

H = [[1,2,0],[2,1,0],[2,1,0]]
R = [[0,1,2],[1,2,0],[0,2,1]]

0 prop 1 : maybe
1 prop 2 : maybe
2 prop 2 : pref 2 , rej 1
1 prop 1 : pref 1 , rej 0
0 prop 2 : pref 0 , rej 2
2 prop 1 : pref 1 , rej 2
2 prop 0 : maybe
j P C F
0 2 1 2
1 1 1 1
2 0 2 0

H = [[0,1,2],[1,0,2],[1,0,2]]
R = [[1,2,0],[0,1,2],[2,1,0]]

0 prop 0 : maybe
1 prop 1 : maybe
2 prop 1 : pref 1 , rej 2
2 prop 0 : pref 2 , rej 0
0 prop 1 : pref 0 , rej 1
1 prop 0 : pref 1 , rej 2
2 prop 2 : maybe
j P C F
0 1 1 1
1 0 1 0
2 2 2 2

H = [[0,2,1],[2,0,1],[0,2,1]]

R = [[1,2,0],[0,2,1],[2,0,1]]

0 prop 0 : maybe

1 prop 2 : maybe

2 prop 0 : pref 2 , rej 0

0 prop 2 : pref 0 , rej 1

1 prop 0 : pref 1 , rej 2

2 prop 2 : pref 2 , rej 0

0 prop 1 : maybe

j P C F

0 1 2 1

1 0 1 0

2 2 1 2

t name

last name

id#

h page 8 marks

30 min

closed book

no devices

3 pages

page 2

2. Give a matching preference system with size 3 for which the propose-reject algorithm always finds a stable matching, or explain why this is not possible.

If you give any system of size 3, the propose-reject algorithm will return a stable matching.

So any system of size 3 is a correct answer.

3. def myunion(x,y,P):

```
    rootx = findGP(x,P)
```

```
    rooty = findGP(y,P)
```

```
    P[rootx] = rooty
```

```
def findGP(x, P):
```

```
    px = P[x]
```

```
    if x==px: return x
```

```
    gx = P[px] #grandparent
```

```
    while px != gx:
```

```
        P[x] = gx
```

```
        x = px
```

```
        px = gx
```

```
        gx = P[gx]
```

```
    return px
```

P represents 8 components of size 1:

```
j      0  1  2  3  4  5  6  7
```

```
P[j]  0  1  2  3  4  5  6  7
```

Now show P after myunion(2,3,P):

```
P[j]  0  1  3  3  4  5  6  7
```

... and then after myunion(3,4,P):

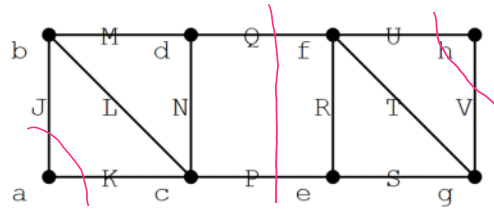
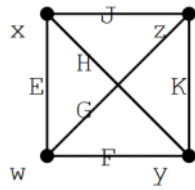
```
P[j]  0  1  3  4  4  5  6  7
```

... and then after myunion(4,5,P):

```
P[j]  0  1  3  4  5  5  6  7
```

... and then after myunion(5,6,P):

```
P[j]  0  1  3  4  5  6  6  7
```



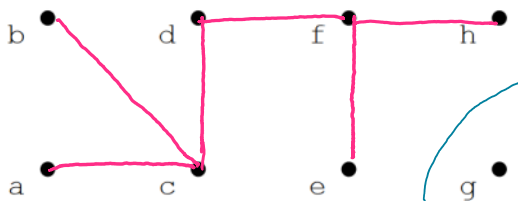
4. Recall: a *cut* of a graph is a partition of the node set into two non-empty subsets. E.g. on the small graph (above left), $\{\{w,x\}, \{y,z\}\}$ is a cut with cross-edges $\{F,G,H,J\}$. RKMC is the randomized Kruskal min cut algorithm: unless otherwise stated, its input is a uniform-random permutation of the edges.

a) For the big graph, give each min cut (partition and cross-edges) ...

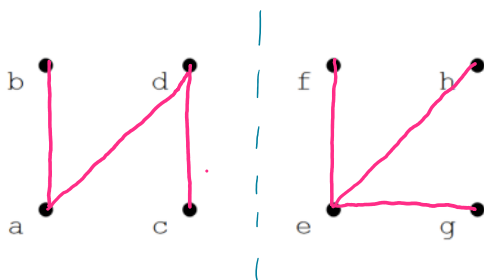
partition: $\{\{a\}, \{b, c, d, e, f, g, h\}\}$
 $\{\{h\}, \{a, b, c, d, e, f, g\}\}$
 $\{\{a, b, c, d\}, \{e, f, g, h\}\}$

cross-edges: $\{J, K\}$
 $\{U, V\}$
 $\{Q, P\}$

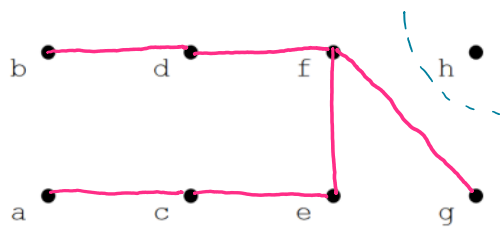
b) ... and give the forest (draw on the nodes below) and cut (partition and cross-edges) found by RKMC when edges are input in order LUQRKNTVSJMP.



partition: $\{\{a, b, c, d, e, f\}, \{g\}\}$
cross-edges: $\{S, T, V\}$



partition: $\{\{a, b, c, d\}, \{e, f, g, h\}\}$
cross-edges: $\{Q, P\}$



partition: $\{a, b, c, d, e, f, g\}, \{h\}$
 cross-edges: $\{v, v\}$

3. [2 marks] Let G be a connected graph with a cut $\{X, Y\}$ with $G[X]$ (the subgraph of G on the node set X) connected but $G[Y]$ disconnected, with exactly two components $G[Y_1]$ and $G[Y_2]$. Prove or disprove: $\{X, Y\}$ is a min cut of G .

False. Proof:

Because G is connected and $G[Y]$ is disconnected, there must be at least one edge connecting $G[X]$ and $G[Y_1]$. Denote these edges as E_1 .

Similarly, there must be at least one edge connecting $G[X]$ and $G[Y_2]$. Denote these edges as E_2 .

From the above, we see that both $\{X \cup Y_2, Y_1\}$ & $\{X \cup Y_1, Y_2\}$ are cuts of G , with sizes $|E_1|$ and $|E_2|$, respectively. We also see that cut $\{X, Y\}$ has size $|E_1| + |E_2|$. Since $|E_1| + |E_2| > |E_1|$ and $|E_1| + |E_2| > |E_2|$, $\{X, Y\}$ cannot be a min cut. (There are at least two smaller ones.)