

Conceptual metonymies
ENTITY FOR ACTIVE ZONE
UP FOR MORE (as the metonymy motivating MORE IS UP)
CONDITION FOR RESULT
ARGUMENT FOR PROPOSITION
PART OF HIGH LEVEL SITUATIONAL MODEL FOR WHOLE MODEL
SALIENT MEMBER FOR CATEGORY ¹
INSTANCE FOR TYPE (Radden)
PROTOTYPICAL CHARACTERISTIC FOR WHOLE ENTITY (SALIENT PROPERTY FOR CATEGORY)
CONTAINER FOR CONTENT
PROCESS FOR A PARTICIPANT IN THE PROCESS
CONTENT FOR CONTAINER
CAUSE FOR EFFECT: STATING A FACT FOR STATING ITS SALIENT IMPLICATIONS
FAILURE OF THE SOFT STRATEGY (IN A CONFLICT) FOR THE APPLICATION OF THE TOUGH STRATEGY
LOCATION FOR LOCATED
OBJECT USED FOR USER
PART OF A FORM FOR THE FULL FORM

¹ SALIENT MEMBER (ACCEPTING THAT OCTOPUS IS A PET IN THE “SCATTERGORIES” GAME UNDER PRESSURE FROM THE GAME OWNER) FOR CATEGORY (ANY INSTANCE OF YIELDING TO OTHERS UNDER PRESSURE]

PROTOTYPICAL ACTION FOR ACTIVITY
WHOLE THING FOR A PART OF THE THING
PLACE NAME FOR PRODUCTS
RELATION FOR SALIENT CONCOMITANT SUB-RELATION
MORPHEME M (FREE OR BOUND) OF A MORPHOLOGICALLY COMPLEX WORD X FOR THE WHOLE X
DESTINATION FOR (DESTINATION AND) PURPOSE
PLACE FOR (PLACE AND) ACTIVITY
FINAL SUBEVENT FOR COMPLEX EVENT
PROPERTY FOR OPPOSITE PROPERTY
DEGREE TO WHICH A CONTAINER IS FILLED FOR QUANTITY OF CONTAINER'S CONTENT
AUTHOR FOR WORK
SEE FOR KNOW
MEANS FOR (CAUSATIVE) ACTION
SALIENT PARTICIPANT FOR THE WHOLE EVENT (Active zone metonymy)
SALIENT CHARACTERISTIC OF AN ANIMAL FOR QUALITY