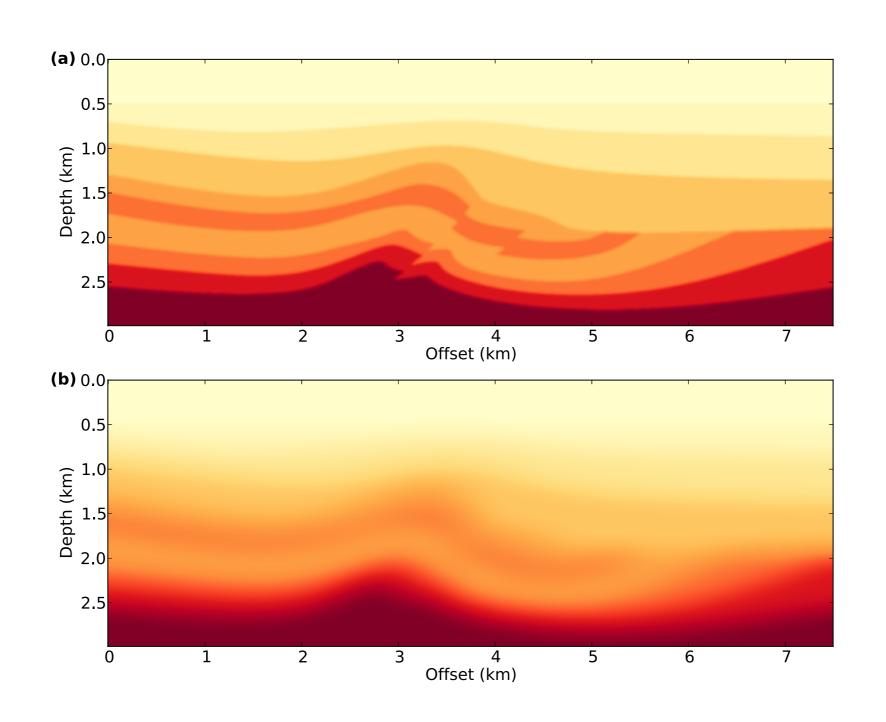
#### **Pre-stack data for 5 sources**



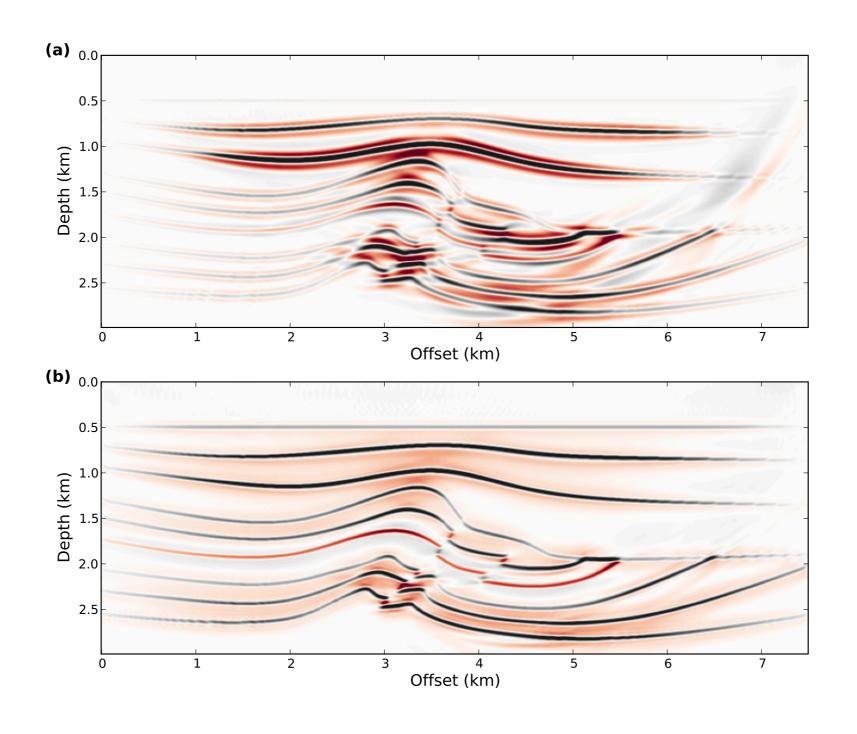
#### **Pre-stack Migration (Adjoint)**



## Migration and LS Migration with two-way wave equation operators (Linan Xu and Sacchi, GEO, 2018)



#### Migration (top) and LS Migration (bottom)



## Smoothing and LS migration

Rather than minimizing

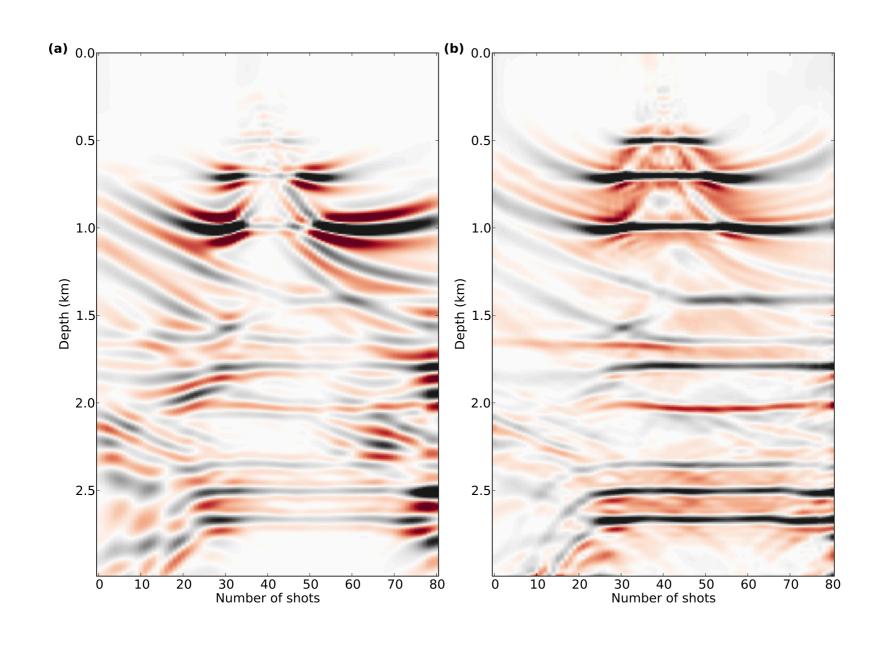
$$J = \sum_{s} \|\mathbf{d}_s - \mathbf{L}_s \mathbf{m}\|_2^2$$

We minimize

$$J = \sum_{s} \|\mathbf{d}_s - \mathbf{L}_s \mathbf{m}_s\|_2^2 + \mu \sum_{s} \|\mathbf{D}_s \mathbf{m}_s\|_2^2$$

Adjacent individual shot images are constraint to be similar

# Common index-source gather at a one lateral position (a) Migration and (b) LS migration with lateral smoothing regularization



# In Linear Algebra terms: Difference Mig and LS-Mig

Consider de-migration and migration

$$\mathbf{d}_{\scriptscriptstyle S} = \mathbf{L}_{\scriptscriptstyle S} \mathbf{m} \tag{1}$$

$$\tilde{\mathbf{m}} = \mathbf{L}_{S}' \mathbf{d}_{S} \tag{2}$$

• (1) in (2) 
$$\tilde{\mathbf{m}} = \mathbf{L}_S' \mathbf{L}_S \mathbf{m}$$
 Migration yields a distorted image

# In Linear Algebra terms: Difference Mig and LS-Mig

Consider de-migration and migration

$$\tilde{\mathbf{m}} = \mathbf{L}_{s}'\mathbf{L}_{s}\mathbf{m}$$

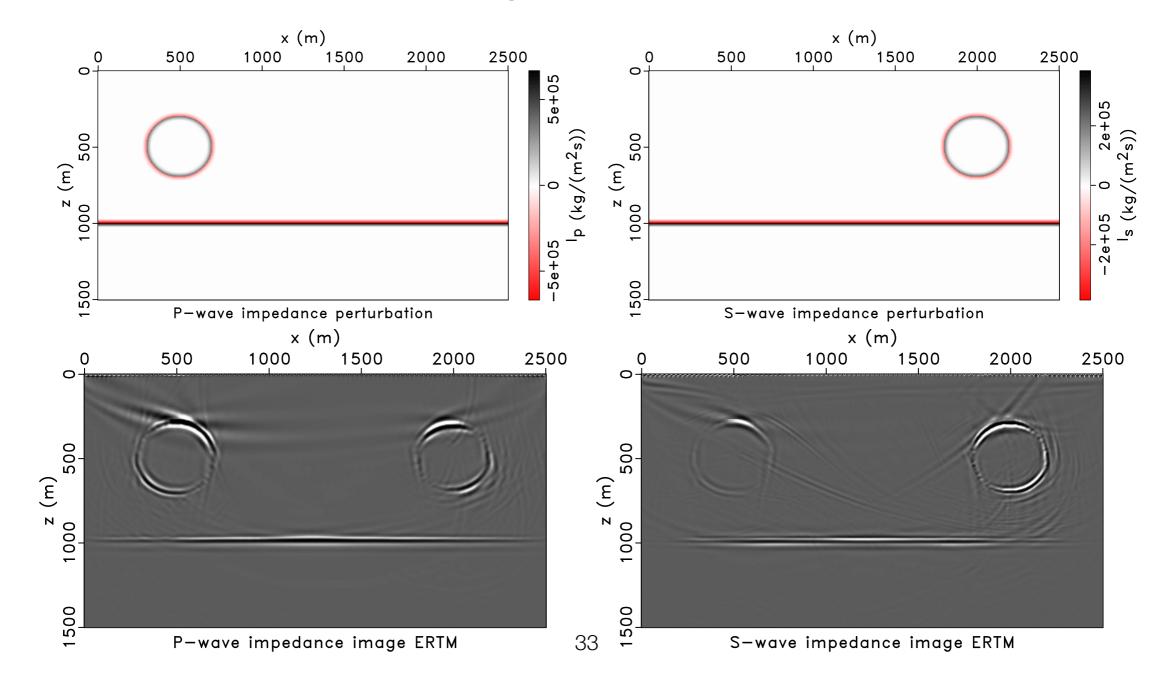
Consider the LS solution that one could have computed if the operators were matrices (they are not matrices ok!)

$$\mathbf{m}_{sol} = (\mathbf{L}_s' \mathbf{L}_s)^{-1} \tilde{\mathbf{m}} = (\mathbf{L}_s' \mathbf{L}_s)^{-1} \mathbf{L}_s' \mathbf{d}$$

Therefore, LS-migration attempts iterative improve the migration image by removing the Hessian operator. Because the inverse cannot be physically constructed, we use iterative methods such as SD or CG that only require the operator  $\bf L$  and  $\bf L'$ .

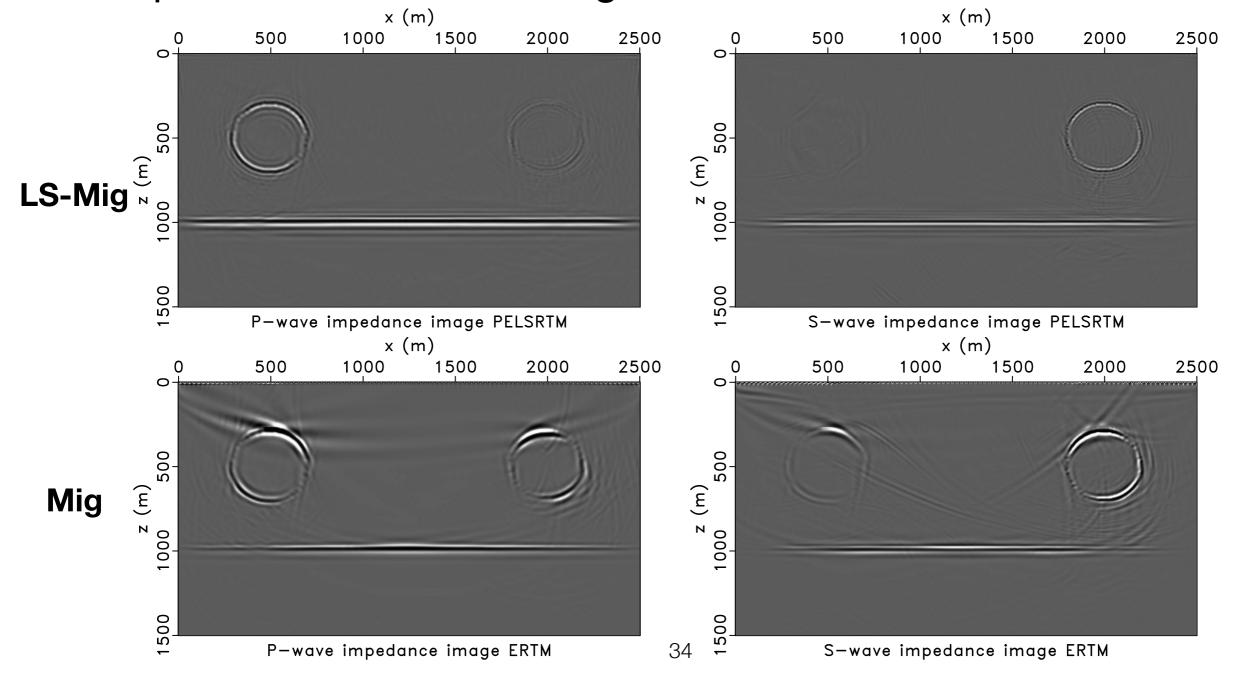
## Multi-parameter LS migration (more challenging problem, Ke Chen, PhD thesis)

Simultaneous inversion of P and S-wave velocity perturbations via LS migration

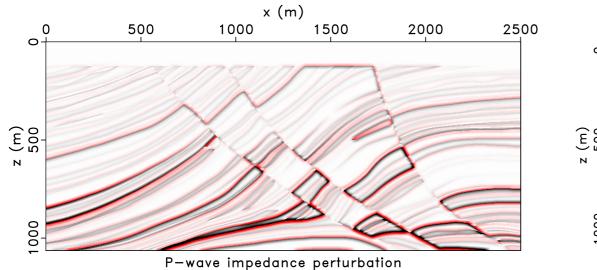


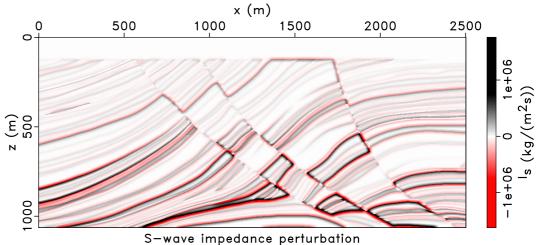
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## Marmousi example





Chen and Sacchi, GJI, 2018

#### Elastic RTM Mig vs Elastic RMT-LS Mig

